

# Interaction Designer II

- Level **Interaction Designer II**
- Professional Experience **2-5 years**
- Education **Bachelor in Industrial Design, Human-Computer Interaction, Design, Architecture or similar**
- Portfolio **Required.** We want to see two things in your portfolio: first, and visual design work you have done for user interface, web design or mobile design. Second, we want to see storyboards, wireframes, sketches or other materials that allow us to get a feel for your design process. How do you think about design problems? Do you sketch? Wireframe? Prototype? Please include all materials that can demonstrate your experience with user interaction design.
- Tools **Advanced Photoshop and Illustrator. Adobe After Effects, Premiere or Apple Final Cut a plus.**
- Language **Spanish/English**

Toledo Design is looking for a talented **Interaction Designer II** contractor to join our worldwide team in the architecture and design of user experiences and interaction for phone, tablet, desktop and TV applications.

You will be able to participate in impactful and highly visible projects for markets in the United States, Canada, Western Europe and Scandinavia, develop your portfolio and rank up your resume!

Professional experience of 2 to 5 years is required as well as a solid portfolio. We will provide permanent and dedicated mentoring and design education as well as opportunities to get exposure to Senior designers from companies like Microsoft, Google, Amazon, Facebook and Twitter as well as a breadth of creative directors and professional designers in design agencies and leading tech companies. We will help you ramp up your experience and design skills to a professional level.

This role is available as an independent contractor working remotely with permanent collaboration via Skype.

The candidate should have outstanding interaction design and user experience architecture skills and experience crafting user interfaces for phones (any platform), tablet and websites. Adobe Photoshop and Illustrator expertise is fundamental. We are looking for a designer who likes to sketch, wireframe and design stuff to help people solve problems! – A designer who understands and loves storytelling and who is open and empathic with people in general. Define user personas, imagine user scenarios, sketch, wireframe and prototype amazing experiences for all sorts of devices including iOS, Windows Phone, Android, XBOX and others.

As an **Interaction Designer II** you will work along with Senior Experience Architects and User Interface Designers based in Seattle and Mexico City to craft beautiful and functional applications for different platforms. No coding or programming experience is necessary but a solid knowledge of information technologies is required. Daily activities include sketching, wireframing, producing high fidelity comps using Adobe Photoshop or Illustrator. Knowledge on prototyping tools like AfterEffects, Premiere/Final Cut, Flash, Balsamiq or others are a good plus. Skills on prototyping are required.

Please submit your portfolio and resume to [careers@toledo2.com](mailto:careers@toledo2.com). After reviewing your submission we will respond via email and if appropriate, schedule a Skype call interview and then a meeting in person (if located in the Seattle or Mexico City areas).

### **About Toledo Design**

Toledo Design is a boutique design shop with presence in the United States and Mexico and attending clients in the United States, Canada, Western Europe and Scandinavia. His co-founder, [Arturo Toledo](#) is a former Microsoft Design Evangelist, Product Manager and UX Designer for the Windows Phone team in Redmond. Toledo Design does design for global audiences and is a leading design-thought-leader in the user interaction field. Visit our blog to learn more about what we do: [www.toledo2.com](http://www.toledo2.com) or drop us a tweet at [@arturot](#)