

# **Bridgemate Options**

## **To Change the Channel, Section or Table Number**

- From the main screen (pre-movement entry) select Setup
- Enter the code 749
- Using the up/down keys you can move between options.
- Using the +/- keys you can change the setting, or you can cancel and enter numeric data.
- PLEASE NOTE THAT THE CHANNEL WE USE IS '0' and '1'

## **To change the contrast**

- Pre-Movement – Use the +/- keys
- Post-Movement – from the TD Menu and use the +/- keys

## **Deleting Scores/Score Adjustments**

- Select the TD Menu option
- Enter the code (default is 0000) otherwise it is set in the BMPPro Settings screen on the computer.
- Choose option 3 and enter the board number. Remember to close the TDs menu before handing back Bridgemate.
- If you need to delete a score from the previous round you can and the Bridgemate will revert to that round until the score is re-entered.
- To enter a score adjustment (50% etc). Enter the Board number and press ok. Selection option 1 and assign.

## **Program Crashes or needs to be restarted**

- Close BMPPro and Pairscorer
- Restart Pairscorer and open your event
- Go to 'Bridgemates'
- Click 'Create Database' and click 'NO' (you will now connect to the database you created originally)
- Click 'Launch BCS ' and 'YES'