

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1 ♣	10+	<input type="checkbox"/>	4		1NT response = 5-9 1,7	4,7
1 ♦	10+	<input type="checkbox"/>	4		<u>Inverted minors</u>	
1 ♥	10+	<input type="checkbox"/>	4		2NT= FG Raise	
1 ♠	10+	<input type="checkbox"/>	4		3NT = pudding raise Splinters	
3 bids		<input type="checkbox"/>	6	Pre-emptive		
4 bids		<input type="checkbox"/>	7	Pre-emptive		
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT			CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes	
Simple overcall		Wide range				
Jump overcall		Weak ;				
Cue bid		Highest 2 suits				
1NT	Direct: Protective	15-17 11-14	As for 1NT opening			
2NT	Direct: Protective	Lower 2 suits 18-20				
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes		
Strong 1 ♣		X = majors, 1NT=minors				
Short 1 ♣/1 ♦		Treat as natural				
Weak 1NT		X= penalties; 2 ♣=majors, 2 ♦=6 ♥ / 6 ♠				3
Strong 1NT		X= penalties; 2 ♣=majors, 2 ♦=6 ♥ / 6 ♠				3
Weak 2		X=TO; Lebensohl; Leaping Michaels				
Weak 3		X=TO, Cue after 3m = Majors				
4 bids		X = values				
Multi 2 ♦		X= 13-15 bal or v strong; 2NT = 16-19 bal;				
SLAM CONVENTIONS						
Name		Meaning of Responses			Action over interference	
RKCB		5 ♣ = 0/3; 5 ♦ = 1/4; 5 ♥=2; 5 ♠=2+QT			DOPI	
5NT		GSF where destination is clear otherwise 'pick a slam'				
RKCB 5NT K ask		Bid first K held				
Exclusion RKCB						

COMPETITIVE AUCTIONS				
Agreements after opening of one of a suit and overcall by opponents				
Level to which negative doubles apply		3♥		
Special meaning of bids		Cue bid = unassuming, jump cue = raise		
Exceptions / other agreements		Jump raise pre-emptive		
Agreements after opponents double for takeout				
Redouble	10+ HCP	New suit	Transfer (9)	Fit jumps
Jump raise	Pre-emptive	2NT	Jacoby (4)	
Other agreements concerning doubles and redoubles				
Lightener doubles, most low level doubles are competitive or take-out				
OTHER CONVENTIONS				
Long suit trial bids				
1X – 1Y 1NT = 5-6 cards in more distant suit, tolerance for nearer				
Bid of opener's minor is nat, 2NT=2 suiter (better lower suit), Cue = better higher				
3NT opening = solid minor, no outside K or A				
Def to 2 suited overcalls: X=looking for penalty, lower suit=good raise, higher = FG				
with 5+ in unbid suit; Unbid suit = NF				
After 2 level response, raises by responder are F1.				
2NT by responder is F1 after a reverse, support or same suit rebid				
SUPPLEMENTARY DETAILS				
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).				
1 1NT rebids: After I level response 1NT =15-17; 2NT = 17-19; 3NT = strong raise				
2 After 2♥ opening 2NT=enquiry – 3♣=min 5/4, 3♦=min 5-5;; 3♥/3♠= max 5/4;				
3NT=5♥+5♠ max; 4m=5♥+5♠ max + shortage; 3m=NF				
After 2♠ opening 2NT asks for m (then change of suit GF); immed 3 level bids NF				
3 2♣ = ♥+♠ (2♦ relay); 2♦ =6♥/♠ (2NT=relay); 2M = M + m (2NT=relay); 2NT=♣+♦				
After passing or in 4th, 2♣ may be 4-4, 2M=4+M and 5m, 2♦ natural by passed hand				
4 After 2NT response to 1M: New suit = HHxx, 3NT=FG Bal, Jump=Splinter				
3NT response = 12-14 bal with 4 card support				
5. Transfers after 1M-1NT with 2M-1 showing 6 card suit, 2M showing 5M and clubs				

OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).					(Hatch over this box if using non-standard leads).		
Against suits	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	<u>x</u> x <u>x</u>	x <u>x</u> x x	
Against NT	<u>A</u> K x (<u>x</u>)	A <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> <u>Q</u> x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 <u>x</u> x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	<u>x</u> <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
Against NT: Lead of K asks for unblock/count: lead of A asks for attitude							
3 rd + 5 th leads in P's suit or after T1							
CARDING METHODS							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Count /Attitude			On A or Q lead: attitude otherwise count			
On Declarer's lead	Count: high-low=even no. of cards (Suit Pref)						
When discarding	attitude/count/Suit pref)						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
Frequent suit preference signals							
SUPPLEMENTARY DETAILS (continued)							
6 3♣= puppet Stayman. 3NT rebid = no 4CM; 4m by responder = nat slam try							
7 2♣ following 1NT rebid = puppet to 2♦ (followed by invitation), 2♦ = FG Checkback							
8 FG with both minors or weak with one minor. Opener bids 2NT or 3♣ with better ♣							
9 After 1M X, 1NT=♣, 2♣=♦ etc, 2M-1 = good raise, 2M=weak raise, 2NT=Jacoby							
10 2NT 3♦/♥=transfer, 3♠=minors, 4♠/♦ = bal raise with major, 4♥/♠=same with minor							
After transfer opener can break with 3NT (HHx(x)), New suit=2 losers there							
11 2♦-2NT = Relay, then 3♣/♦=max weak 2 (FG); 3♥/♠=min							



Name Chris Dixon
Partner Taf Anthias
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EBU No. 96396
EBU No. 451126

Acol; Multi 2D; 2H/2S=weak 2 suiters			
1NT OPENINGS AND RESPONSES			
Strength		(11)12-14	
Shape constraints		Might have singleton Q or K, might be 5422	
Responses		2♣ Promissory Stayman	
2♦	Transfer to hearts	2♥	Transfer to spades
2♠	♣ or ♦ weak or ♠ + ♦ FG (8)	2NT	FG, bal or 4441
Others 3♣/♦ natural FG, 3♥/3♠/4♠/4♦ = balanced quantitative slam try			
Action after opponents double: 2♣ may be start of wriggle. xx=to play			
Action after other interference: 2NT to 3♥=transfers, X = values for 2NT			
TWO-LEVEL OPENINGS AND RESPONSES			
Meaning		Responses	Notes
2♣	Game forcing 23+	2♦ relay	
2♦	Weak M, or 25-26, or strong with ♦	2NT relay; 3♠=FG own M	11
2♥	Weak, at least 5/4 or 4/5 in majors	2NT relay	2
2♠	Weak ♠ + minor (5-4+)	2NT relay	2
2NT	20 – 22 bal	Puppet Stayman	6,10
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			