

Adam Mustill

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@AdamMustill

I'm a London-based Full-Stack Developer focused on building useful and engaging products that are robust, scalable and performant.

Skills

- Clean, modular and scalable code
- HTML and CSS, including PostCSS, SASS and LESS
- JavaScript, including ES6, Vue.js and Angular
- Modern workflow with Gulp, Webpack and NPM scripts
- PHP, including Symfony and Laravel
- Node.js, including Express
- Responsive design, performance optimisation and accessibility
- Rapid prototyping
- UI Design, Photoshop, Illustrator and Sketch

Experience

Full-Stack Developer, TSL Digital, April 2015 – June 2017

Lead Developer on a project prototyping and delivering a new commercial product, written in Symfony and Node.js. Working closely alongside the management team and Technical Lead, I was also responsible for researching the technical possibilities of the product and responding quickly to feedback from demo showcases.

Full-Stack Developer, Adam Mustill Limited, July 2010 – present

Freelance Development and Consultancy providing creative development services, primarily within London digital agencies including SapientNitro, Albion and Dentsu, among others.

Full-Stack Developer, TSL Digital, April 2013 – August 2014

Lead development team member for the relaunch of Headspace.com, developing and overseeing both the Front-end and Back-end (Symfony) applications.

Lead Front-end Developer, Saint@RKCR/Y&R, November 2010 – May 2012

Lead Front-end Developer and client-facing Technologist, I was an integral part of the development team delivering projects for a range of clients and in-house, Webby Award winning 'Twitter Knitter' project. I later co-ordinated the technical planning and delivery of projects for BBC, Lloyds TSB, M&S and the National Media Museum, working alongside creative teams and third-party suppliers.

Developer, Elvis Communications, June 2009 – July 2010

Development team member responsible for planning and delivering marketing campaigns for national and global clients, as well as guiding creative teams, clients and third-party suppliers on appropriate use of technologies throughout the creative and development process.

Developer & UI Designer, Freelance, 2003 – 2009

Freelance Developer and UI Designer working both independently and alongside teams on projects for a range of clients across numerous industries.