

Golf Game – By Stephen Long

Main Menu

Music playing at the menu is *A real hero* by College and Electric Youth (Song from Drive). Why? Because it's awesome, that's why!



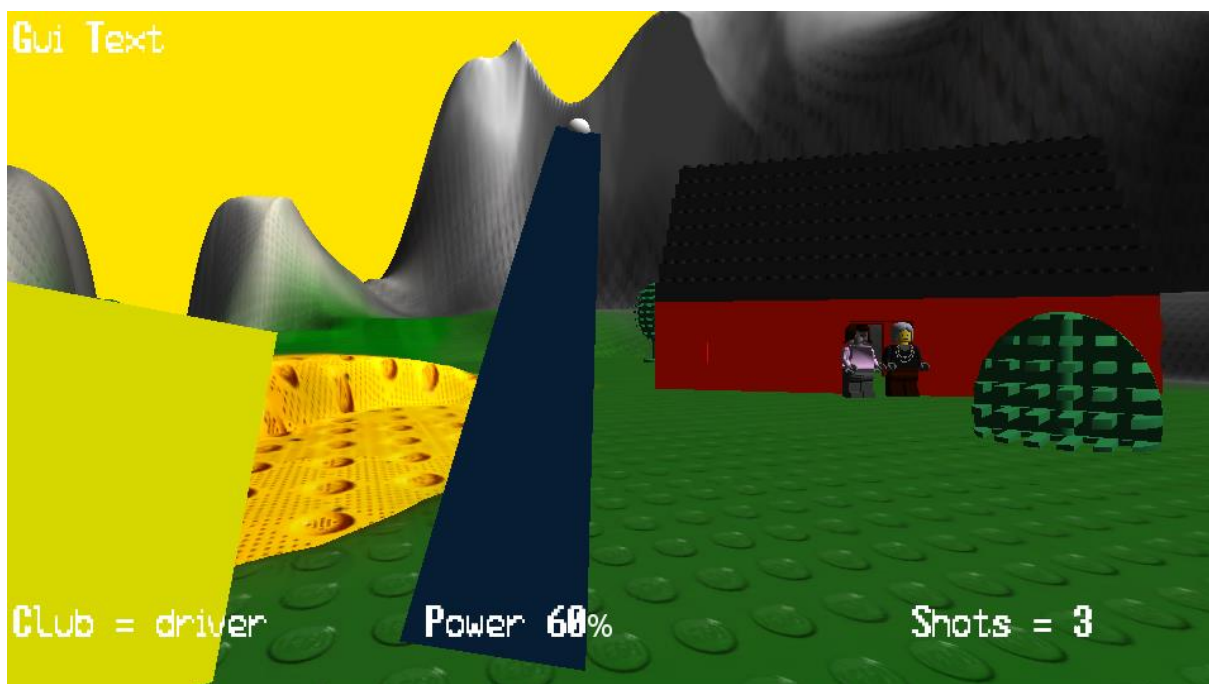
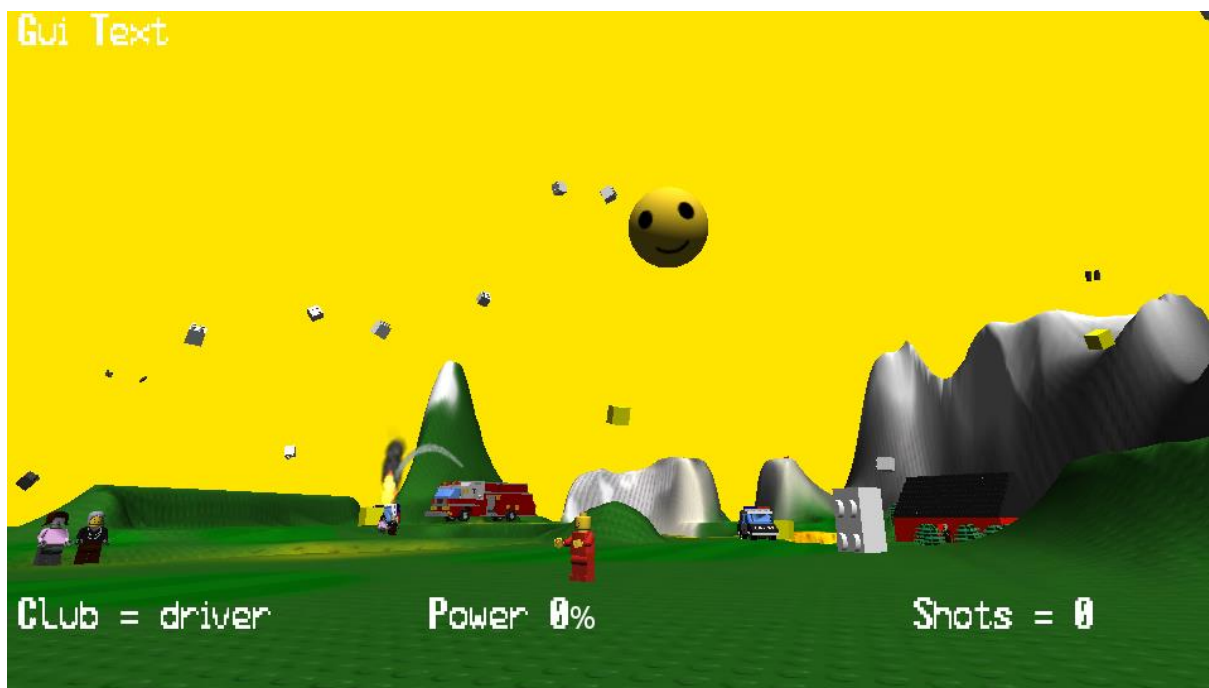
Lego Level

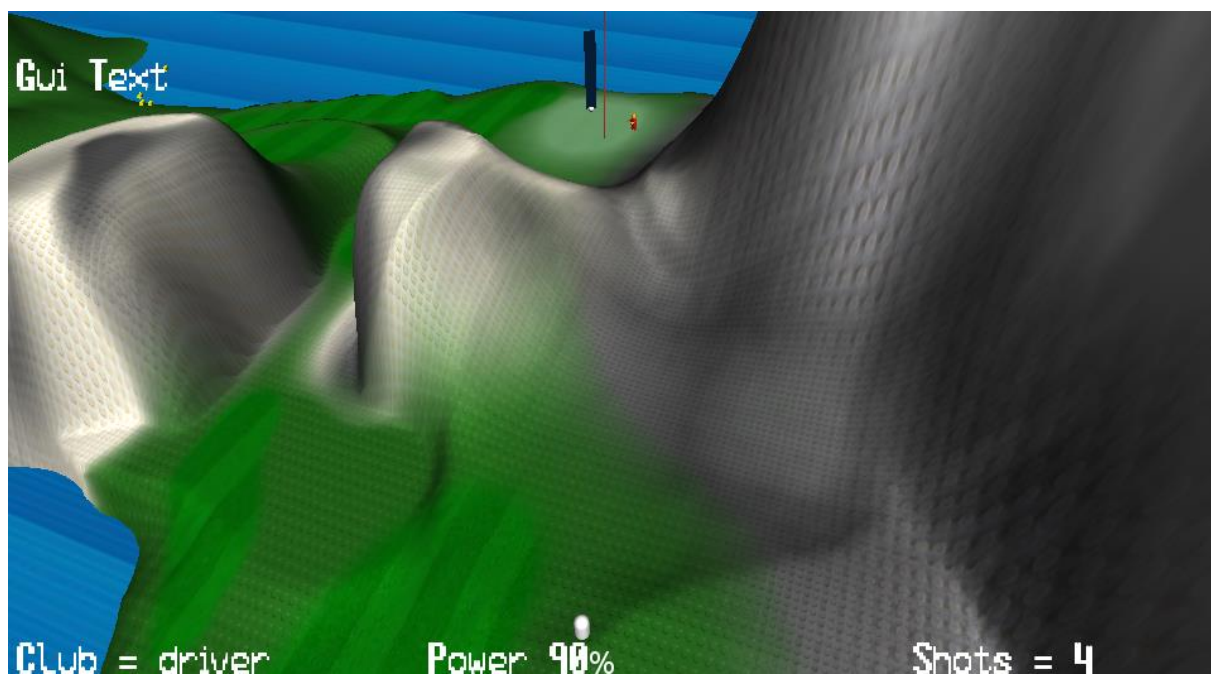
Notes: Lego falls from the sky

Music Playing is the Rugrats theme

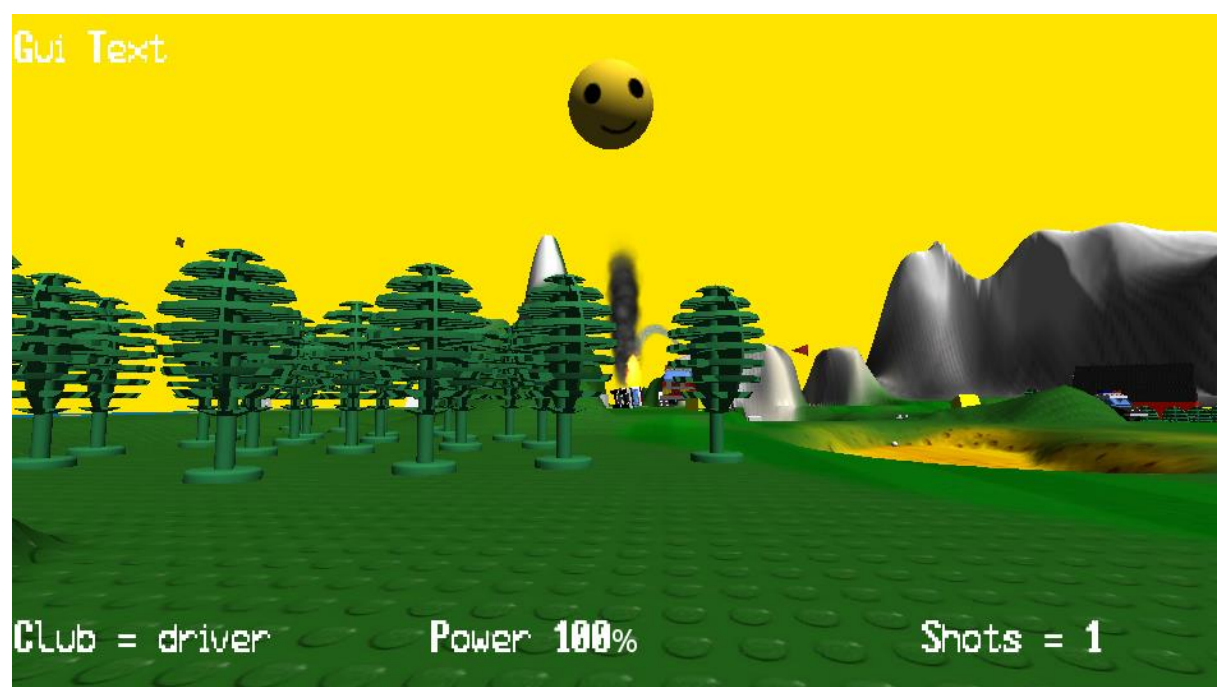
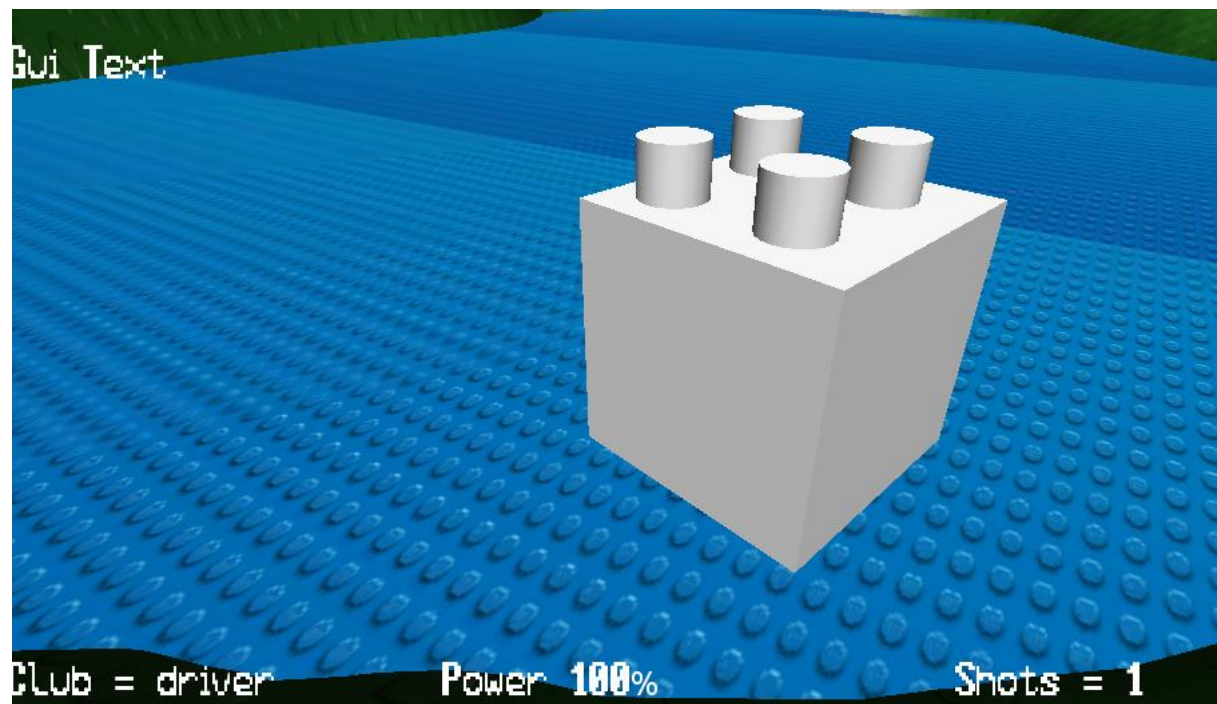
I forgot to replace the words "GUI Text" with "Par 5"

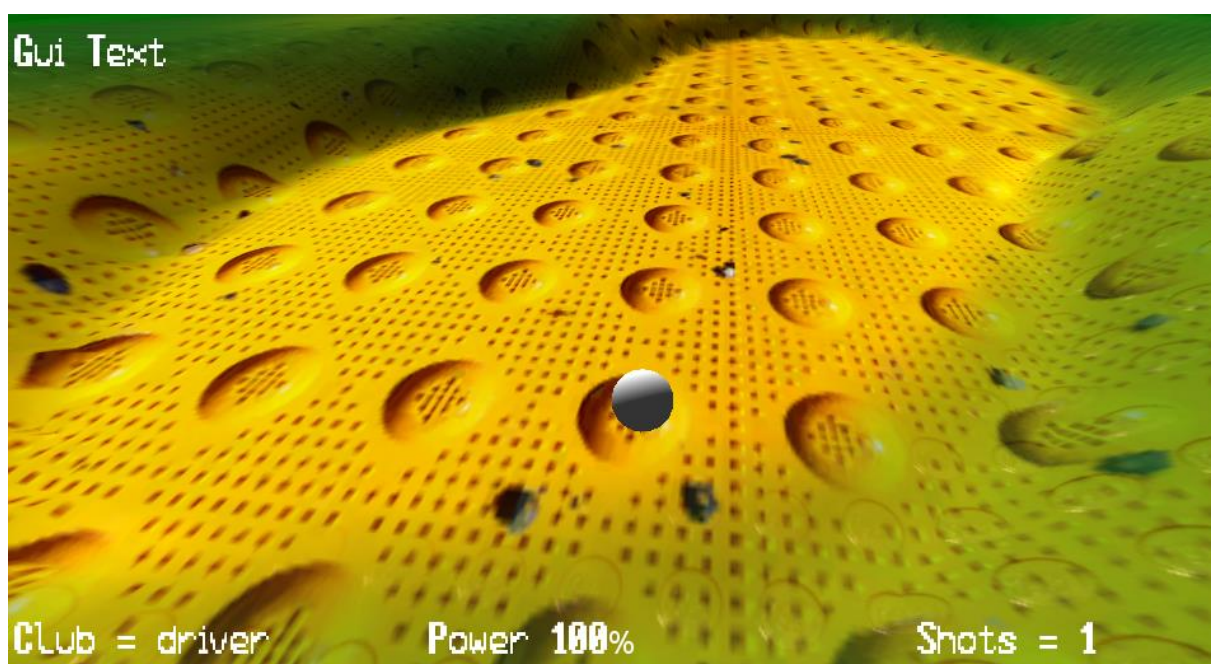
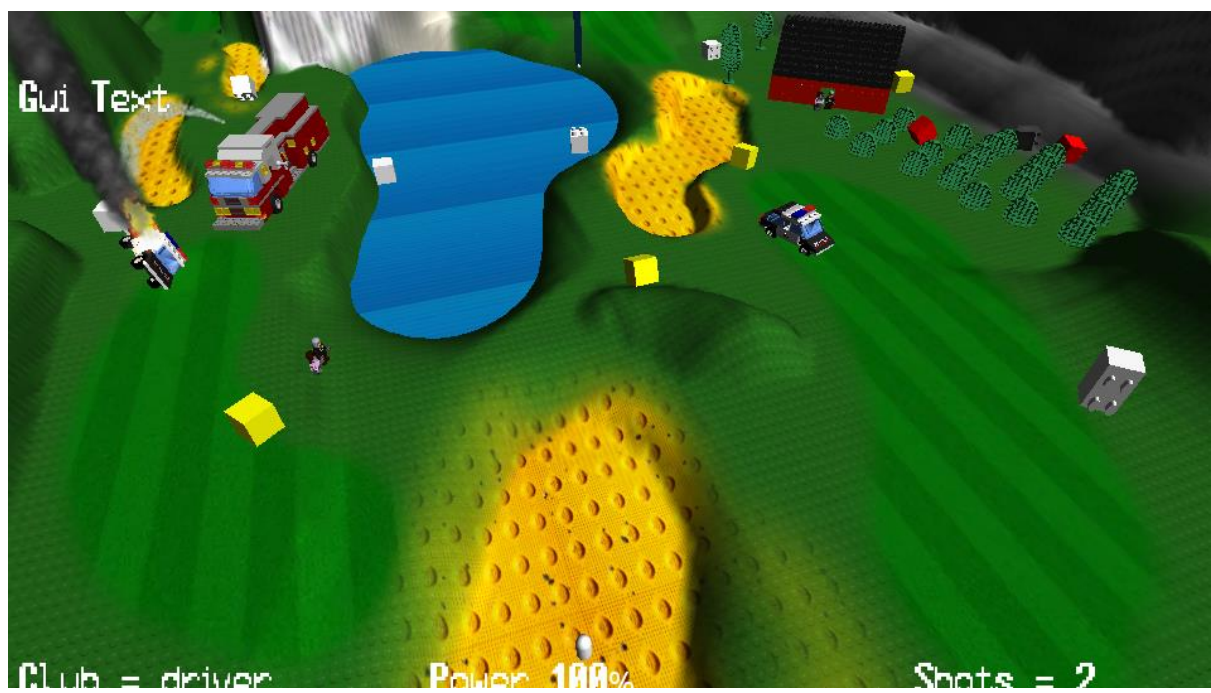








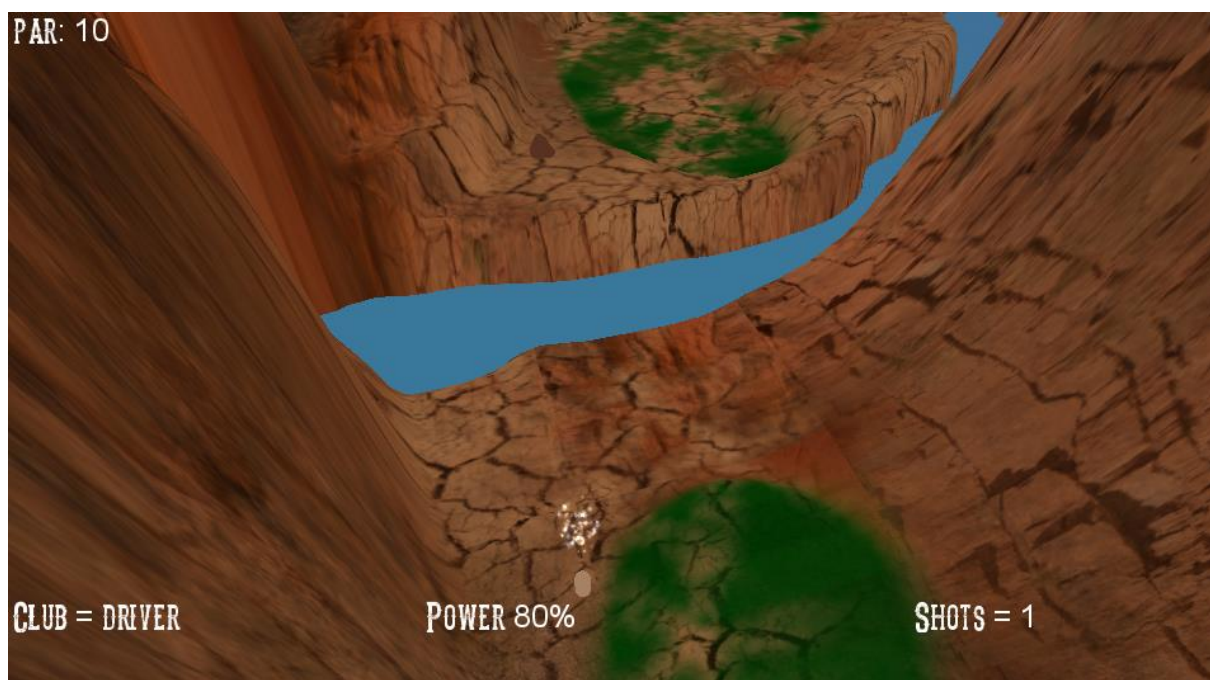
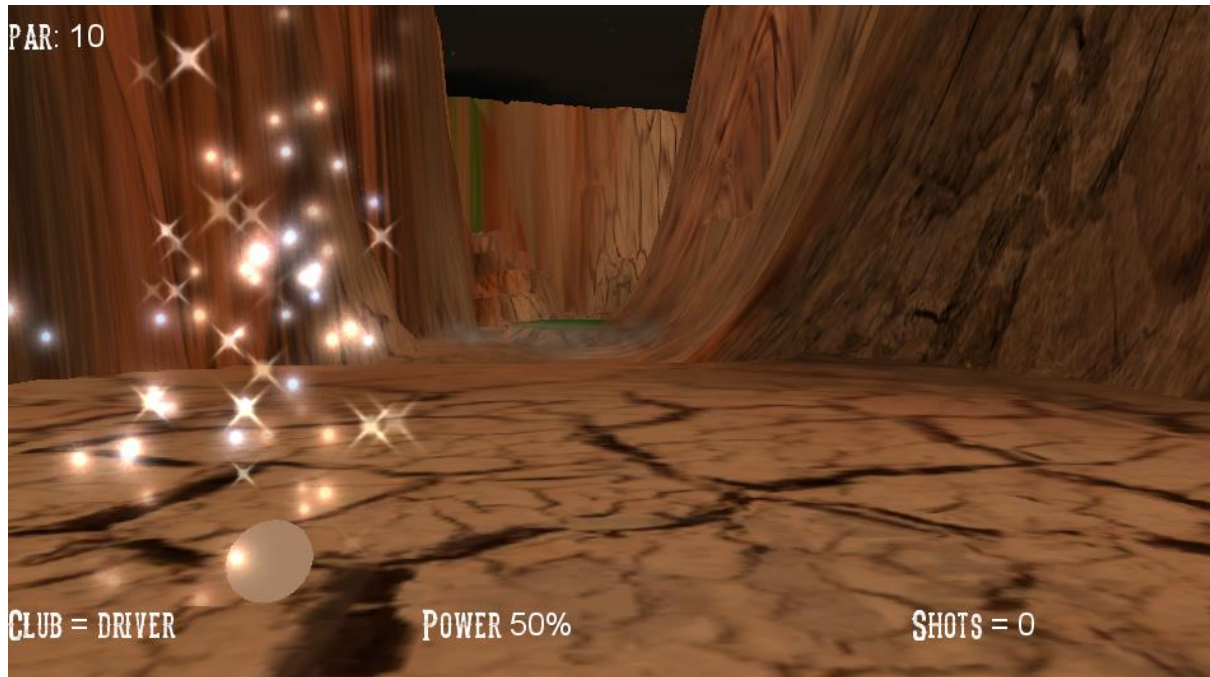




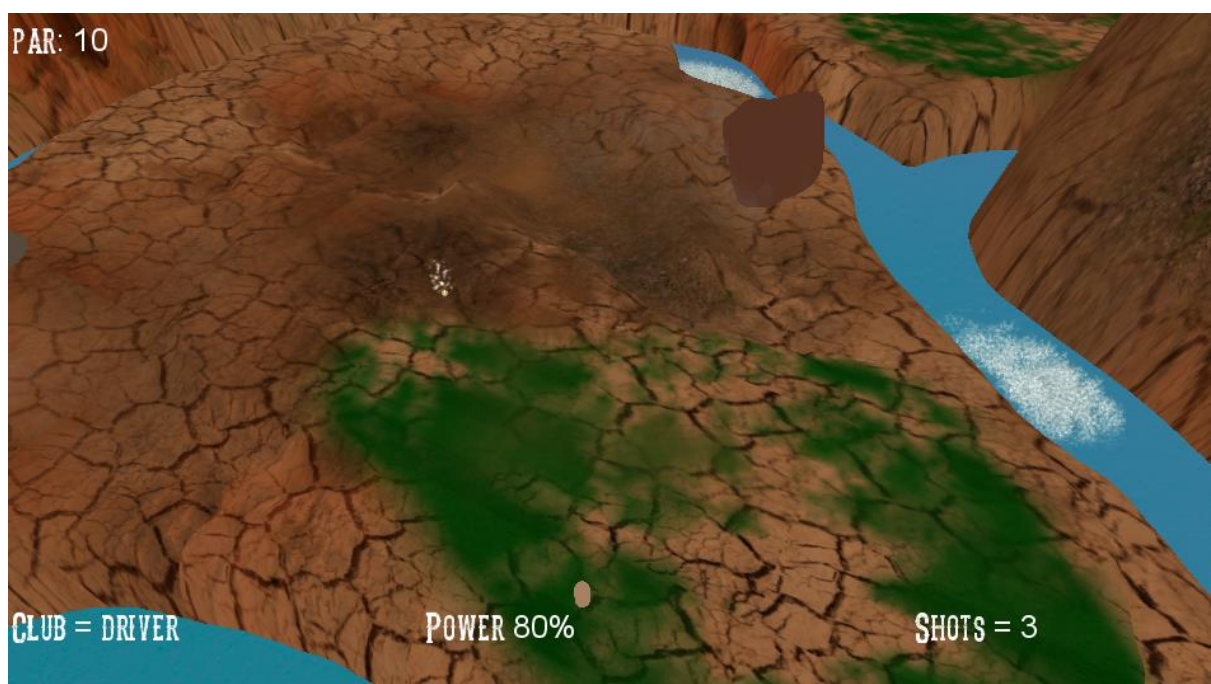
Canyon Level

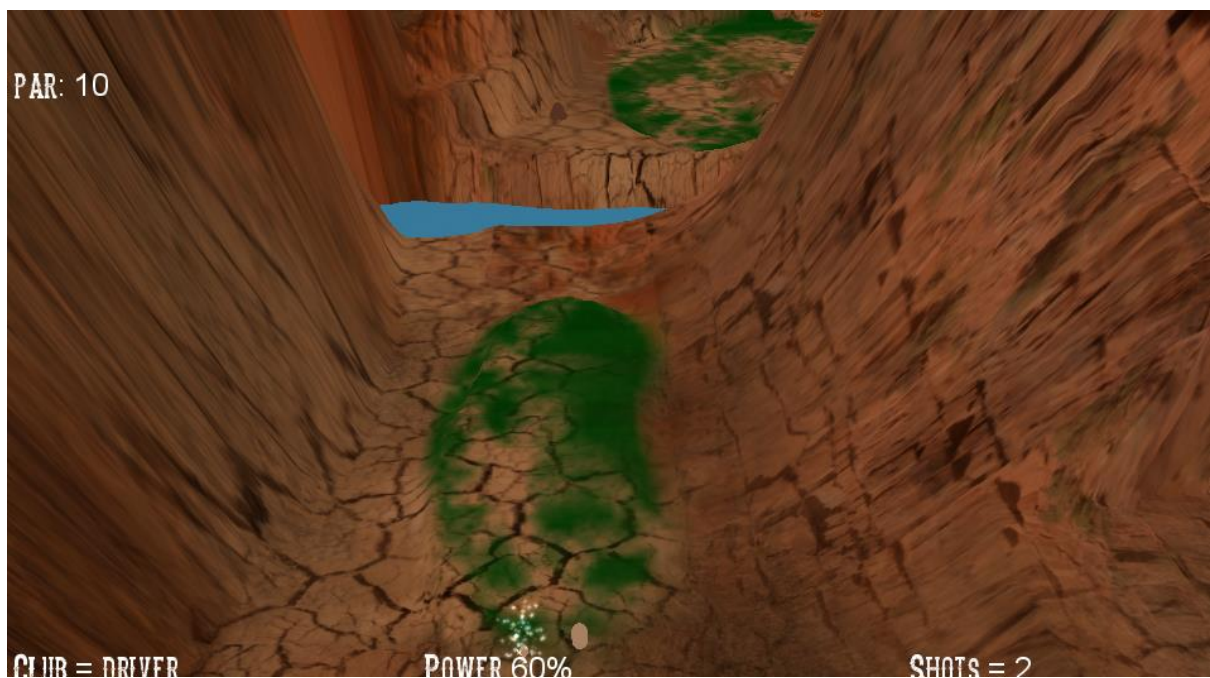
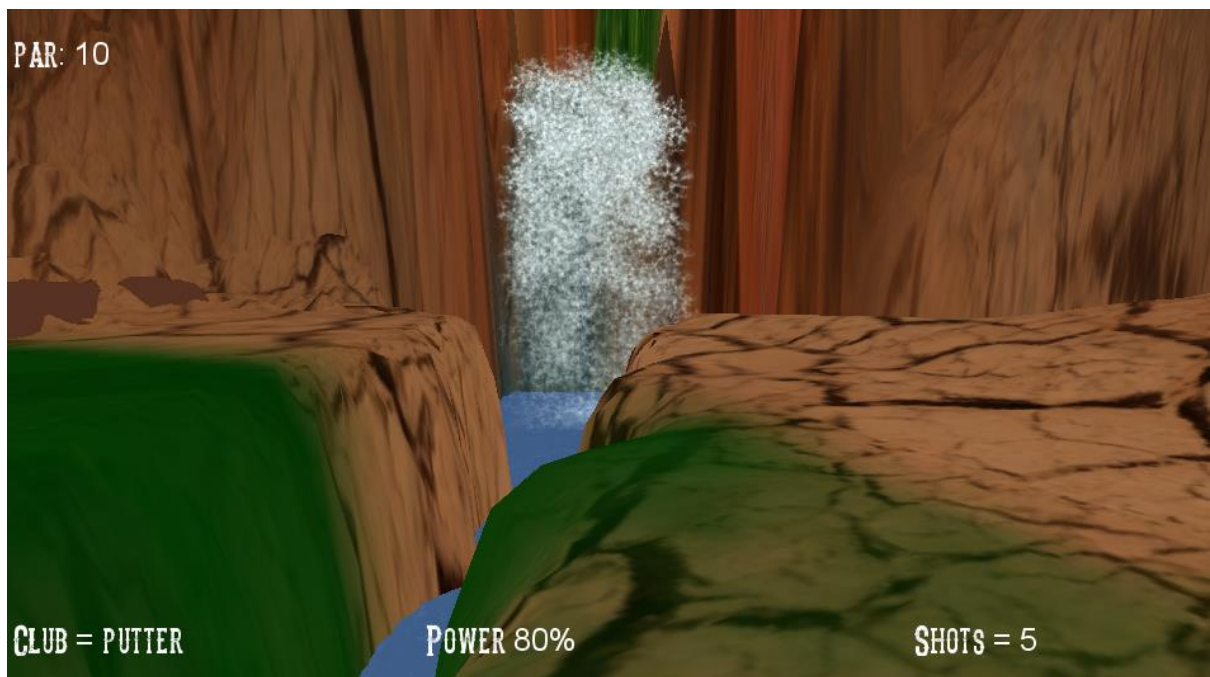
Notes: Music playing is the theme from The Good, The Bad, and the Ugly. You know the one.

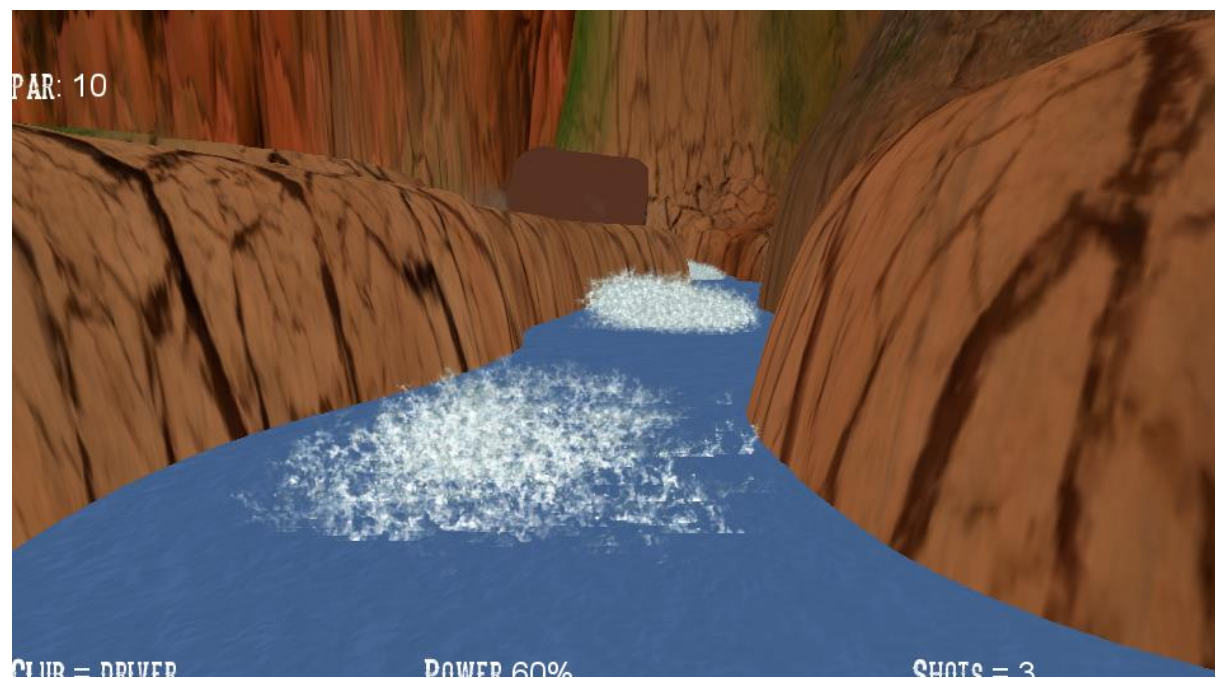
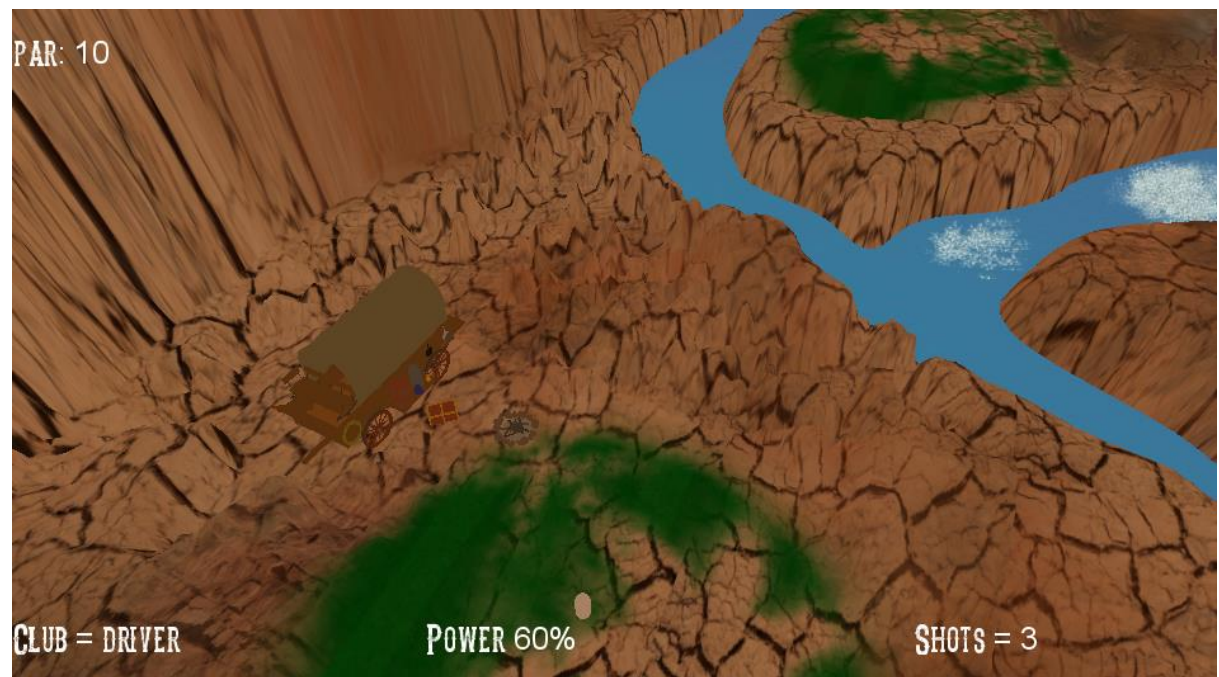
There are 2 short cuts.

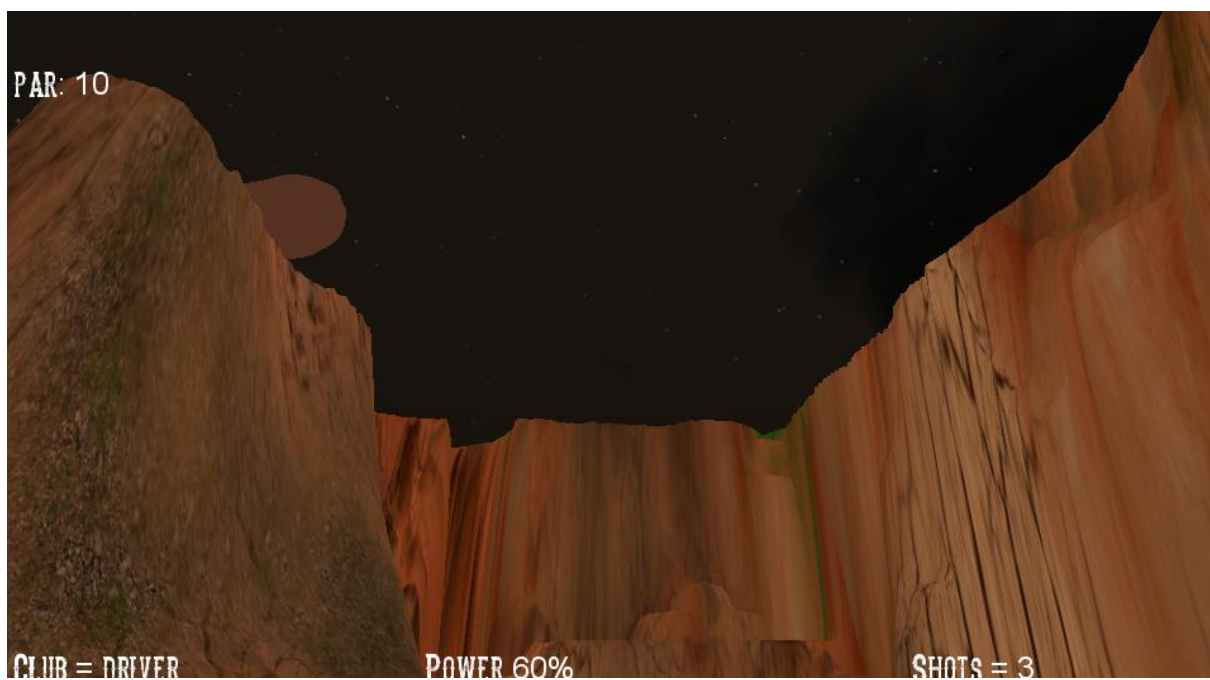












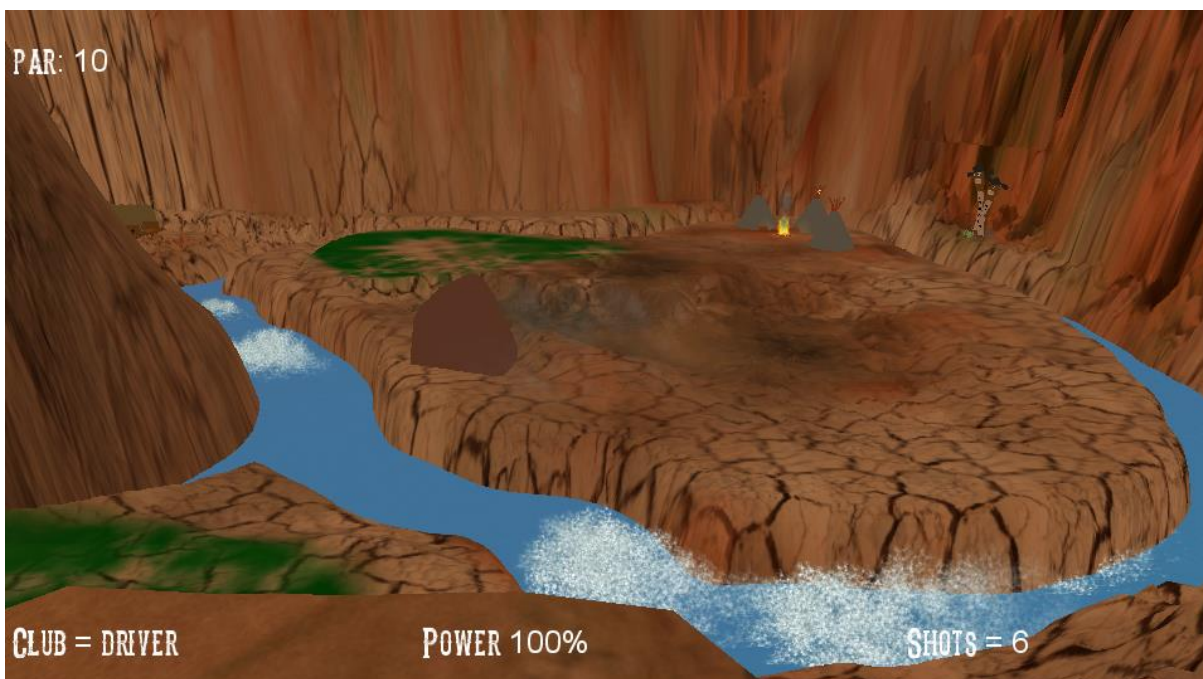
PAR: 10



CLUB = DRIVER

POWER 80%

SHOTS = 5

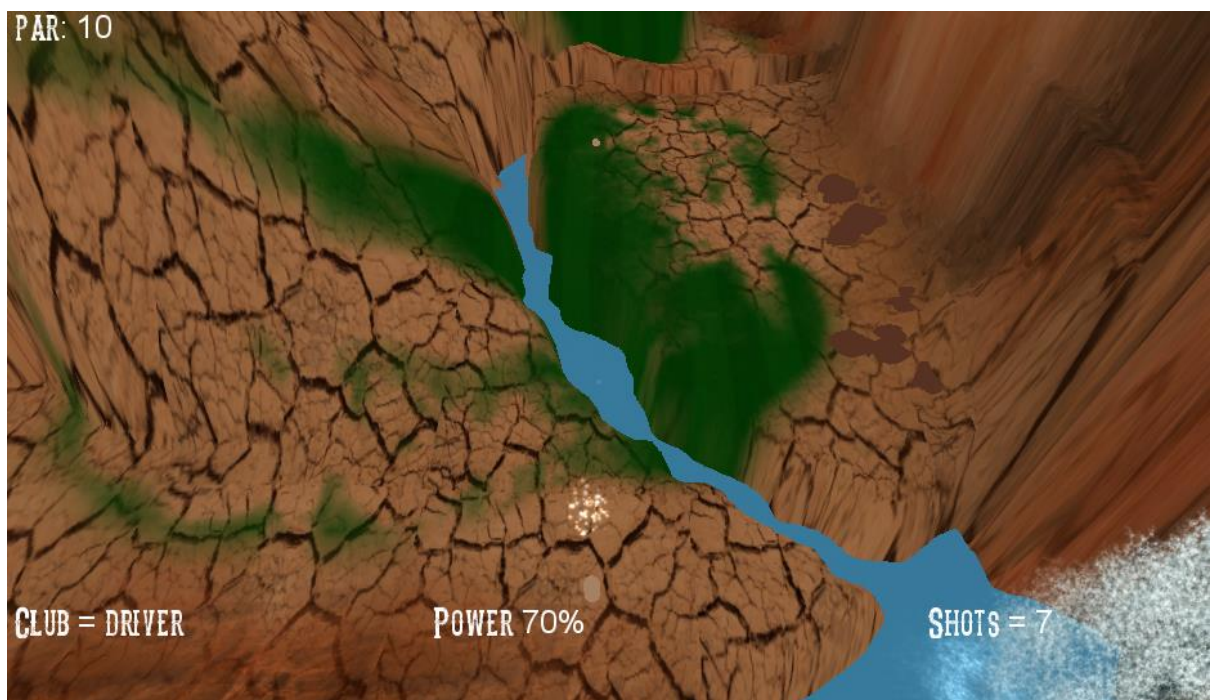


PAR: 10

CLUB = DRIVER

POWER 100%

SHOTS = 6





Medieval level

Notes:

Had a brain lapse and forgot to put colliders on the walls of the castle.

Music playing is the Braveheart theme.

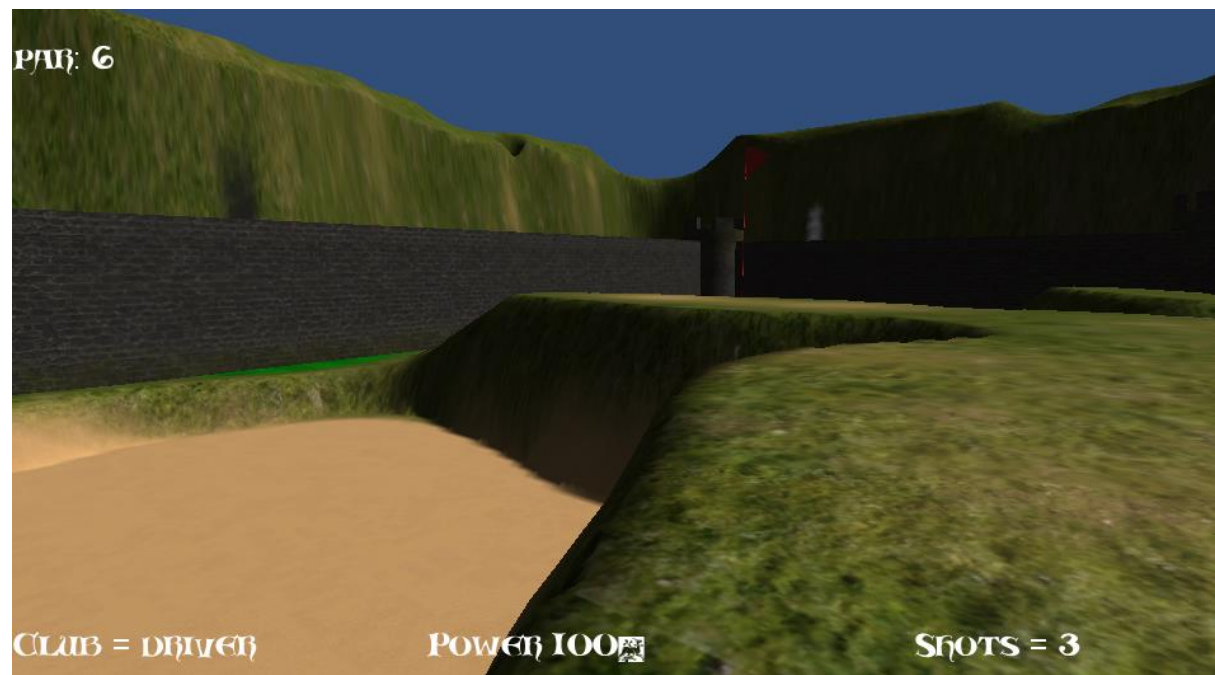
Sound of burning hovels can be heard as you approach the huts.











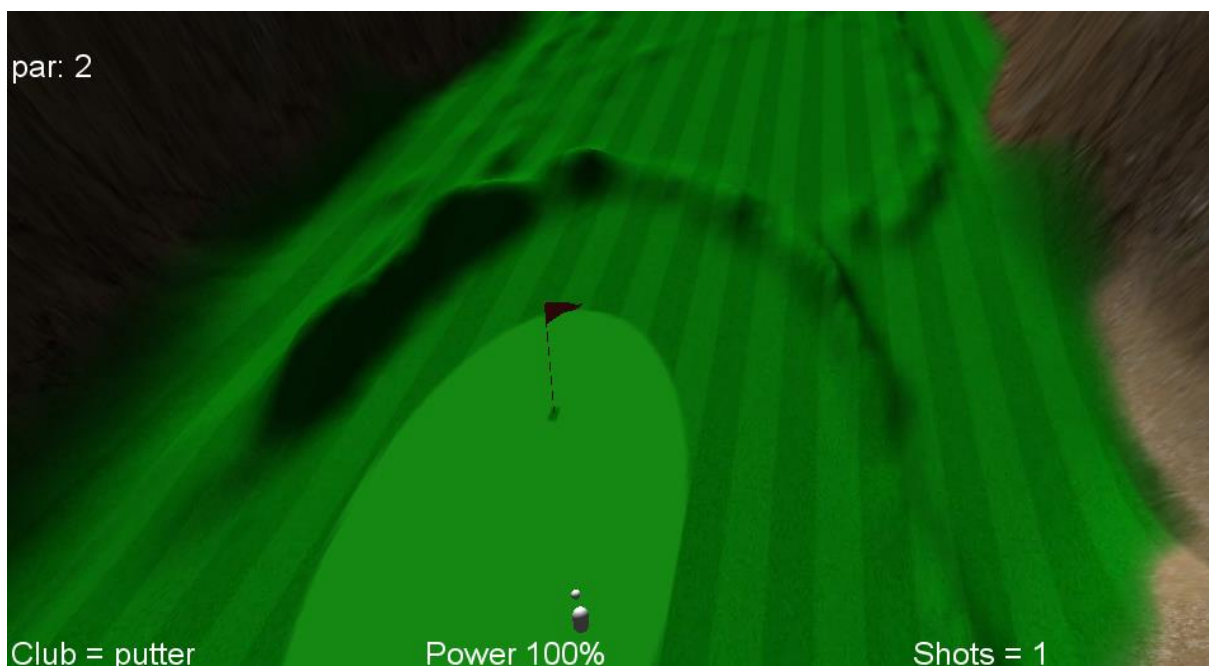




Introductory Hole

Notes:

Very basic. Was the first hole I made and is by far the worst.

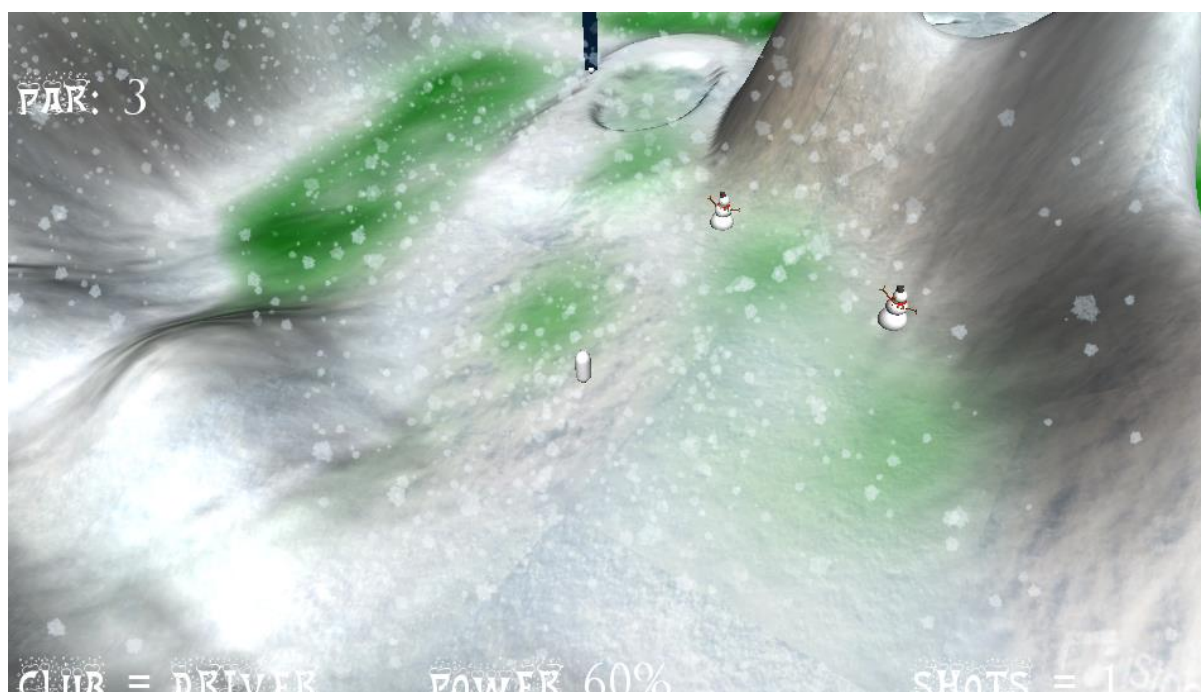
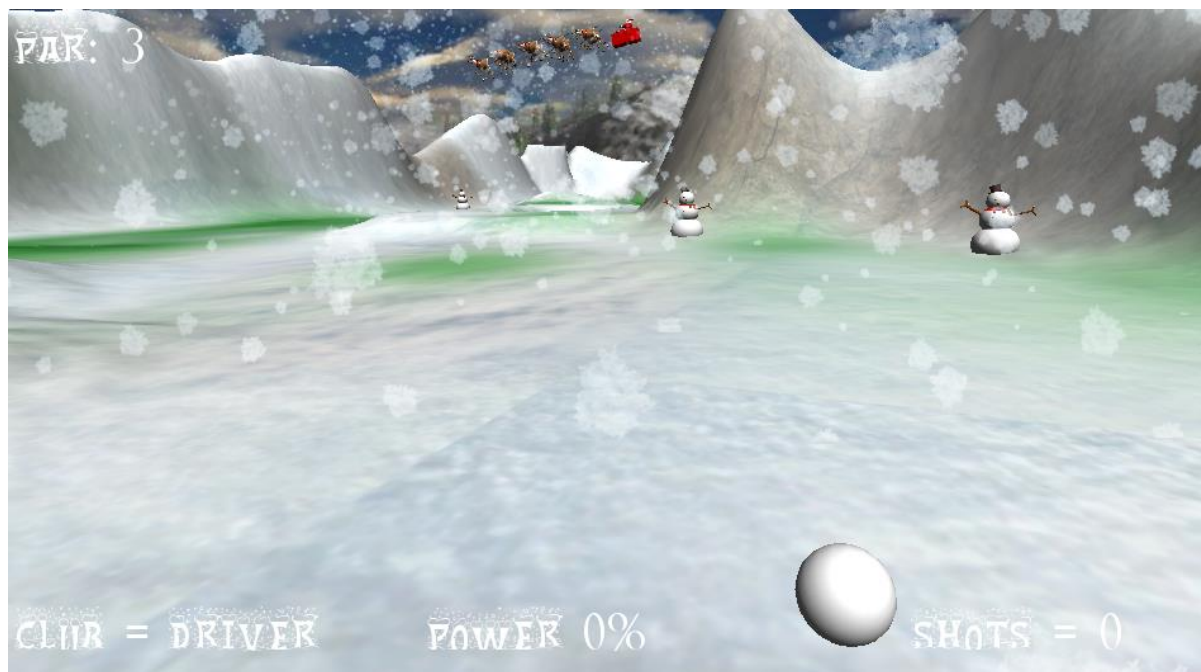


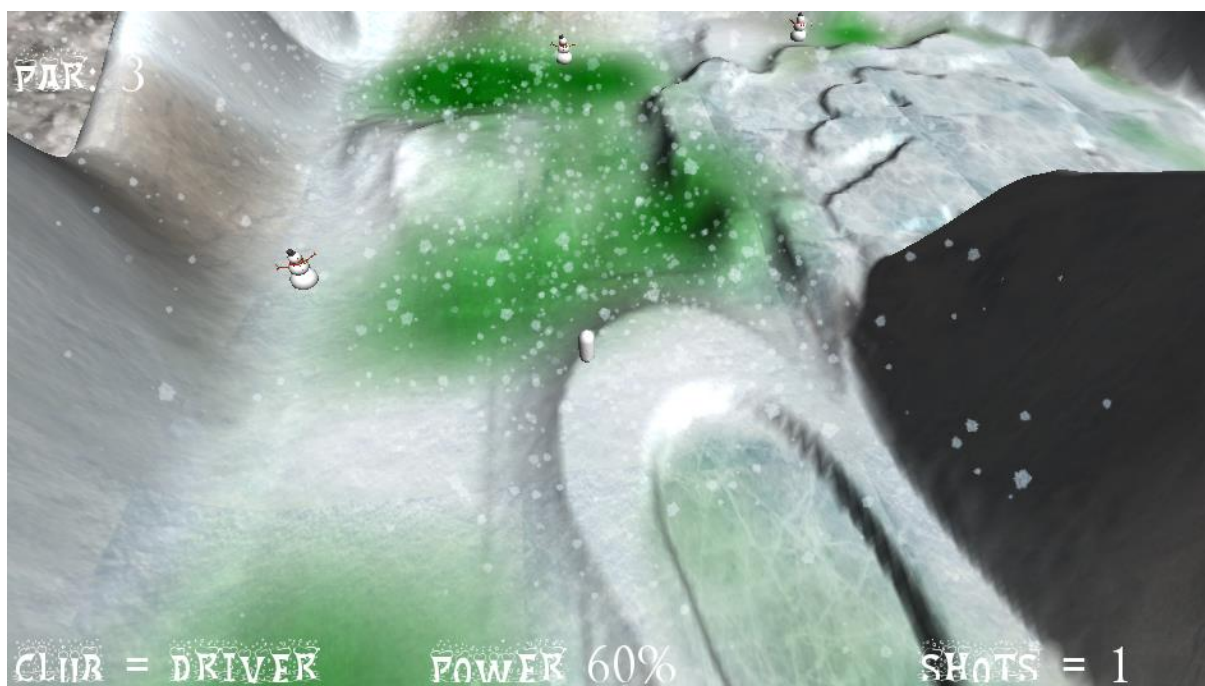
Christmas Level

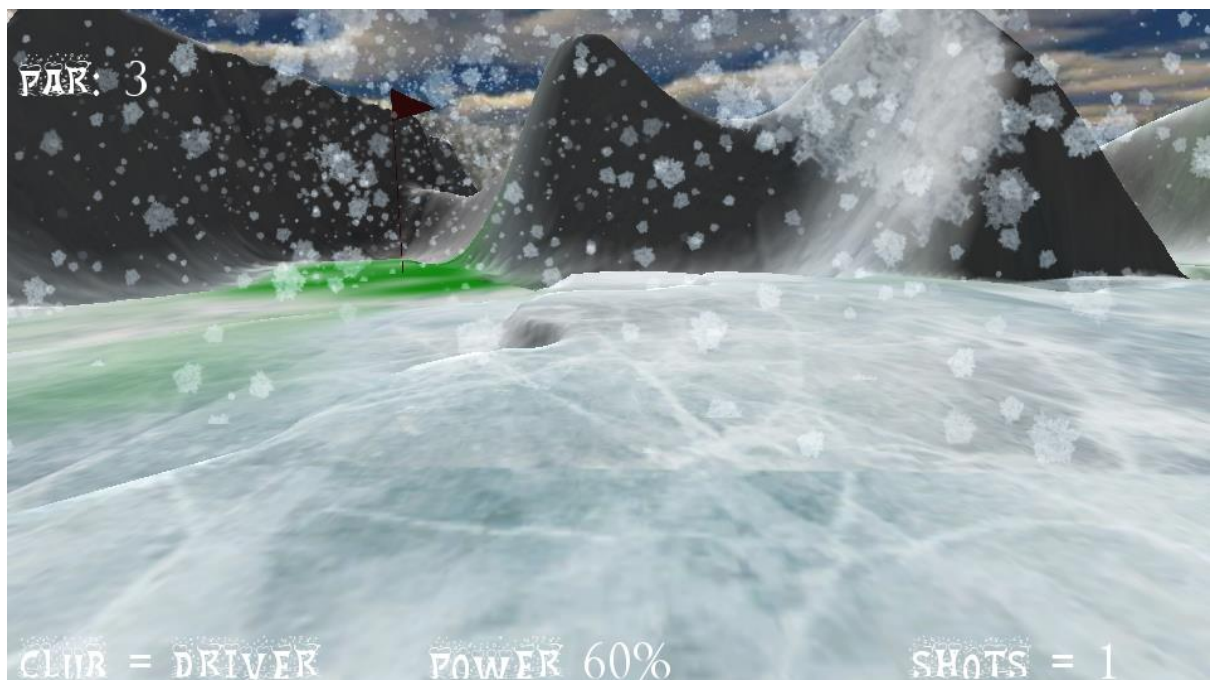
Notes:

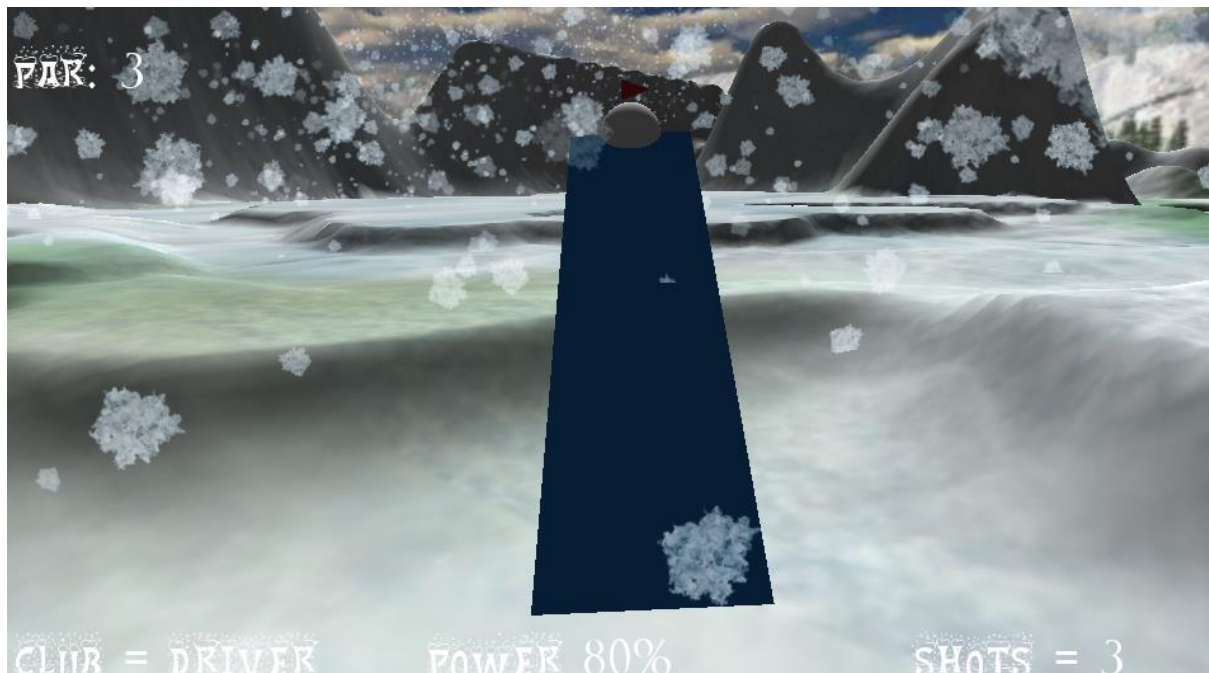
Santa moves across the level and it constantly snows.

Music playing is a version of jingle bells.









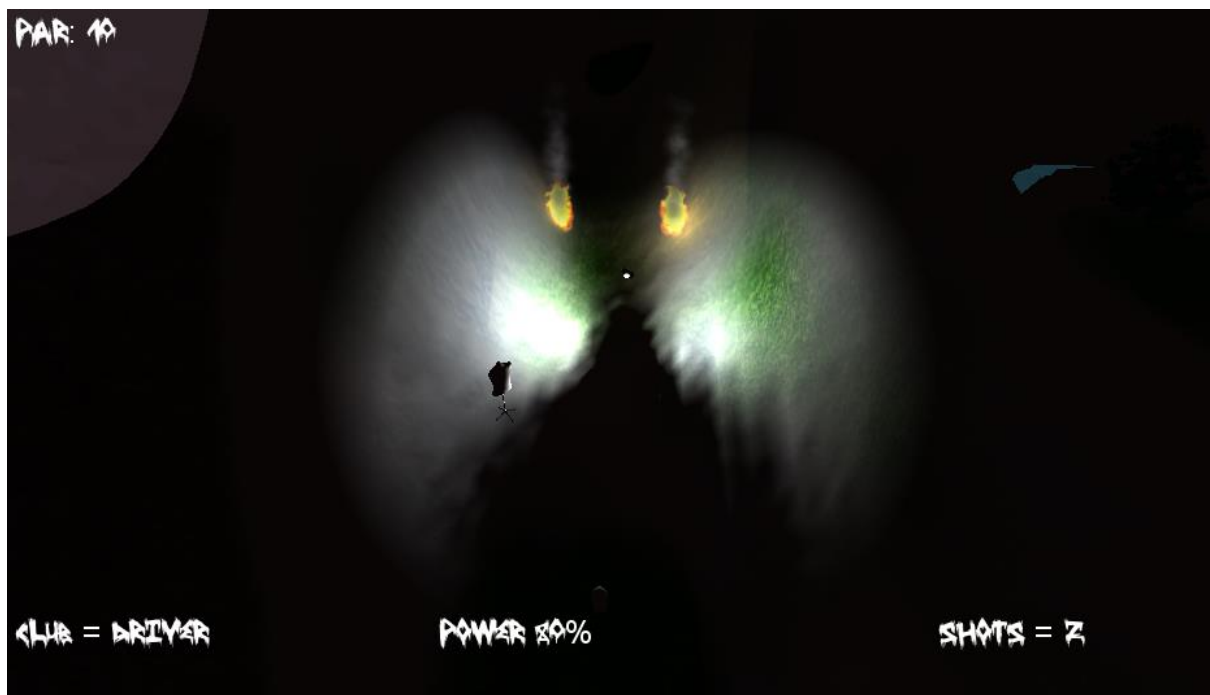
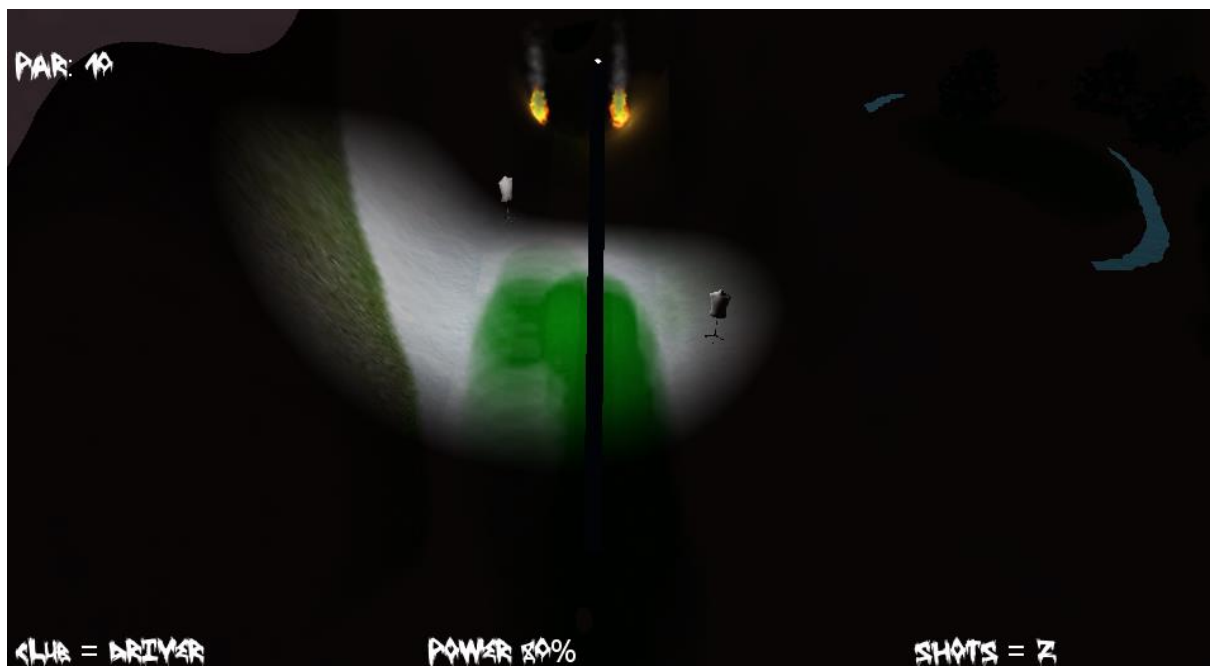
Horror Christmas Level

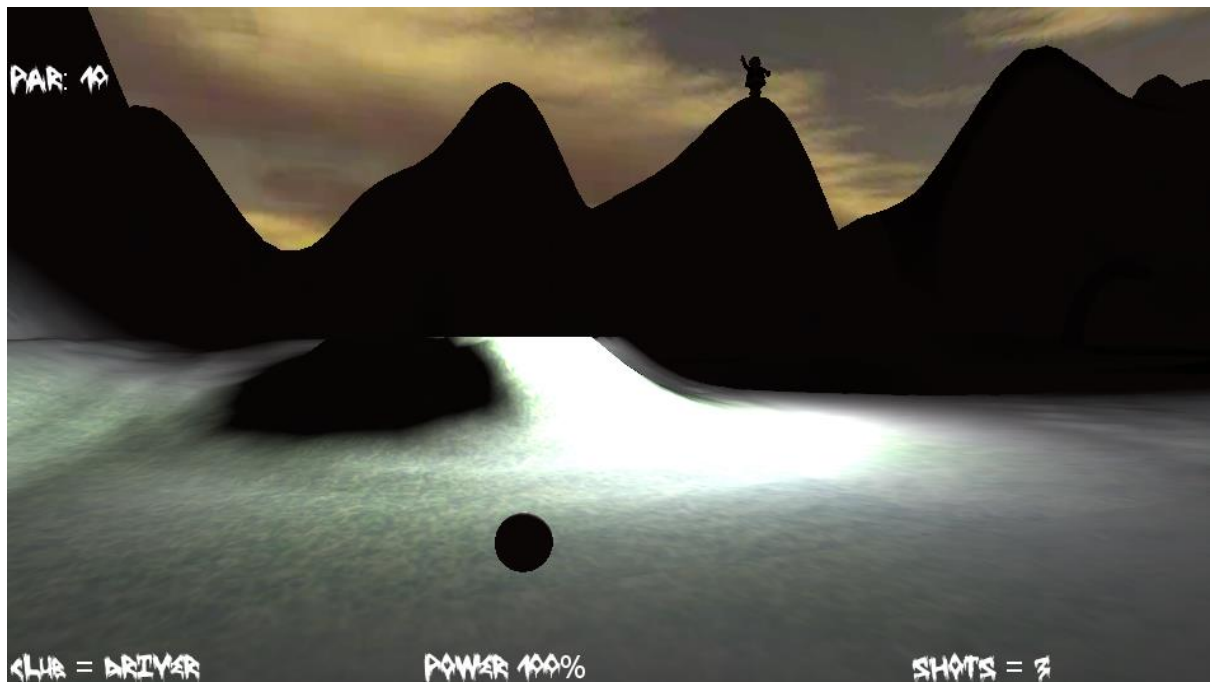
Notes:

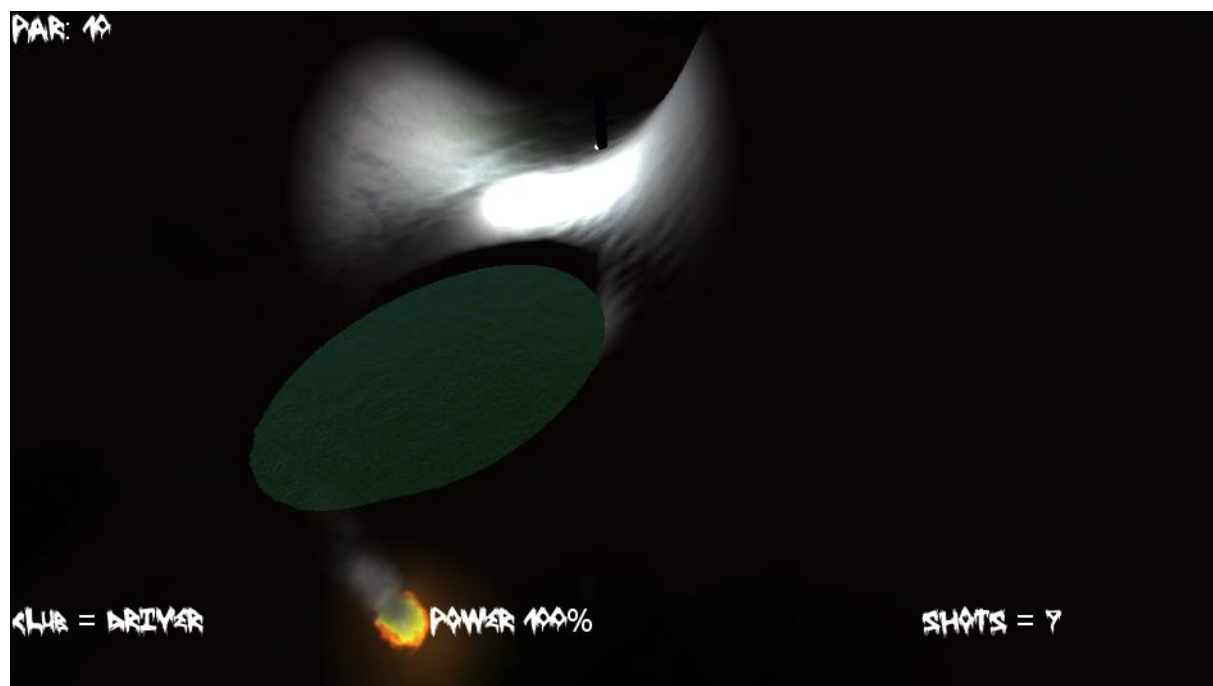
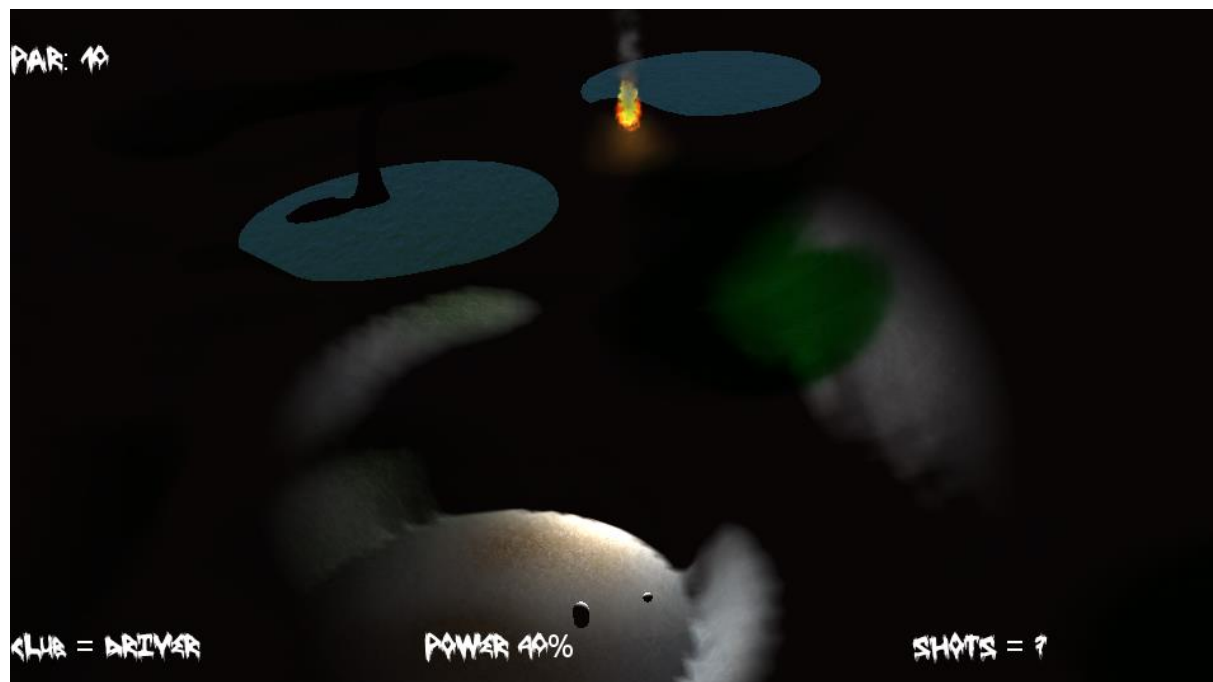
The only real light in the level is attached to the ball

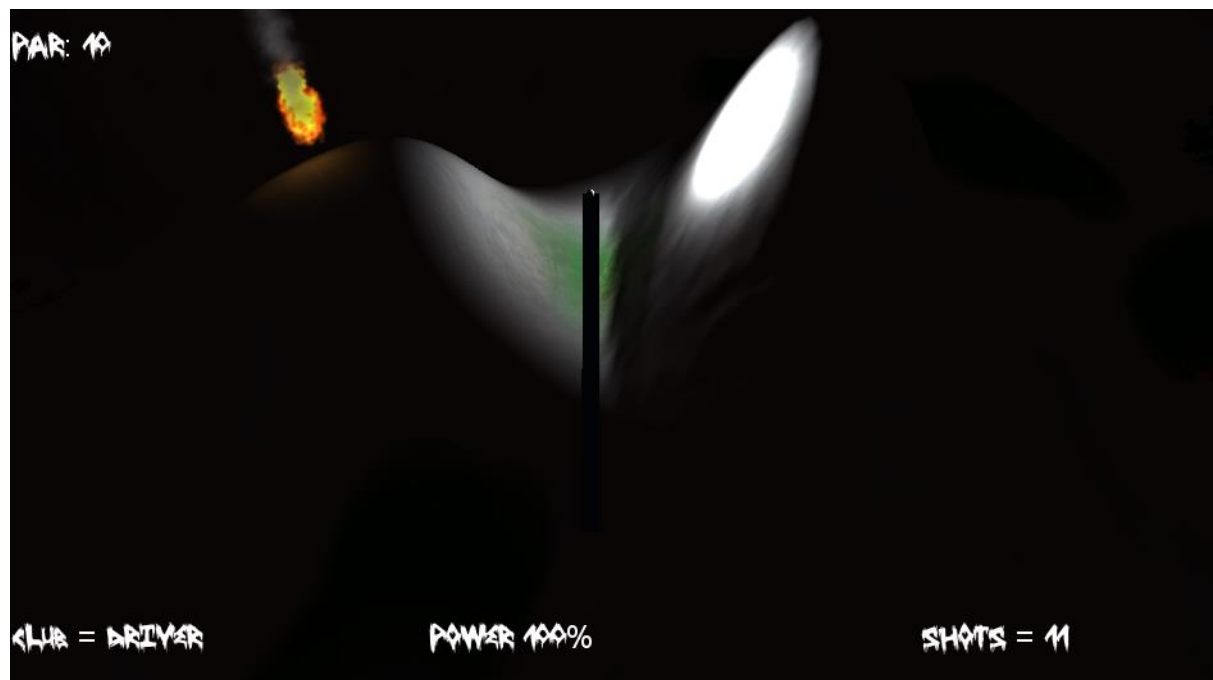
Music playing is a spooking Christmas song

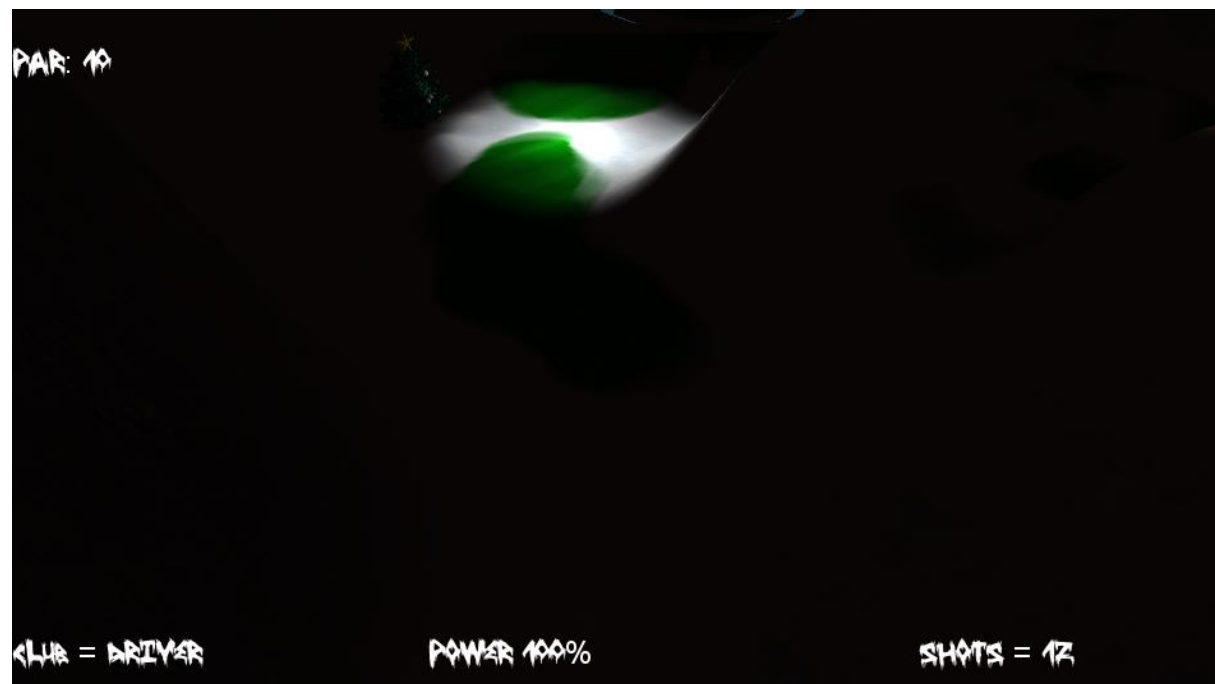


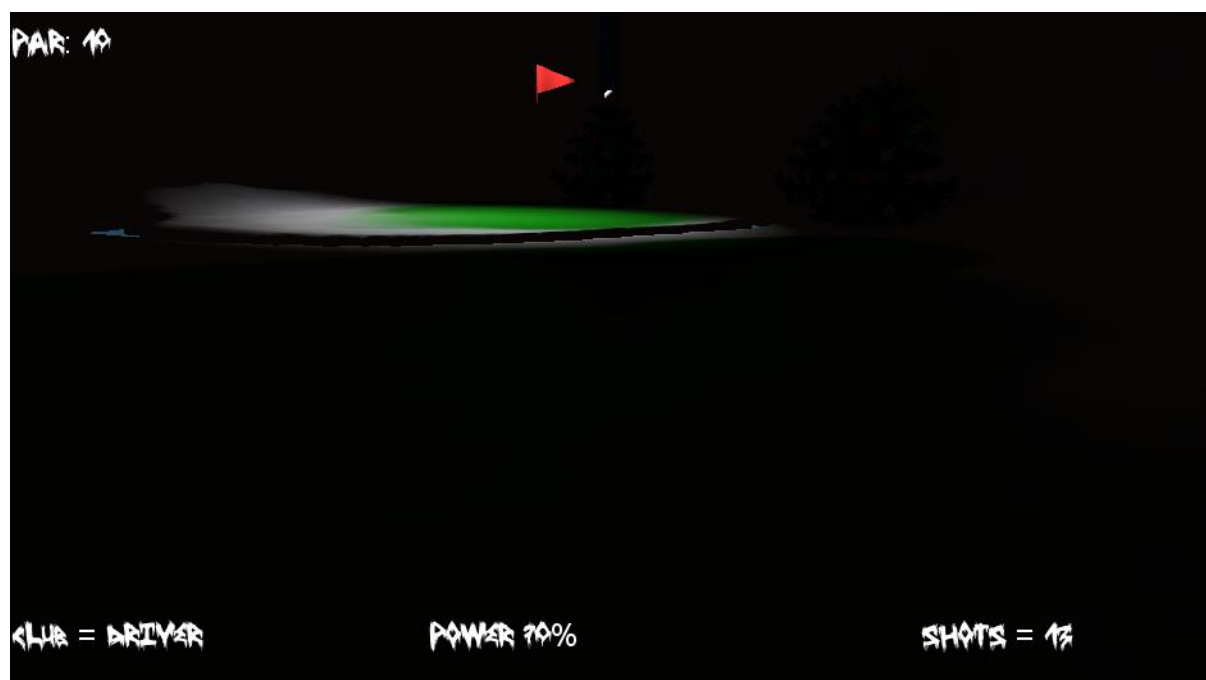
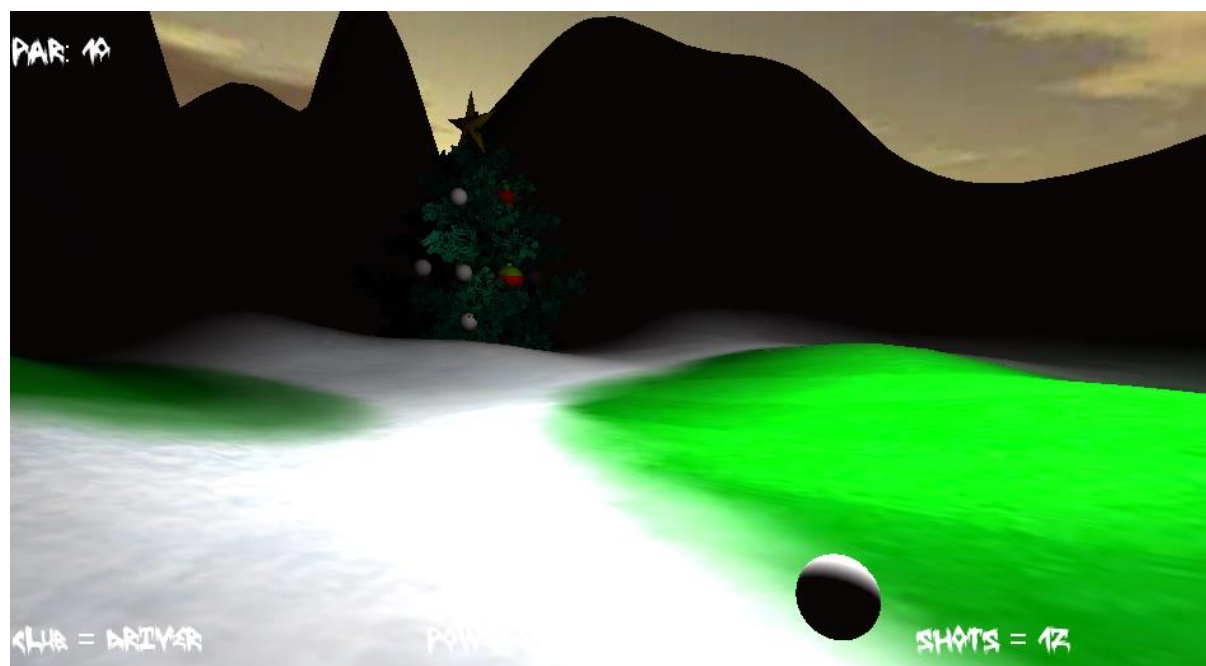












Desert Island Level

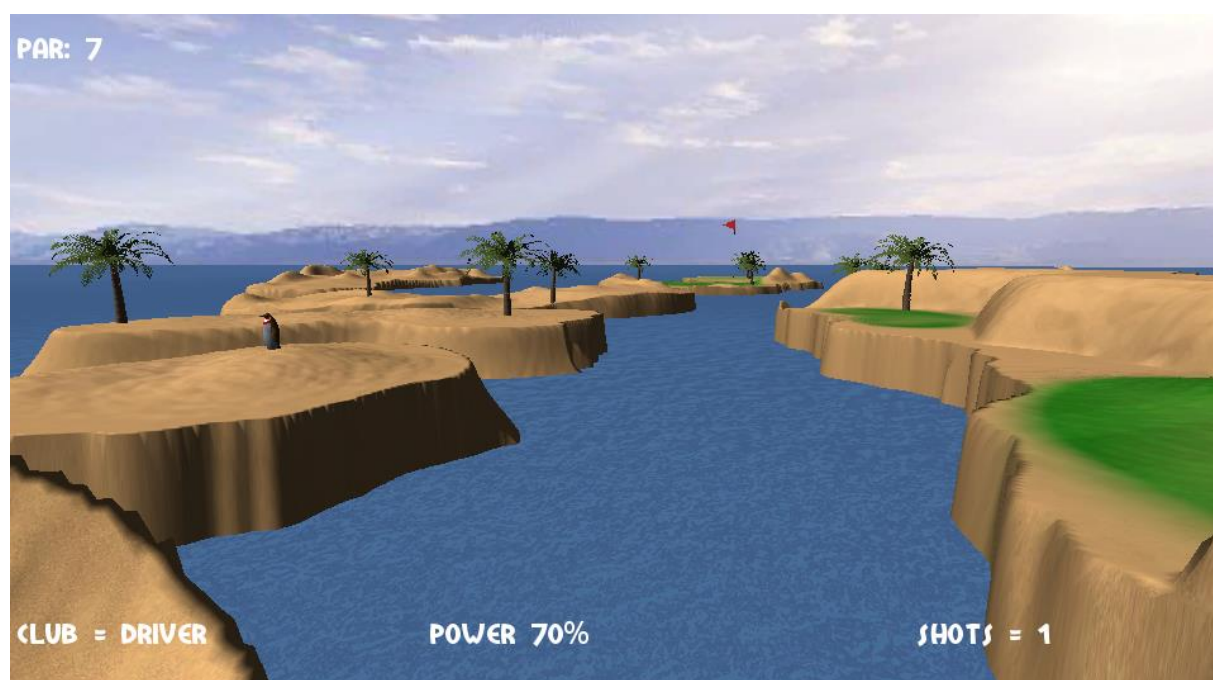
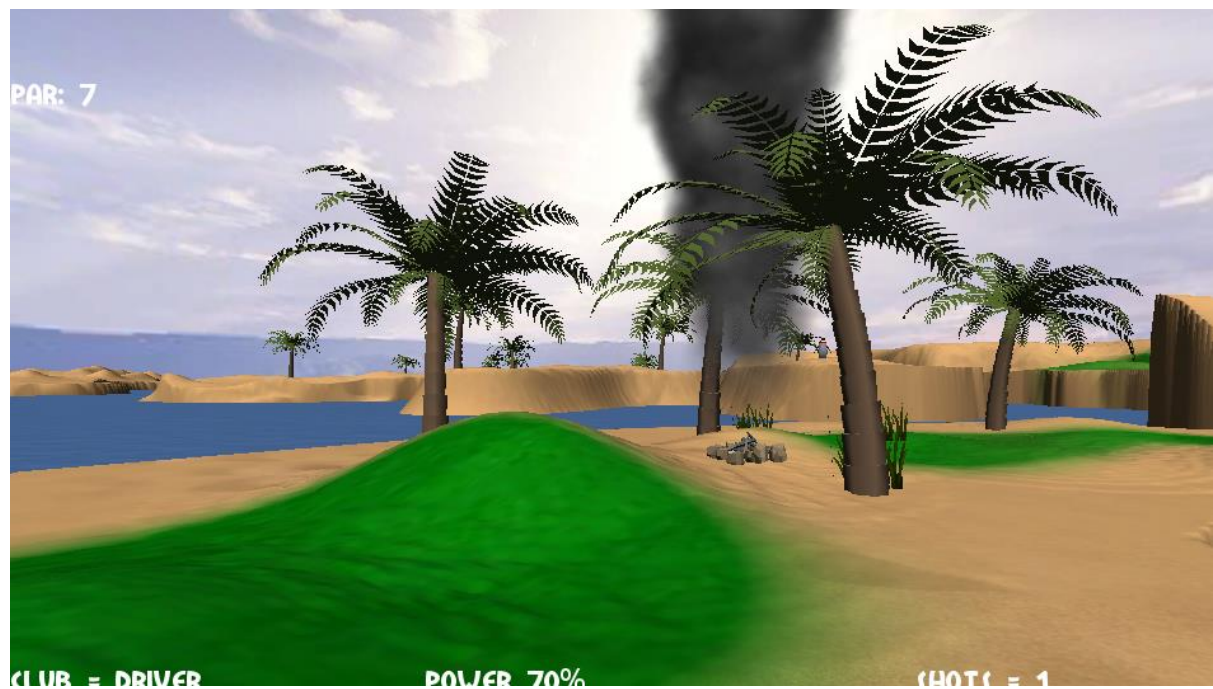
Notes:

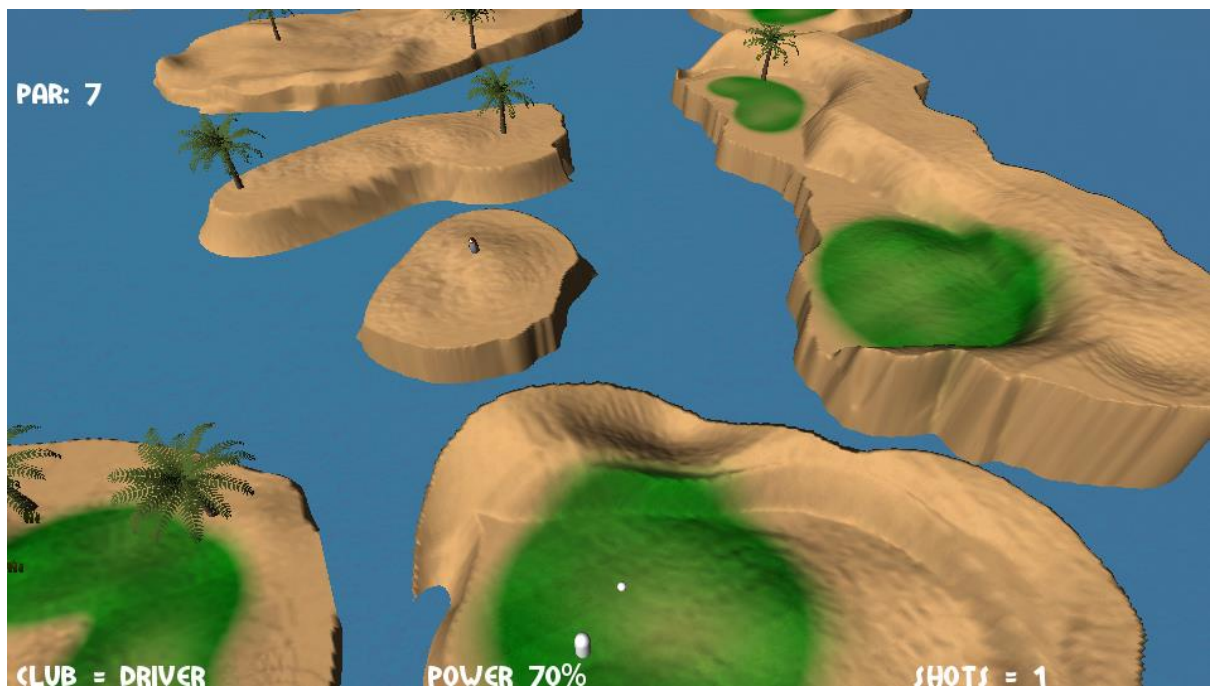
The player is serenaded by Peter Andre's *Mysterious Girl*

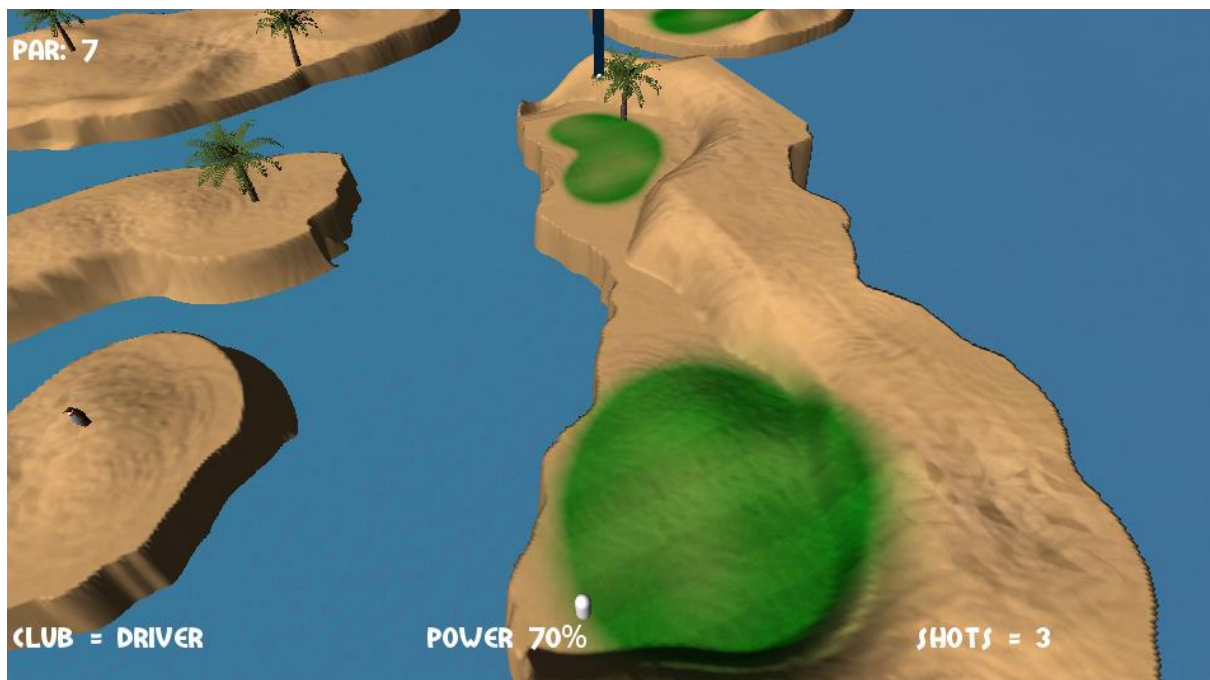
There's a penguin in the level ☺

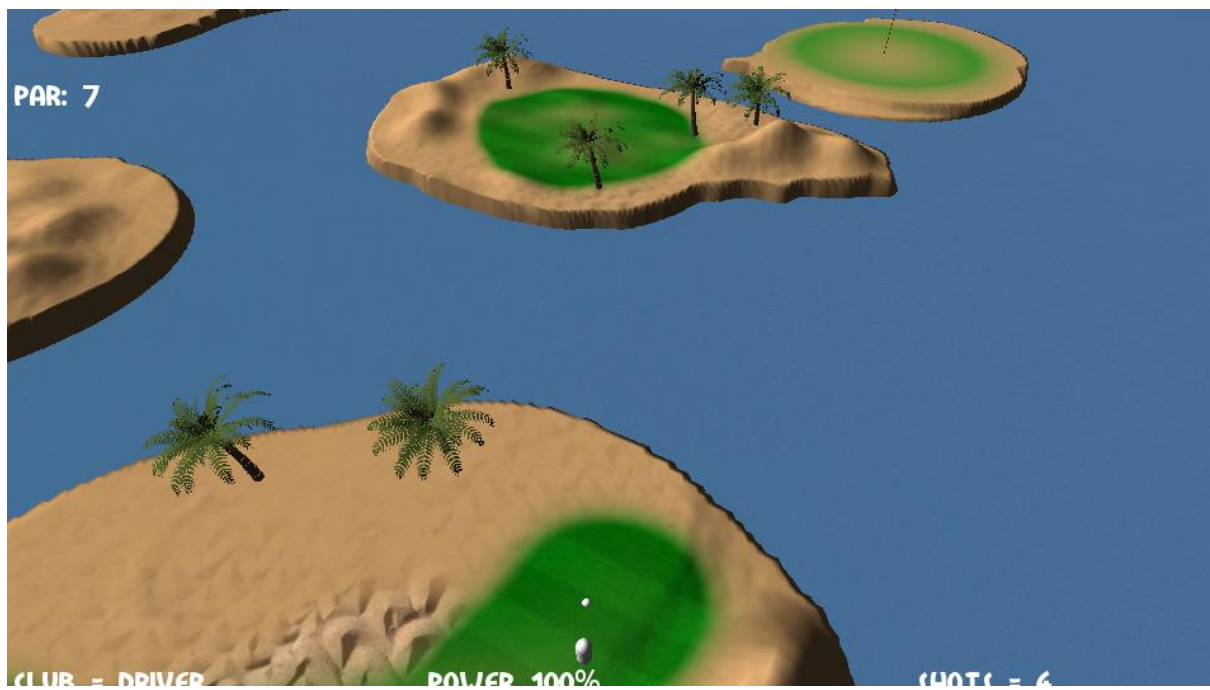
The collider is actually just to the side of the hole rather than exactly on it.











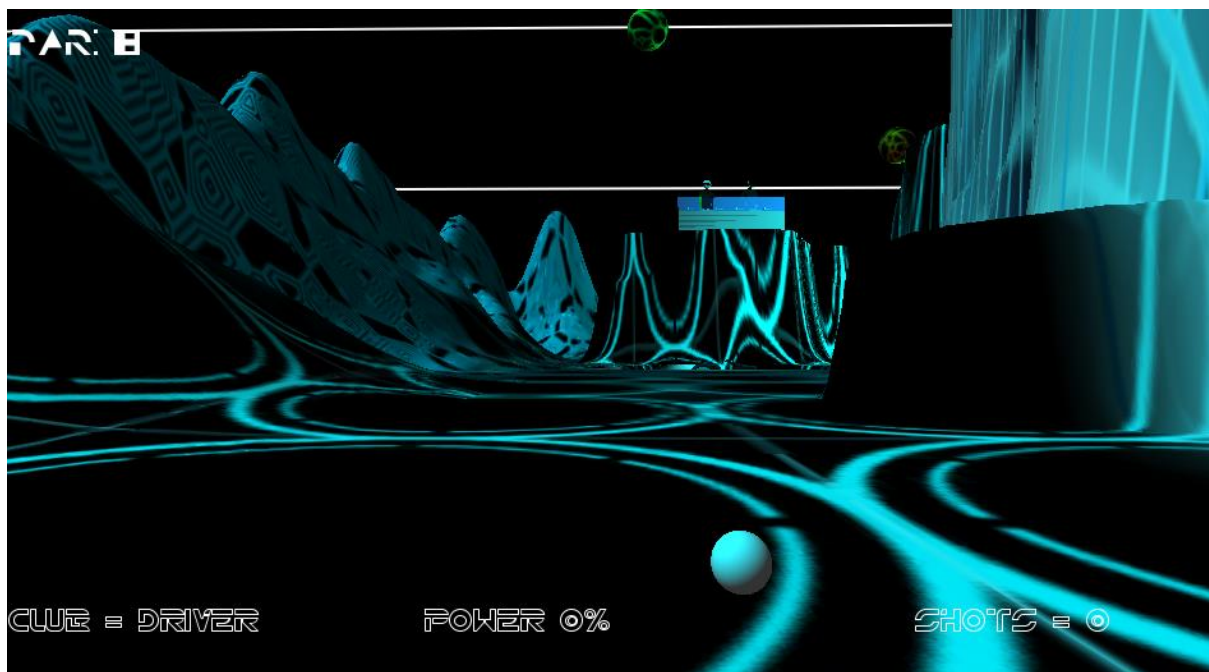


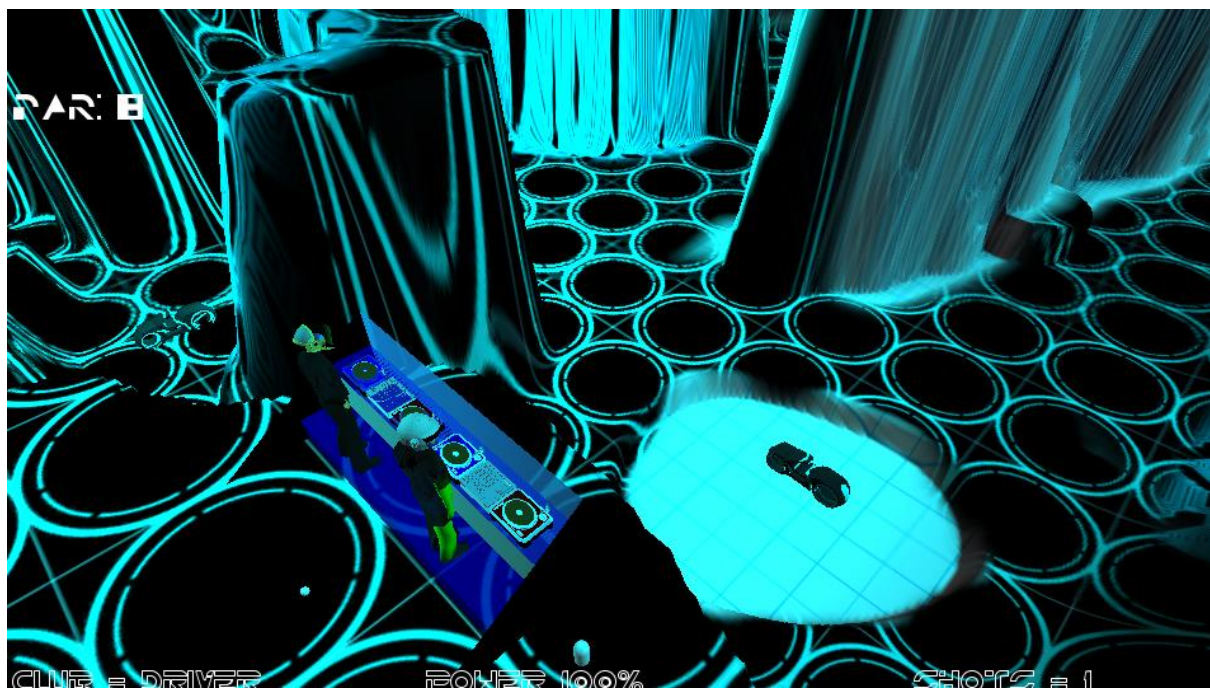
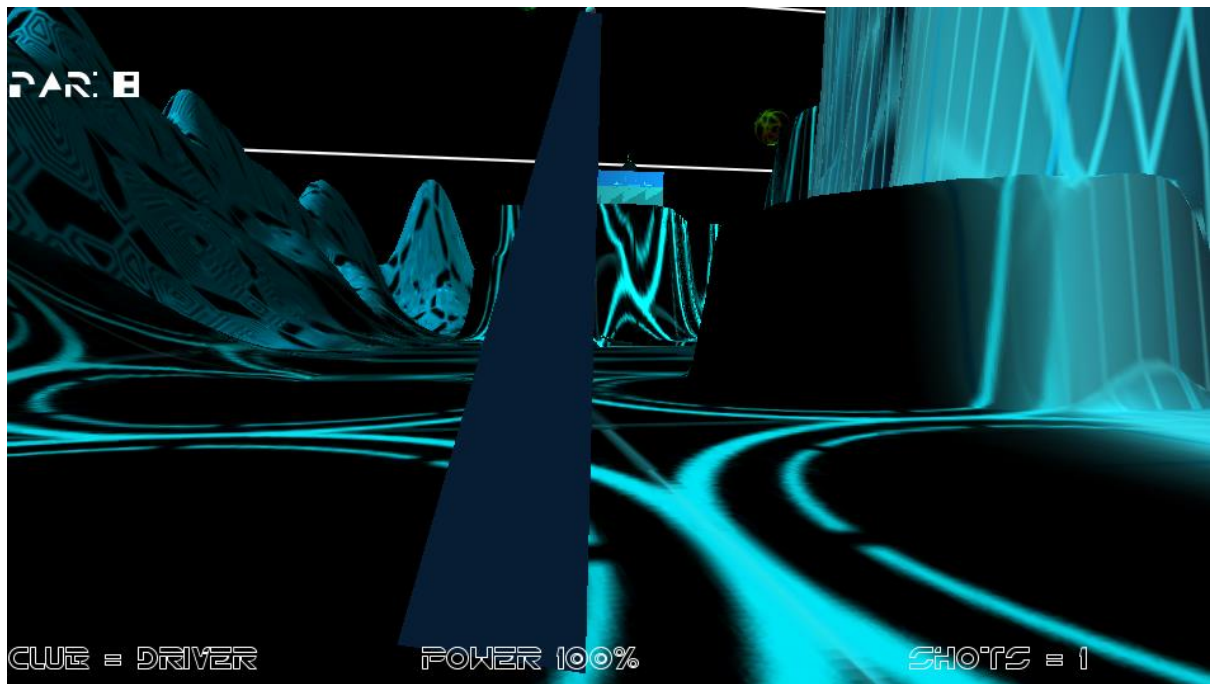
Tron Level

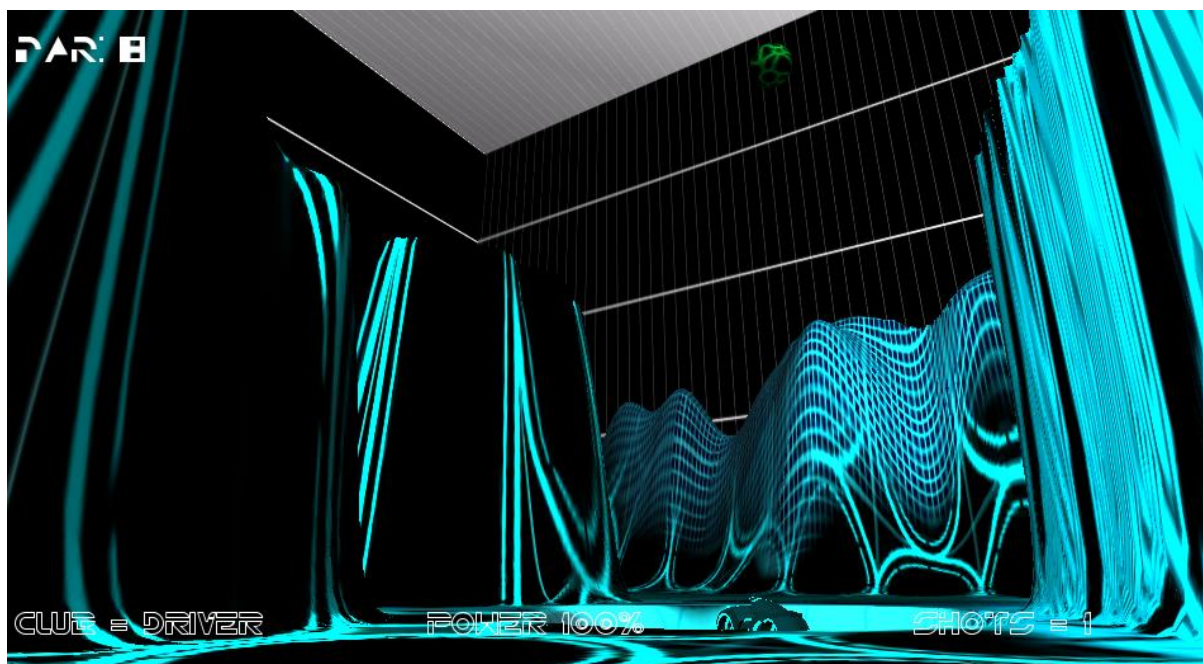
Notes:

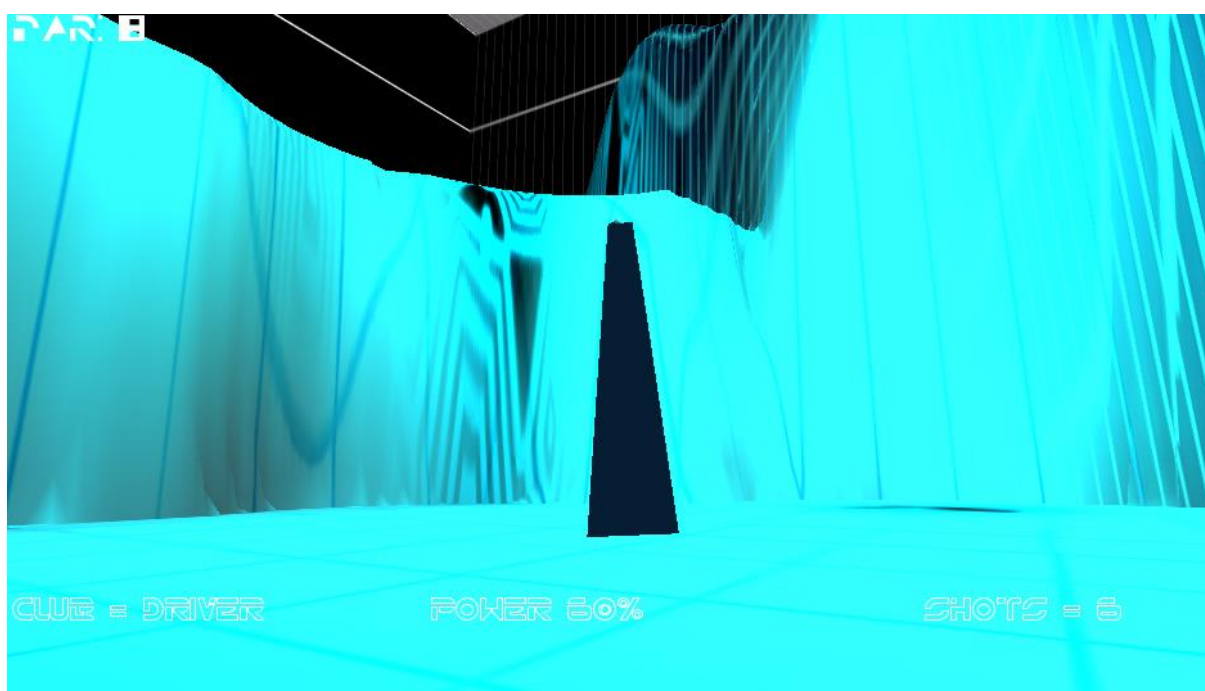
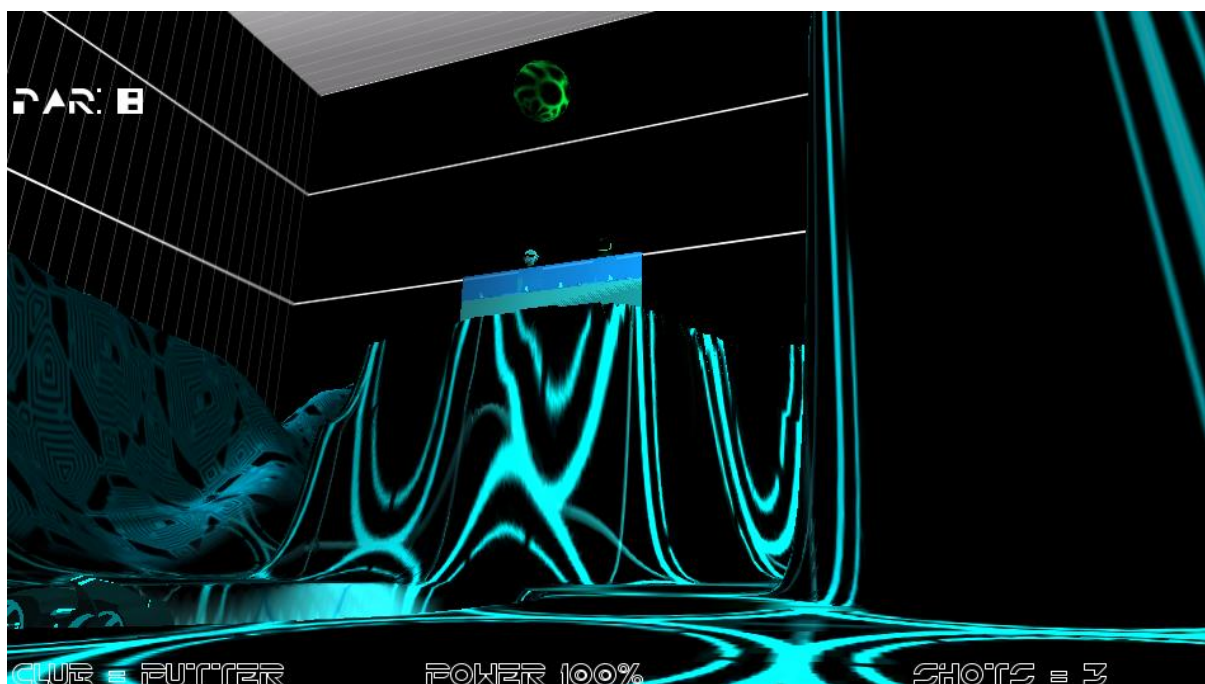
Music Playing is a daft punk song.

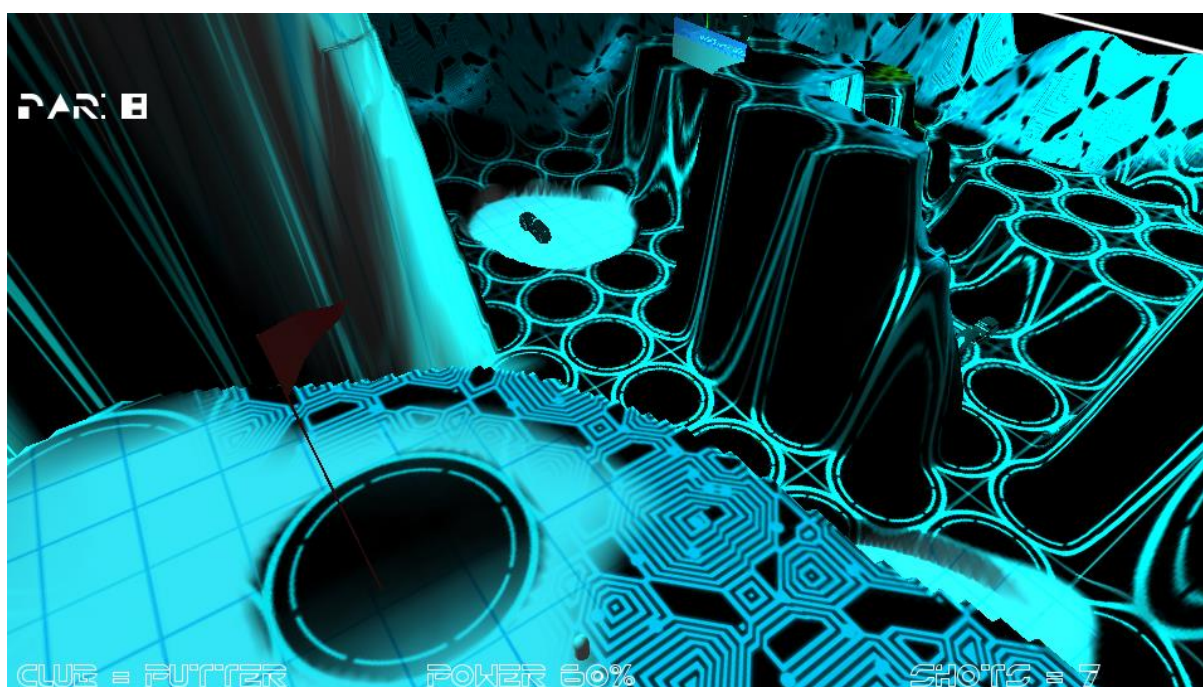
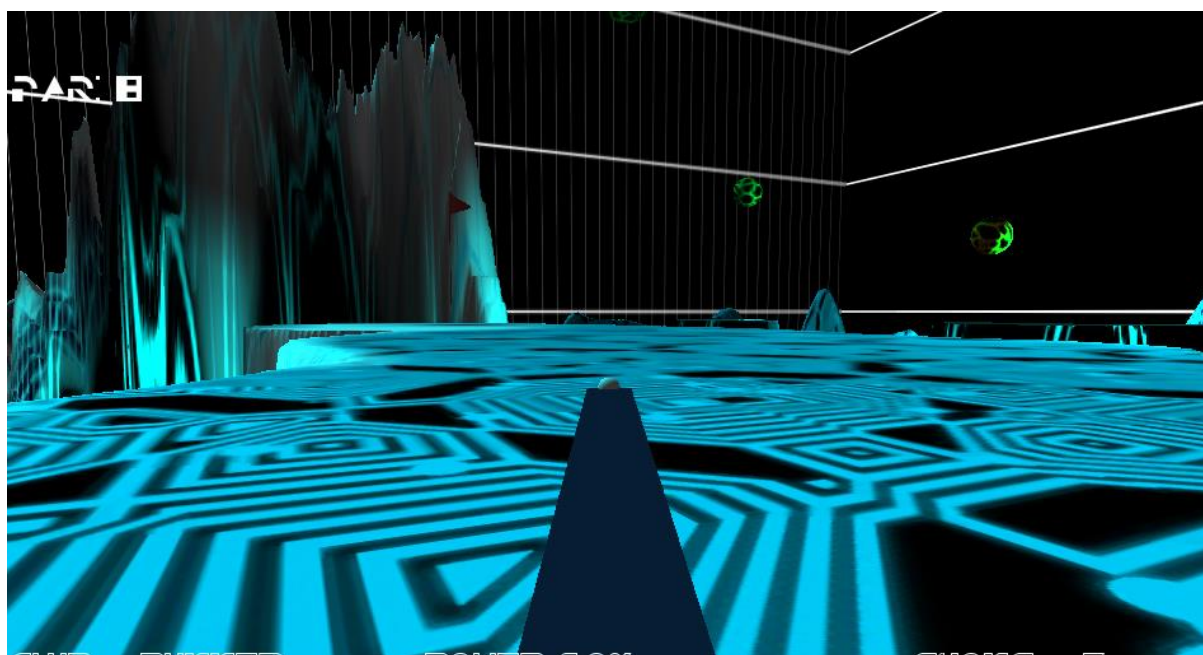
Daft Punk themselves make an appearance in the level.

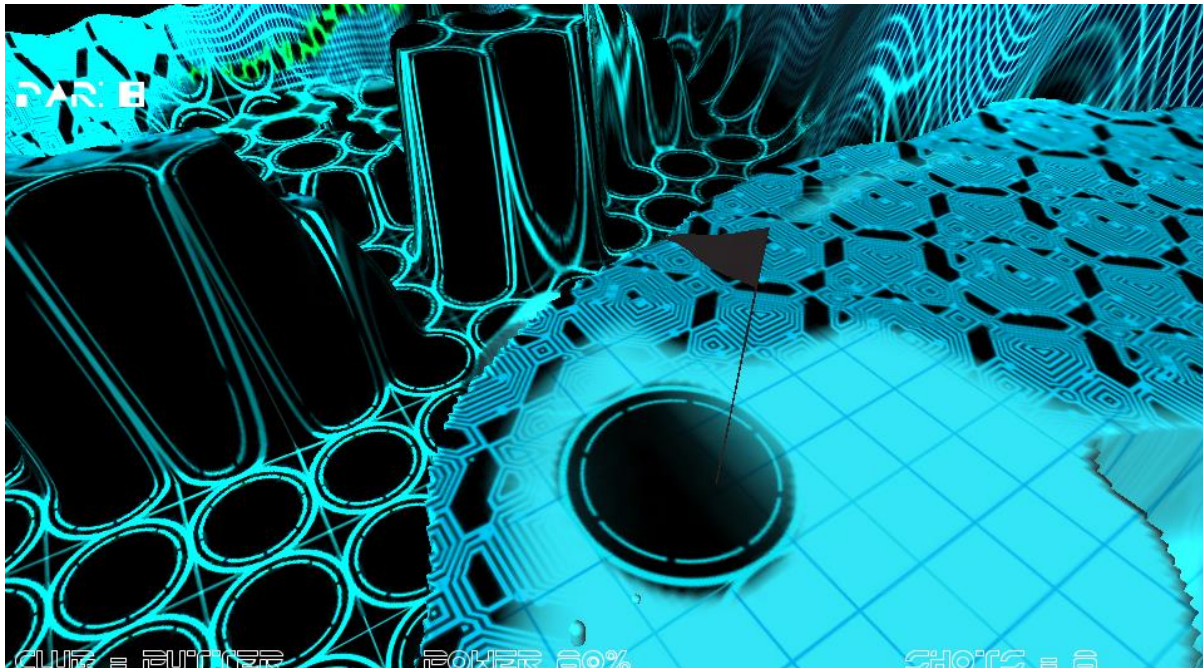












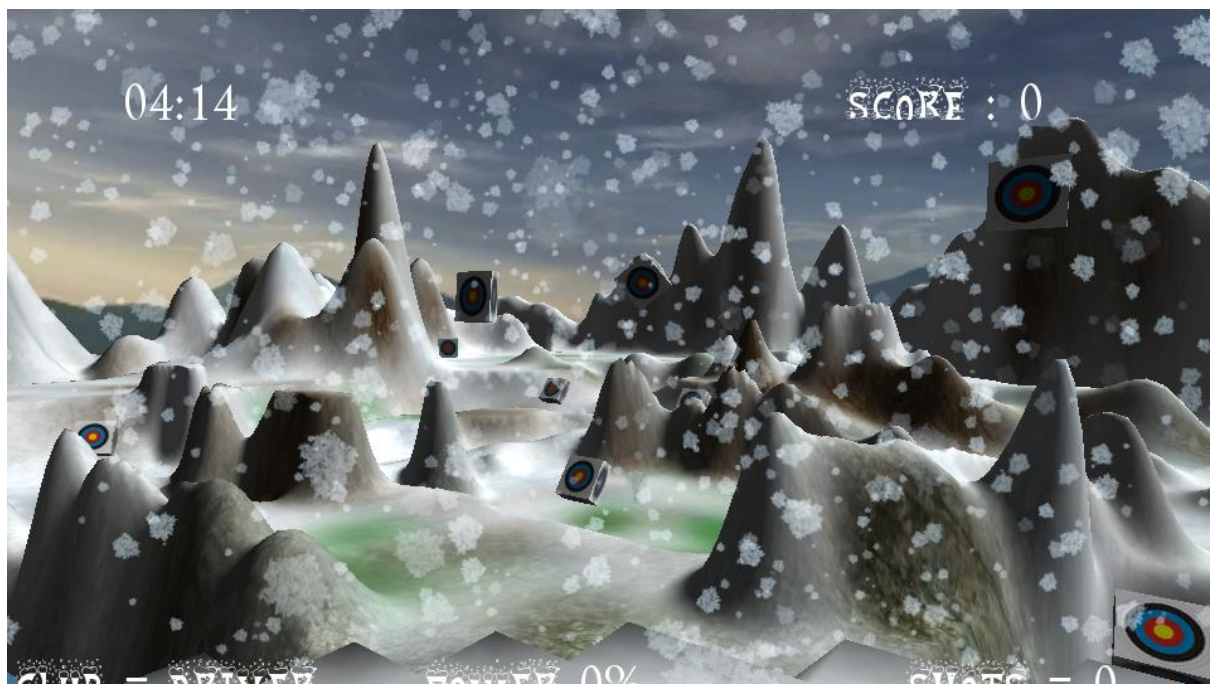
Driving Range

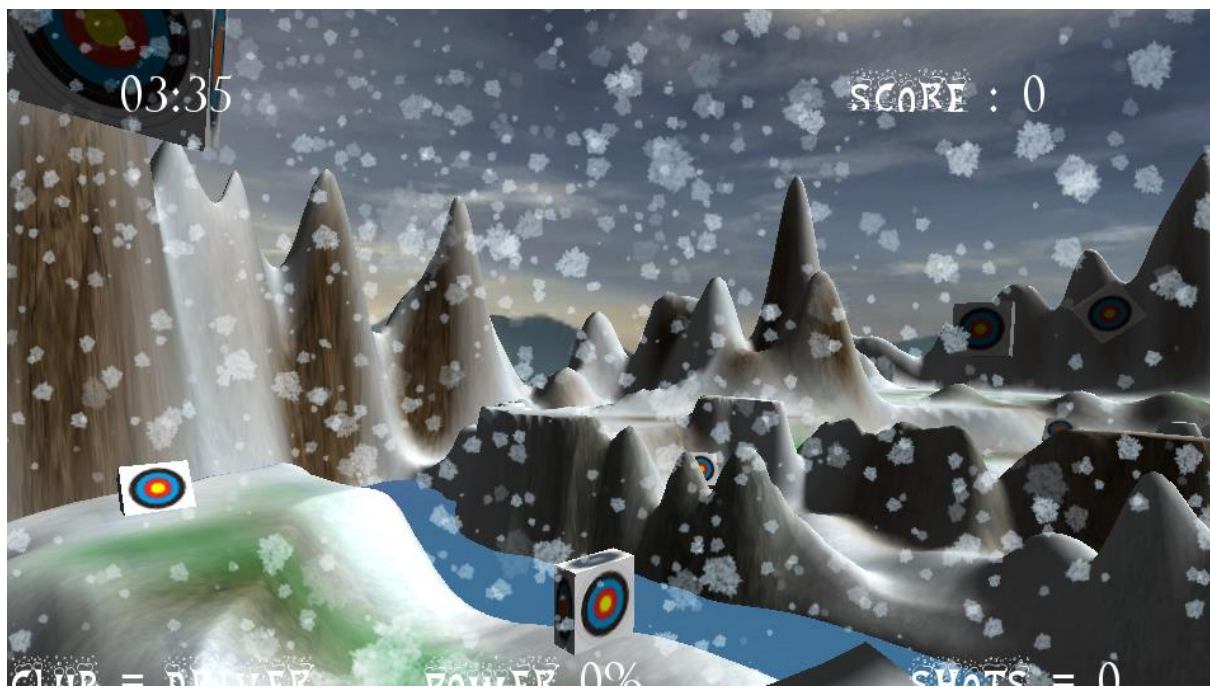
Notes:

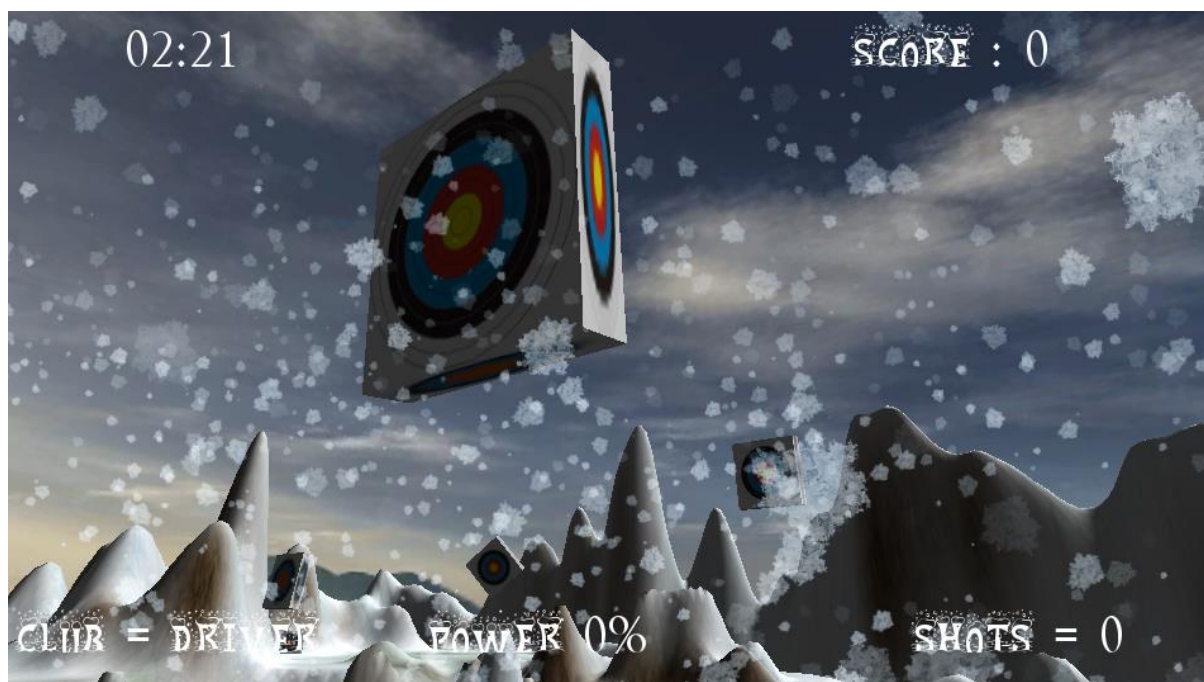
Player tries to get as high a score as possible

Game ends if time runs out, all targets are destroyed or shot count reaches 50





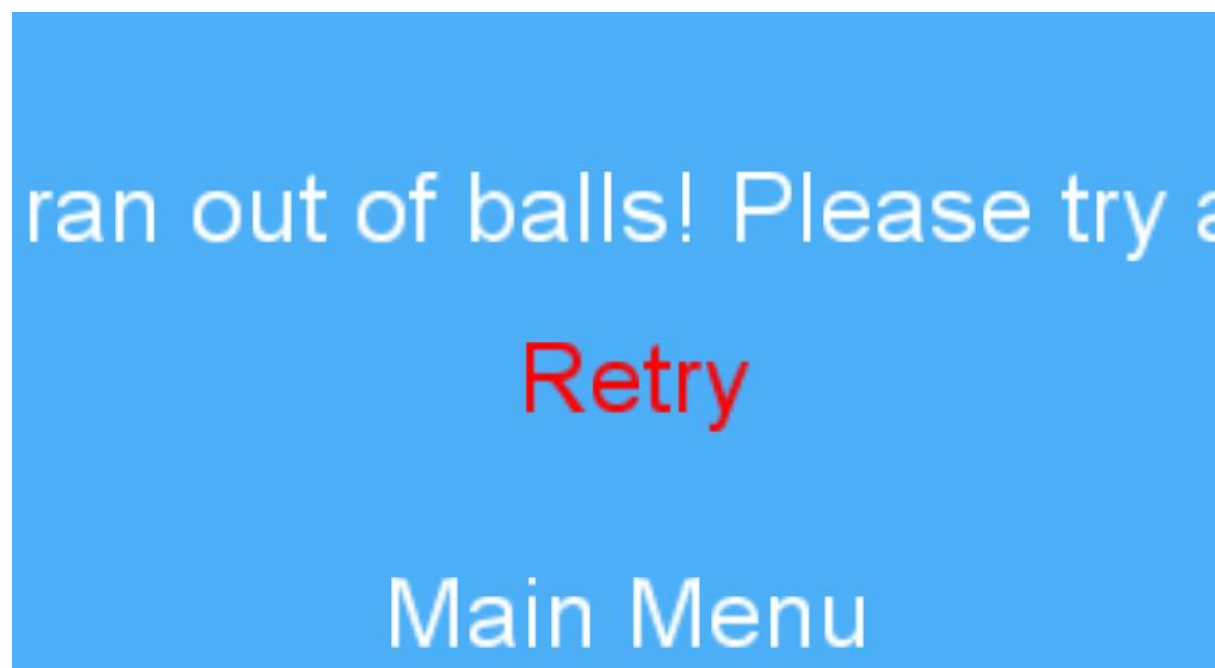
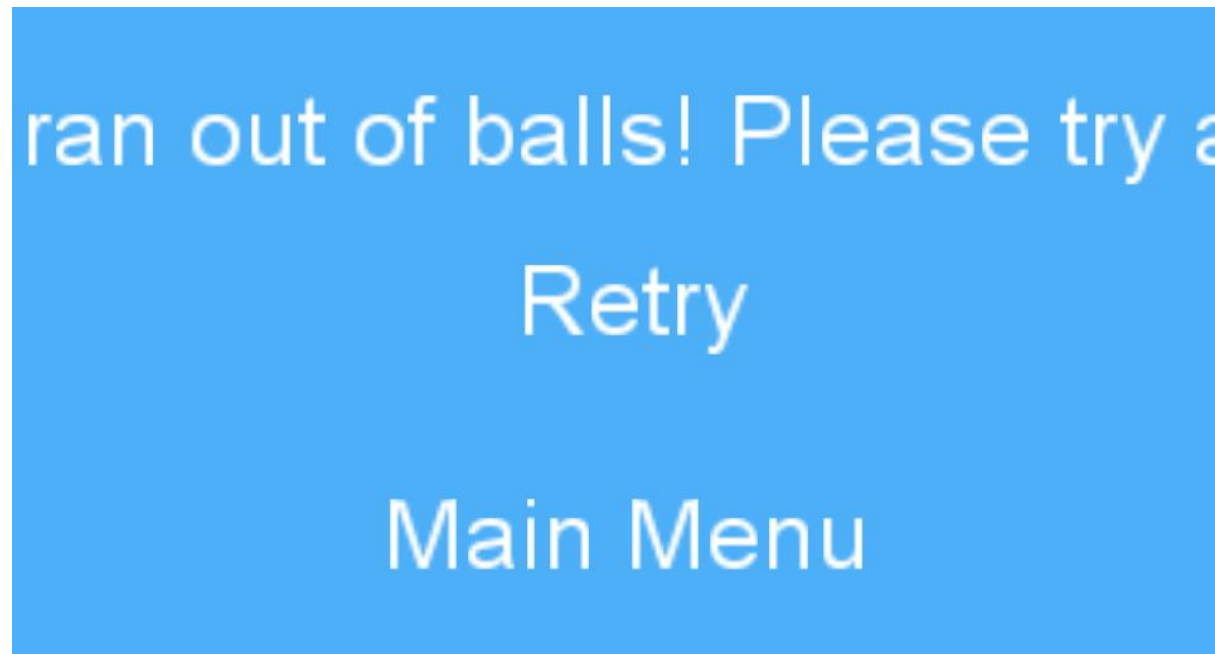




End Screen

Notes:

Option is highlighted when the mouse scrolls over the text



Controls

H – Hit ball

X – Increase power

Z – Decrease power

F1 – Driver

F2 – Putter

F3 - Wedge

Tab – Change camera

Space – Jump

Arrows - Movement