



## OPEN CALL

*Sluice\_screens **OC** is a new development in the Sluice\_screens strand of programming. Created with assistance from ascribe, screens **OC** aims to provide a platform for the public to engage with art made with video, sound and web, whilst enabling the artists to retain control of their intellectual property.*

**Sluice\_screens **OC**** is a new platform dedicated to the support and promotion of artists' working within the digital realm. **Sluice\_screens** takes the form of a free to enter open submission award. Ten artists will be short-listed. From the short-list one artist will be selected to be exhibited at **Sluice\_2015** on Sunday 18 October as part of the **Sluice\_screens **OC**** programme and will receive £500 prize money. All ten short-listed artists will subsequently be exhibited at The Hospital Club, in London's Covent Garden. This new and innovative prize is designed specifically for a new generation of artists who are working digitally with video, sound, and web.

The **Sluice\_screens **OC**** programme will be critically expanded upon by a panel discussion during **Sluice\_2015**. How is the virality of digitised art effecting the perception of creative production? What effect do the differing philosophical stances inherent to copyright vs copyleft have on how the art-world engages with artists? What light can be thrown on this post-internet battleground by contextualising it within an art-historical framework?

Entry: free

A jury consisting of: Ali Hillman (Curator – the hospital club), Charlie Levine (Curator – Sluice) and Masha McConaghy (Curator, consultant – ascribe) will select a shortlist of ten artists. From this shortlist one artist will be selected to exhibit at **Sluice\_2015** and in addition will receive £500. The jury will select the artists based on the work alone.

**Application period: 15 July – 12 August**

**Short-list announced: 1 September**

**Winner announced: 12 September**

The Hospital Club will host an exhibition for all shortlisted artists before February 2016.

Sluice\_\_ is an art initiative run by an artist, an educationalist and a curator. Sluice was formed as a provocation and foregrounds criticality as a central concern. Sluice strategically adopts structures in order to showcase artist, curator and emergent discourse, projects and galleries.

Sluice is partnered with ascribe.io for submissions to the prize. ascribe helps artists maintain control over their digital work by providing them with an easy way to register and transfer copyright. Artists submitting to Sluice\_Screens upload their work and ascribe ensures attribution. ascribe was built to foster the engagement of digital art within the art market; educational platforms; archives; and collections.

Apply here:  
[sluice.info/screens](http://sluice.info/screens)

