

Specialty	Design research, quantitative/qualitative analysis, concept generation, user interview, wireframing, prototyping methods, usability testing and front-end web development.
Experience	<p>ShowingTime Product Designer Chicago, Illinois (Sep. 2014 - now) Provide design documents to improve company product in terms of work efficiency, usability and aesthetic. Build wireframes and prototypes for early verification of product concepts. Provide and maintain design guidelines for different products to line up towards a consistent market appearance. Assist in the development process by implementing design specifications through front-end web technologies.</p> <p>IIT Taiwanese Student Association UX Designer Chicago, Illinois (Jul. 2014 - Sep. 2014) Enhanced user experience in terms of mobile accessibility during TSA's annual architecture tour event.</p> <p>CNS CO. Ltd. Product Designer Taipei, Taiwan (Nov. 2011 - Apr. 2013) Designed and proposed furniture and lighting products to clients.</p> <p>Taiwan Military Police Interaction Designer Taipei, Taiwan (Dec. 2010 - Nov. 2011) Developed interaction experience during exhibition events for the military police investigation research lab.</p> <p>U10 Design Product Design Intern Taipei, Taiwan (Oct. 2010 - Dec. 2010) Supported designers on proposing concepts to clients.</p> <p>Design Research Conference Graphic Team Chicago, Illinois (May 2010) Helped identify and design key communication materials for participants of the conference, including developing brochure and participating in the ideation of event logo, T-shirt and signage.</p>
Education	<p>Institute of Design, IIT Master of Design Chicago, Illinois (Aug. 2009 - May 2010, Aug. 2013 - May 2014) Specifically interested in UI/UX area including user research, innovation strategy, prototyping methods, interaction design principles and trending topics of web design.</p> <p>National Cheng Kung University Master & Bachelor's Degree, Industrial Design Tainan, Taiwan (Sept. 2003 - Jul. 2010) Studied design methods and crafting skills covering various spectrum including product, interaction and graphic design.</p>
Awards	<p>Core77 2014 Design Awards Strategy and Research: Student Notable USA (Jun. 2014) Tinker.it is a platform where self-trackers can create, iterate, and share those experiments. Unlike most self-tracking services, Tinker.it sustains a community of experimenters who build their own unique designs. Tinker.it provides online tools for making those designs, and facilitates sharing of them within the community.</p> <p>Divvy Data Challenge 2014 Most Beautiful: Honorable Mentions Chicago, Illinois (Apr. 2014) Base on the data set provided by Divvy Bikes, we came up with a story that communicates key benefits and achievements of what's it like to participate in the bike sharing program in Chicago.</p> <p>IDEA Student Designs: Bronze Prize USA (Jun. 2010) The "Future Living" project described a system of components that can be combined to form dwellings to help inhabitants grow and mature as members of the society.</p> <p>Ministry of Education Exchange Student Scholarship Taipei, Taiwan (Aug. 2009) Scholarship Program for Overseas Study in Arts and Design.</p> <p>TIC 100 Excellent Performance Taipei, Taiwan (Aug. 2008) Our team focused on startup opportunities of online platform providing print goods which enables artists to demonstrate and promote their work by transfer-printing it on various objects such as T-shirts, helmets and mugs.</p>
Tools	Adobe Creative Suite, HTML5, CSS3, JQuery, Actionscript 3.0, Rhinoceros, Grasshopper, 3Ds Max, Solidworks, Keyshot Chinese, English, Japanese