

# is it time?

## Storyboard

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### Intro:

- Man and woman walking together
- Heart appears above their heads
- They are in wedding attire
- A house fades in behind them
- A child fades in next to them
- The child walks away from them as they grow very old
- The man fades away and a tombstone takes his place
- The woman is all alone and cries

### Day 1:

- At fatigue 90, daughter comes in
  - o Says hi
  - o Leaves 4 meatloaves in the fridge
  - o Leaves
- Rest of the day nothing happens

### Day 2:

- At fatigue 70, daughter comes in
  - o Says hi
  - o Only leaves 1 meatloaf in the fridge
  - o Leaves
- Rest of day nothing happens

### Day 3:

- The room gets a bit darker
- TV is broken
- At fatigue 80, daughter comes in
  - o Says hi and that she'll come by later to fix the TV
  - o Leaves 3 meatloaves in the fridge
  - o Leaves
- Woman struggles to have the will to live today since she is completely alone and has no way to interact with the rest of the world

#### Day 4:

- All the furniture is arranged differently than the player remembers it the day before
- Slight ringing noise starts
- The room gets a bit darker
- TV is still broken
- At fatigue 60, daughter comes in
  - o Says hi and that she'll come by later to fix the TV
    - Words a bit misspelled, but still understandable
  - o Leaves 2 meatloaves in the fridge
  - o Leaves
- Woman struggles to have the will to live today since she is completely alone and has no way to interact with the rest of the world

#### Day 5:

- Ringing noise gets a bit louder
- The room gets a bit darker
- TV is still broken
- At fatigue 60, daughter comes in
  - o Says hi and that she'll come by later to fix the TV
    - Words are more misspelled, but still understandable
  - o Leaves 2 meatloaves in the fridge
  - o Says "...Are yOu Ok? Yuu look confused.."
  - o Gives the woman a short hug and says "Give me a hug... I Love Yuu. You'll ba ok.."
  - o Leaves
- Woman struggles to have the will to live today since she is completely alone and has no way to interact with the rest of the world

#### Day 6:

- Ringing noise gets a bit louder
- The room gets a bit darker
- TV is still broken
- At fatigue 70, daughter comes in
  - o Says hi
    - Words are more misspelled, but and getting hard to understand
  - o Leaves only 1 meatloaf in the fridge
  - o Fixes TV, finally
  - o Leaves

#### Day 7:

- All the furniture is arranged differently than the player remembers it the day before
- Ringing noise gets a bit louder, it's hard to hear when the daughter knocks at the door
- The room gets a bit darker, it's quite hard to see exactly what things are
- The woman wakes up in pain and has trouble walking (the controls change slightly)
- At fatigue 95, daughter comes in
  - o Says hi
    - Words are more misspelled, and are hard to understand
  - o Leaves 2 meatloaves in the fridge
  - o Leaves in a rush

#### Day 8:

- Ringing noise gets a bit louder, it's hard to hear when the daughter knocks at the door
- The room gets a bit darker, it's hard to see exactly what things are
- At fatigue 80, daughter comes in
  - o Says hi
    - Words are more misspelled, and are barely understandable
  - o Leaves 2 meatloaves in the fridge
  - o Says that "I'm going to beat bunch pit you today!" (I'm going to eat lunch with you today)
  - o Takes out a huge meal for herself and eats it quickly before the woman can even walk over to the table
  - o Leaves

#### Day 9:

- All the furniture is arranged differently than the player remembers it the day before
- Ringing noise gets a bit louder, the woman can't hear when the daughter knocks at the door
- The room gets a bit darker, it's very hard to see exactly what things are
- The woman wakes up in pain and has trouble walking (the controls change slightly)
- At fatigue 80, daughter comes in
  - o Says hi
    - Words are very misspelled, and not understandable
  - o Leaves 2 meatloaves in the fridge
  - o Leaves

Day 10-forever (this day repeats until the player decides it's time to die or starves to death):

- All the furniture is arranged differently than the player remembers it the day before
- Ringing noise is very loud, the woman can't hear when the daughter knocks at the door
- The room is entirely dark, the woman can only see herself, the light from the front door crack, and the light on the stove
- At fatigue 60-90, the daughter comes in
  - o Says hi
    - Words are gibberish
  - o Leaves 2-3 meatloaves in the fridge
  - o Leaves
- This day is very difficult due to everything being moved around, the darkness, and ringing. The woman doesn't know where things are at all, and has no idea when her daughter will come by to drop off some food.

Ending

- Two tombstones fade in next to each other to symbolize either that the woman is with her husband again or that she is dead and the last part of her life was pointless