

# Adaptive Linear Programming Decoding of Polar Codes

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A LP polytope based on the polar code sparse factor graph.
  - However, this LP decoder performs poorly over a BAWGN channel.
- **Contributions**
  - Modified adaptive LP decoder for short blocklength polar codes over a BAWGN channel
  - Polar code sparse factor graph reduction algorithm

# Introduction to LP Decoding

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J. Feldman, M. J. Wainwright, and D. R. Karger, "Using linear programming to decode binary linear codes," *IEEE Trans. Inform. Theory*, vol. 51, no. 3, pp. 954–972, March 2005.

# Linear Programming Decoding

- ML decoding of a binary linear block code  $\mathcal{C}$  can be approximated using a LP decoder which solves the relaxed linear programming problem

$$\text{minimize } \boldsymbol{\gamma}^T \mathbf{x} \quad \text{s.t. } \mathbf{A}\mathbf{x} \leq \mathbf{b}, \quad \mathbf{x} \in [0, 1]^N$$

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- The fundamental polytope,  $\mathcal{Q} = \{\mathbf{x} \in \mathbb{R}^N \mid \mathbf{A}\mathbf{x} \leq \mathbf{b}, \quad 0 \leq x_i \leq 1\}$

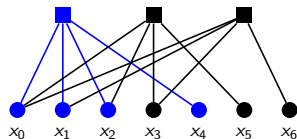


# Generation of LP Constraints

- $\mathbf{Ax} \leq \mathbf{b}$  is a set of constraints (linear inequalities) generated by every check  $j$  in the parity-check matrix  $\mathbf{H}$  of  $\mathcal{C}$  as follows

$$\sum_{i \in V} x_i - \sum_{i \in \mathcal{N}(j) \setminus V} x_i \leq |V| - 1; \text{ for all } V \subseteq \mathcal{N}(j) \text{ s.t. } |V| \text{ is odd}$$

$$\mathbf{H} = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 \end{bmatrix}$$



$$\begin{aligned} |V| = 1 : x_0 - x_1 - x_2 - x_4 &\leq 0 \\ -x_0 + x_1 - x_2 - x_4 &\leq 0 \\ -x_0 - x_1 + x_2 - x_4 &\leq 0 \\ -x_0 - x_1 - x_2 + x_4 &\leq 0 \end{aligned}$$

$$\begin{aligned} |V| = 3 : x_0 + x_1 + x_2 - x_4 &\leq 2 \\ x_0 + x_1 - x_2 + x_4 &\leq 2 \\ x_0 - x_1 + x_2 + x_4 &\leq 2 \\ -x_0 + x_1 + x_2 + x_4 &\leq 2 \end{aligned}$$

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- Every parity check  $j$  provides  $2^{|N(j)|-1}$  constraints where  $|N(j)|$  is the degree of the parity check.
- Hence to represent  $\mathcal{Q}$ , the number of constraints needed grows exponentially with the check node degrees.

# LP Decoding of Polar Codes

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N. Goela, S. Korada, and M. Gastpar, "On LP decoding of polar codes," in *Proc. IEEE Inf. Theory Workshop (ITW)*, August 2010.

# Polar Codes

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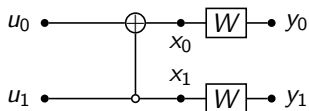
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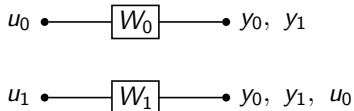
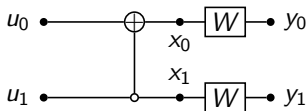


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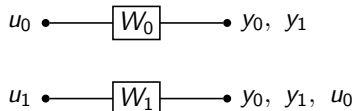
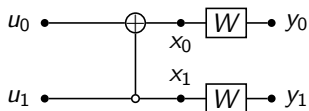



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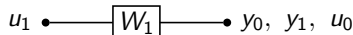
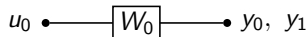
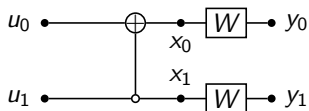
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- Transmit information only on the noiseless bit-channels and set the inputs to noisy bit-channels to some known value (frozen bits).

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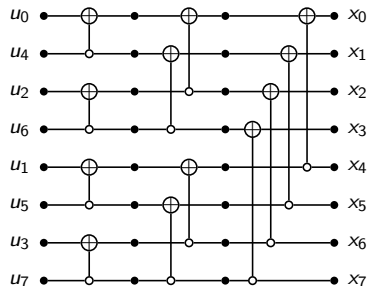
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# Polar Code Generator and Parity Check Matrix

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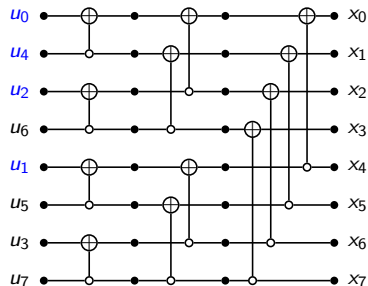
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$$G_N = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

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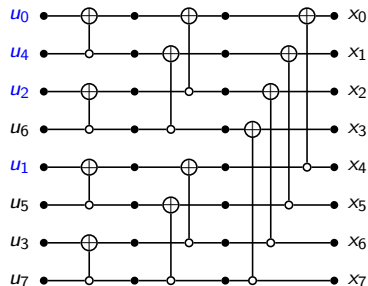
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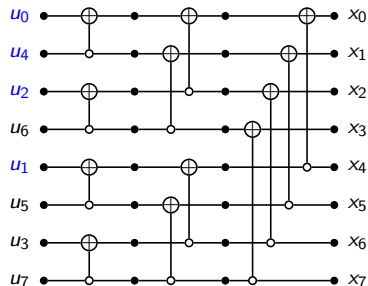
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$$H = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{bmatrix}$$

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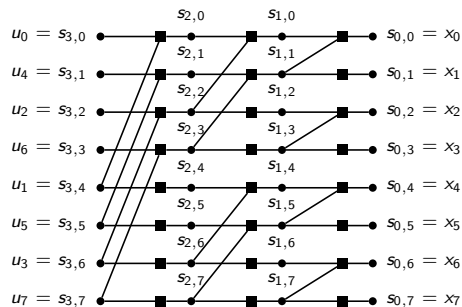
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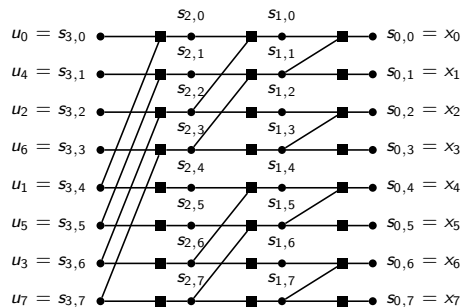
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- It was shown that LP Decoding for a polar code on the polytope  $\mathcal{Q}$  fails for all the three channels:  $BEC(\epsilon)$ ,  $BSC(p)$ ,  $BAWGNC(\sigma)$ .

# A sparse representation based LP polytope



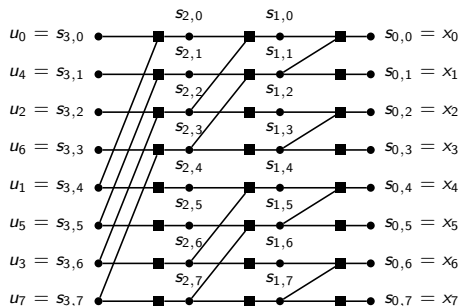
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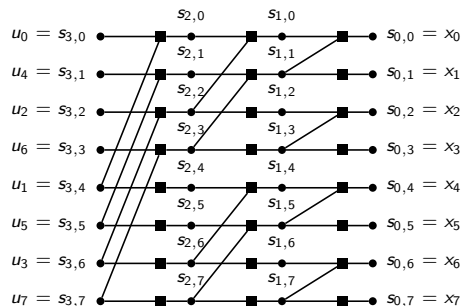


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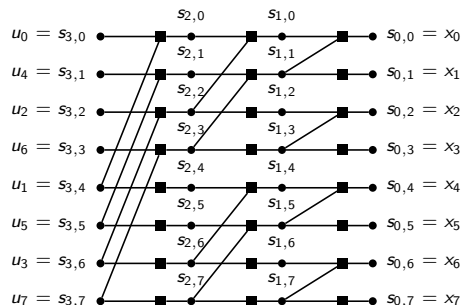
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$$\mathcal{P} = \left( \bigcap_j \mathcal{P}_j \right) \cap T$$

$$T = \{u_i = 0 \mid u_i \text{ is a frozen bit}\}$$

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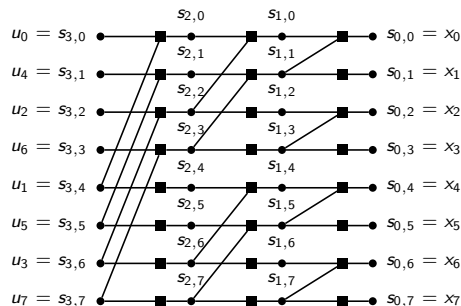
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$$\bar{\mathcal{P}} = \{\mathbf{x} \in [0, 1]^N \mid \mathbf{s} \in \mathcal{P}\}$$

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- For a BAWGNC, polytope  $\mathcal{P}$  is insufficient and hence results in very poor Frame Error Rate (FER) performance.



# Adaptive LP Decoding of Polar Codes

# Introduction to ALP Decoding

- An adaptive LP decoder solves a sequence of LP decoding problems with the addition of intelligently chosen constraints (cuts) at every iteration.

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- ALP decoder
  - Solve initial LP with constraints

$$x_i \geq 0 \text{ if } \gamma_i \geq 0; \quad x_i \leq 1 \text{ if } \gamma_i < 0$$

- Search all parity checks to find cuts, add cuts to the LP and solve the LP again.
- Repeat until no cuts found.

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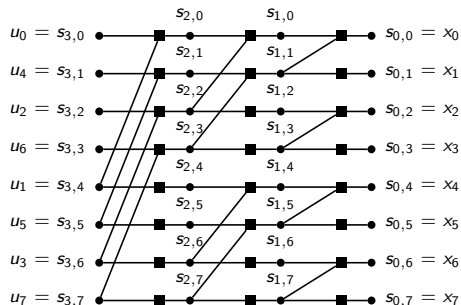
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- Adaptive cut generation ALP (ACG-ALP) decoder based on efficient cut-search and cut-inducing RPC generation algorithms.

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# Representations of a Polar Code

Sparse Factor Graph,  $H_{\mathcal{P}}$



Channel Polarization Transform

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

Parity-check Matrix,  $H$

$$\begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \end{bmatrix}$$



# Modified ACG-ALP Decoder for Polar Codes

- The initial LP problem is setup using **all** constraints derived from the sparse factor graph polytope representation  $\mathbf{H}_{\mathcal{P}}$  and the frozen bit information.

# Modified ACG-ALP Decoder for Polar Codes

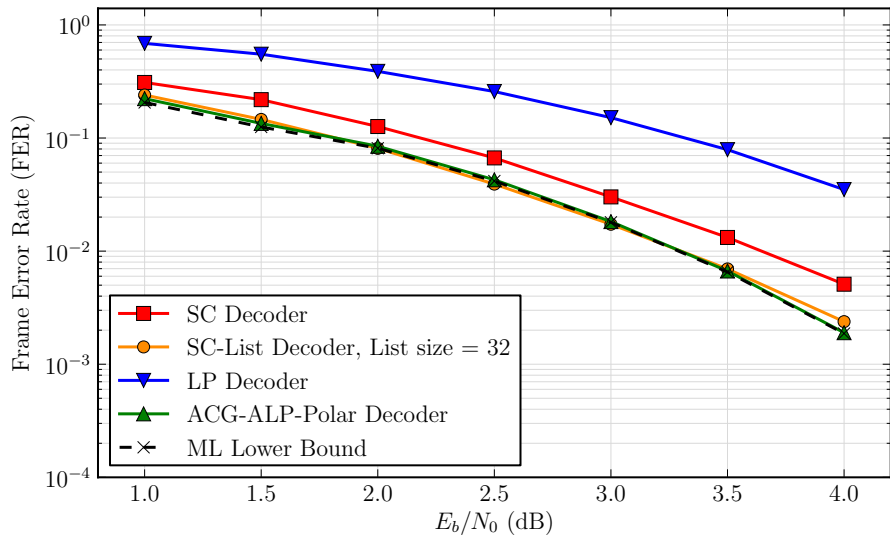
- The initial LP problem is setup using **all** constraints derived from the sparse factor graph polytope representation  $\mathbf{H}_{\mathcal{P}}$  and the frozen bit information.
- Additional RPC cuts at a pseudocodeword solution are generated by
  - Transforming the parity check matrix  $\mathbf{H}$  to provide cut-inducing RPCs
  - Apply the cut search algorithm to these RPCs.

# Modified ACG-ALP Decoder for Polar Codes

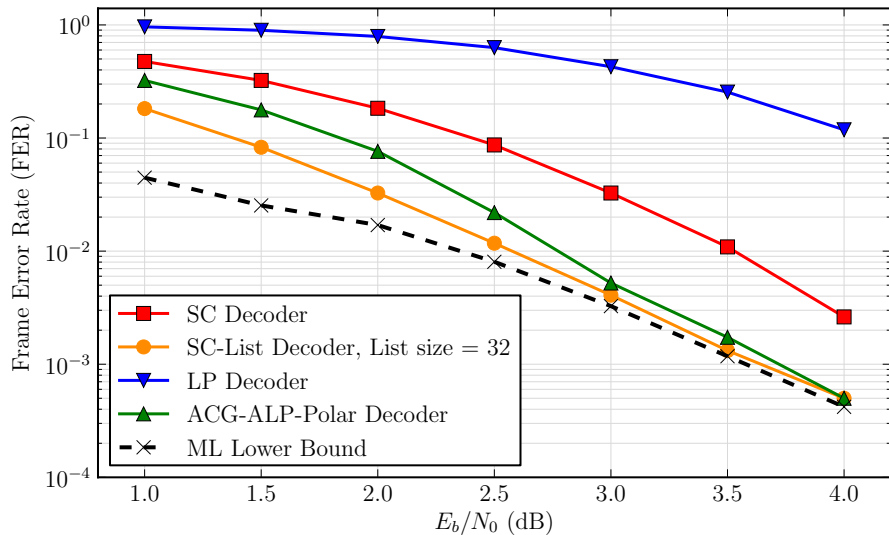
- The initial LP problem is setup using **all** constraints derived from the sparse factor graph polytope representation  $\mathbf{H}_{\mathcal{P}}$  and the frozen bit information.
- Additional RPC cuts at a pseudocodeword solution are generated by
  - Transforming the parity check matrix  $\mathbf{H}$  to provide cut-inducing RPCs
  - Apply the cut search algorithm to these RPCs.
- This combination of constraints from  $\mathbf{H}_{\mathcal{P}}$  and  $\mathbf{H}$  provides the smallest LP decoding time complexity.

# Simulation Results

## FER Performance of a (64, 32) Polar Code over BAWGNC

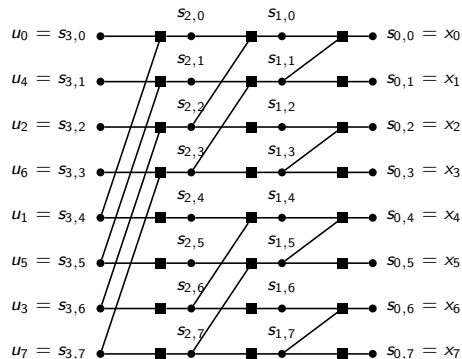


# FER Performance of a (128, 64) Polar Code over BAWGNC



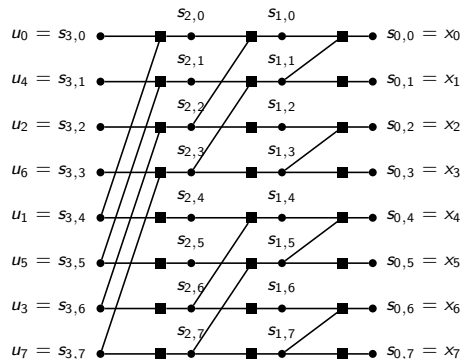
# Polar Code Sparse Factor Graph Reduction

# Polar Code Sparse Factor Graph



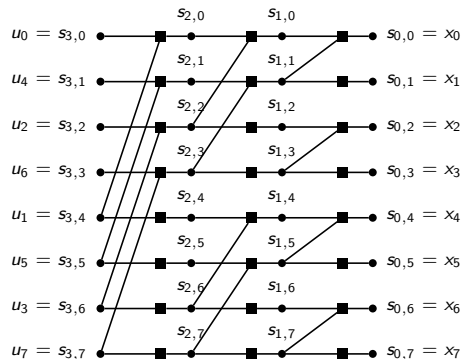


# Polar Code Sparse Factor Graph



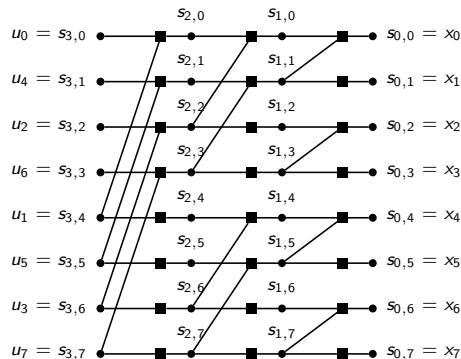
- Exactly half of the check nodes are degree-3 and half are degree-2.

# Polar Code Sparse Factor Graph



- Exactly half of the check nodes are degree-3 and half are degree-2.
- Degree-2 check nodes lead to redundant variable nodes which may not be required.

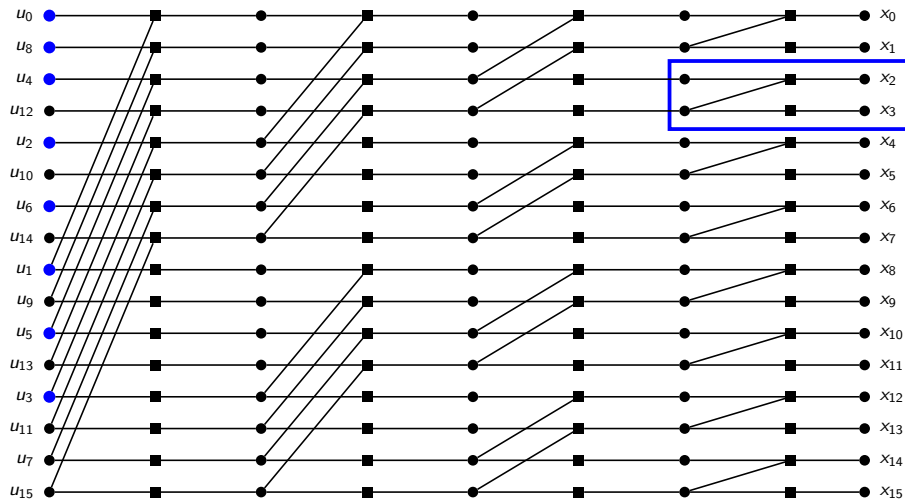
# Polar Code Sparse Factor Graph



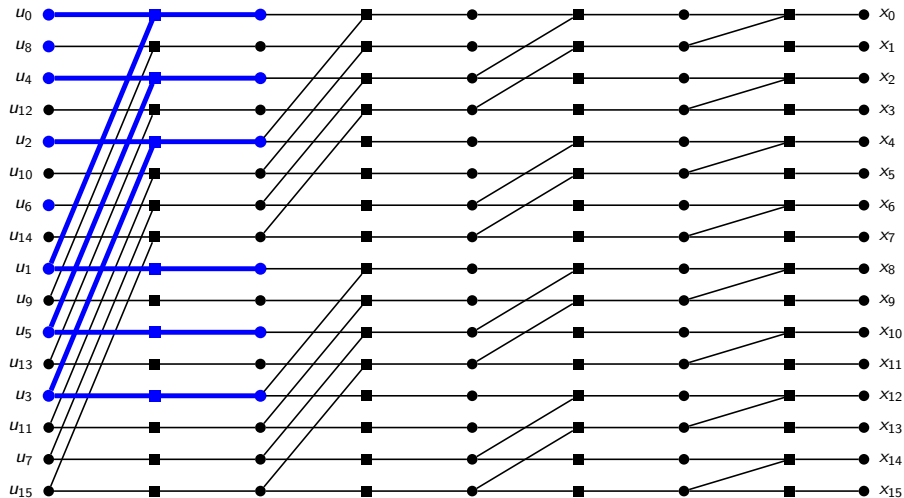
- Exactly half of the check nodes are degree-3 and half are degree-2.
- Degree-2 check nodes lead to redundant variable nodes which may not be required.
- Can we reduce the number of nodes needed to represent a polar code factor graph?

# An Example

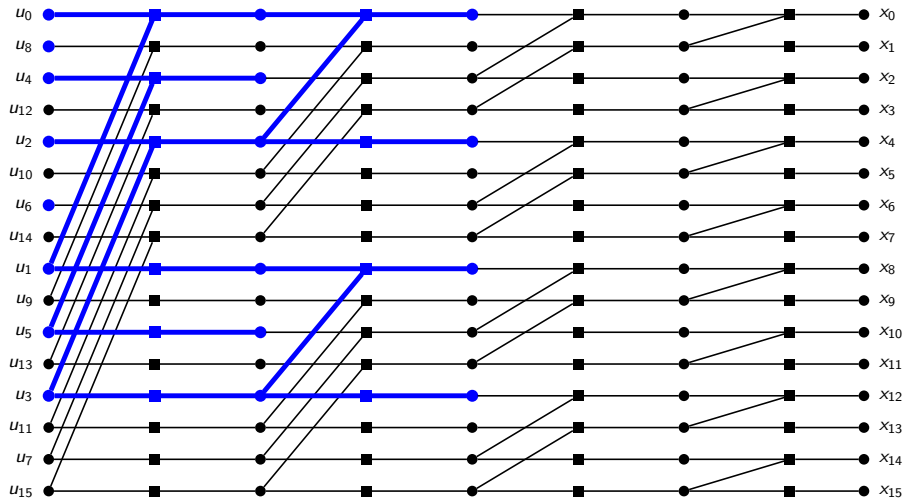
# (16, 8) Polar Code Sparse Factor Graph



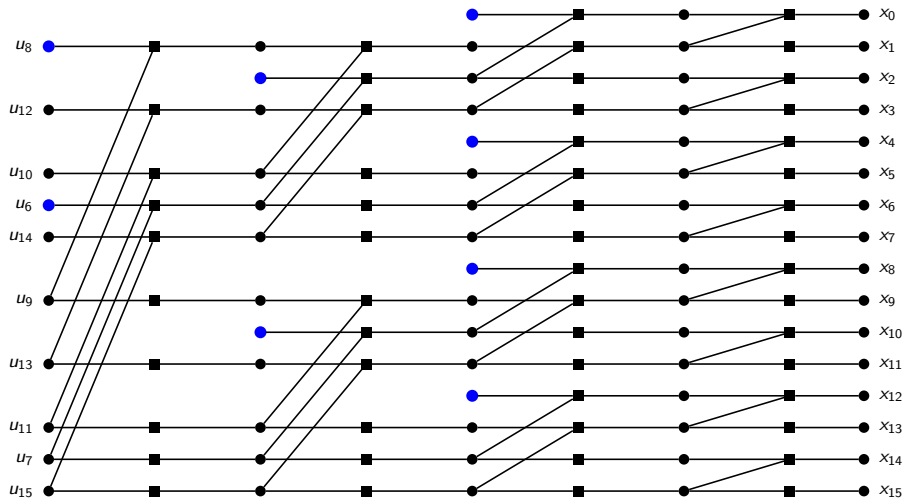
# Step 1: Propagate Frozen Bit Pairs and Eliminate



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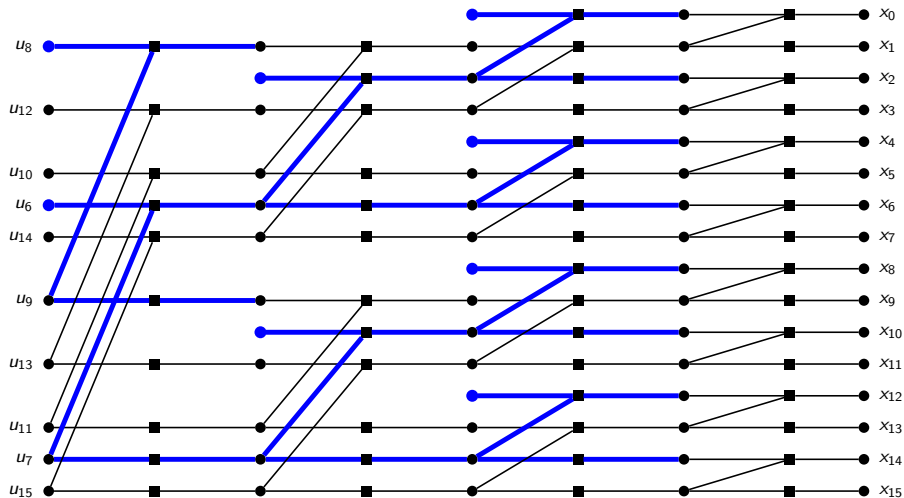


# Step 1: Propagate Frozen Bit Pairs and Eliminate

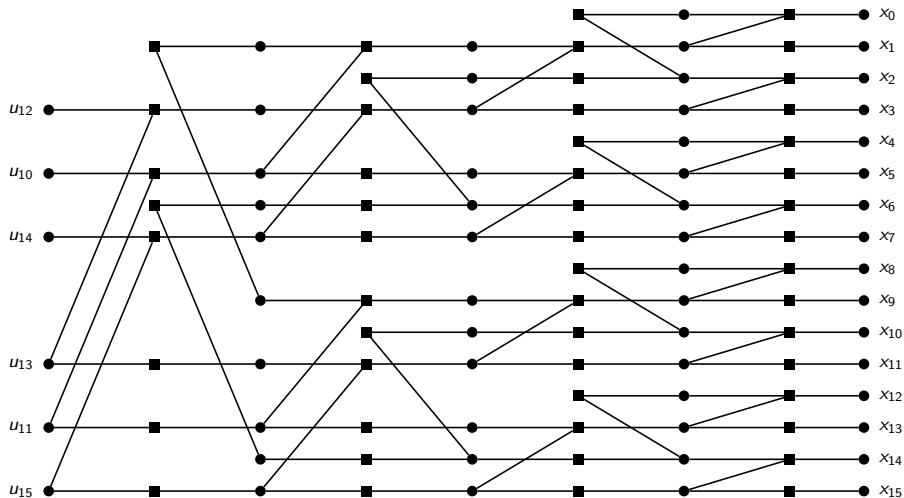




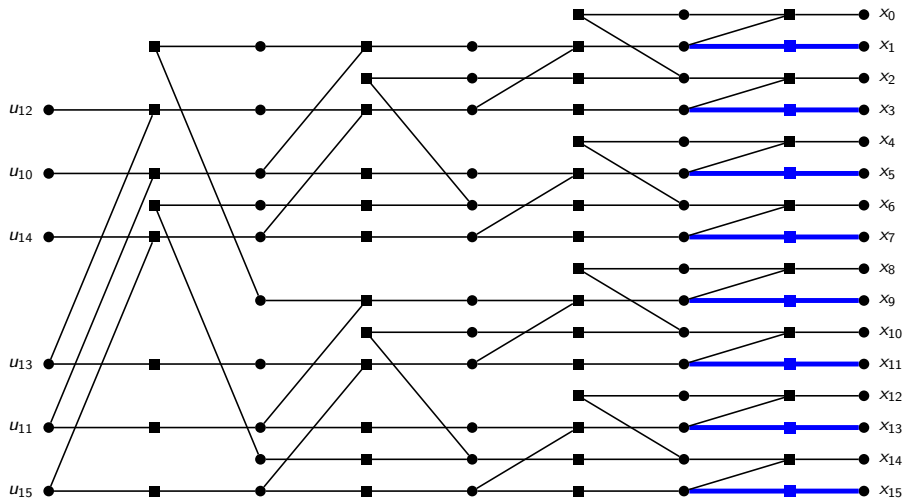
# Step 2: Reduce using a Single Frozen Bit



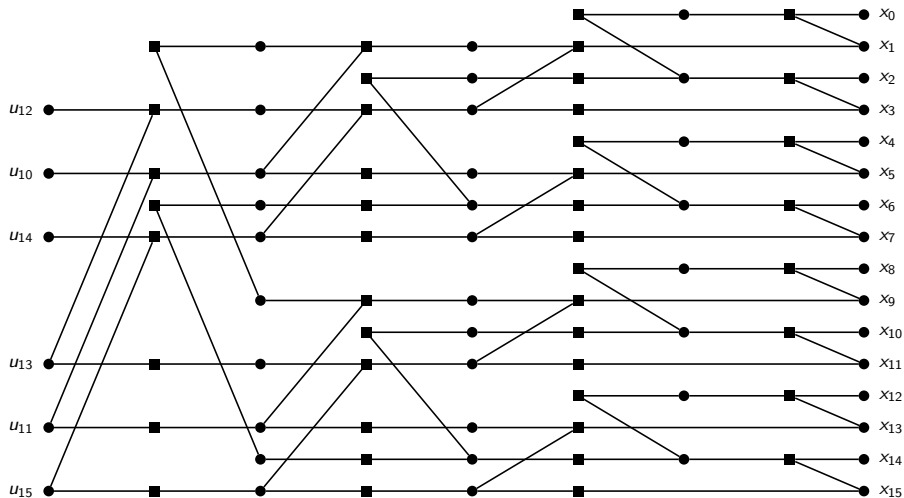
# Step 2: Reduce using a Single Frozen Bit



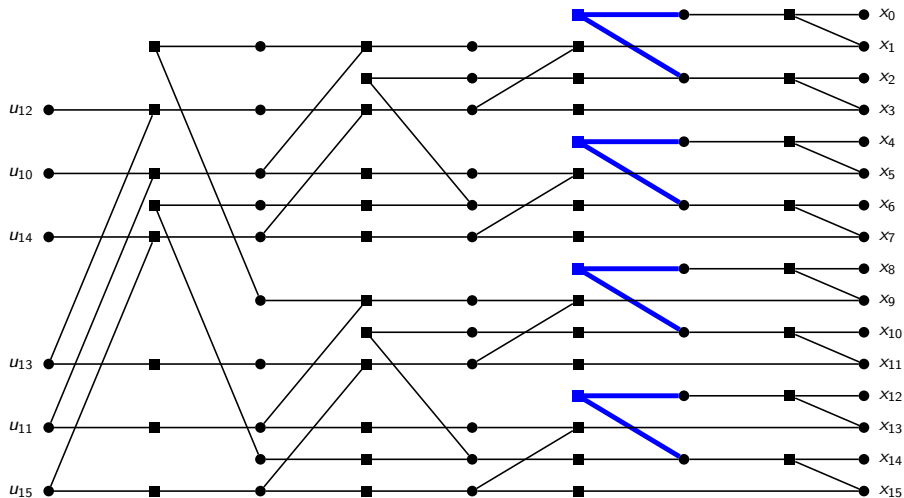
# Step 3: Iteratively reduce Degree-2 check nodes



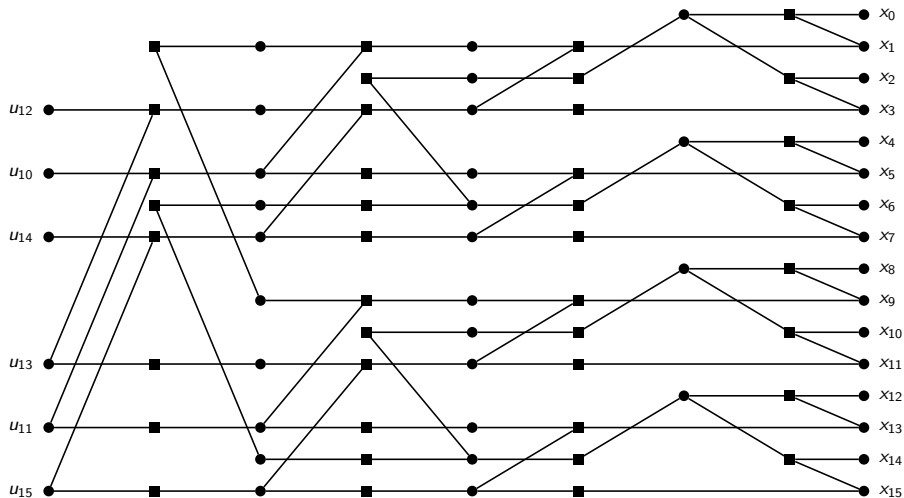
# Step 3: Iteratively reduce Degree-2 check nodes



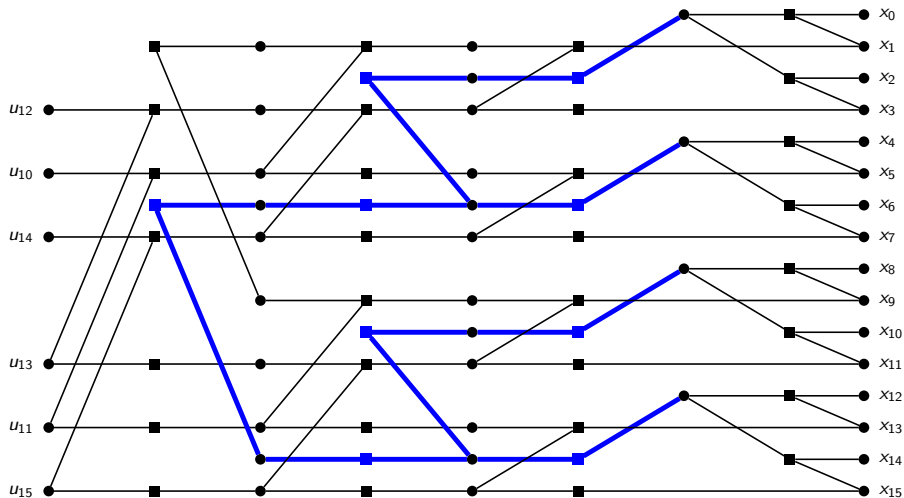
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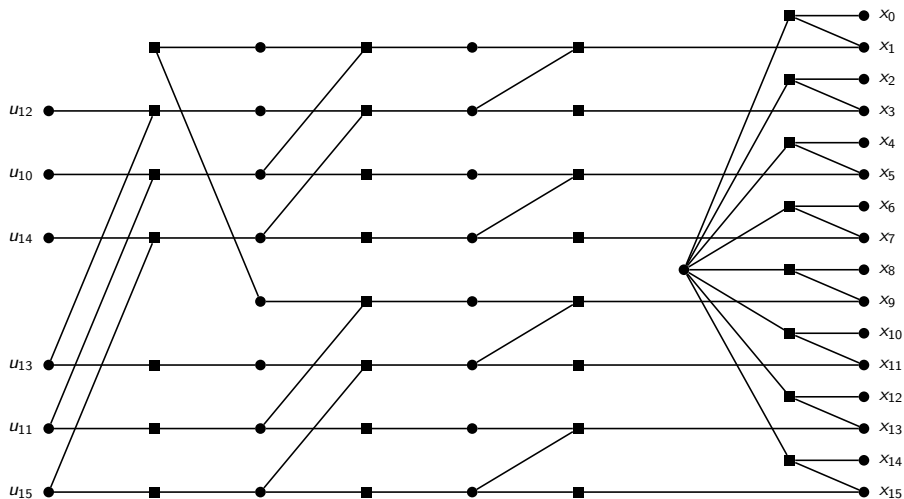
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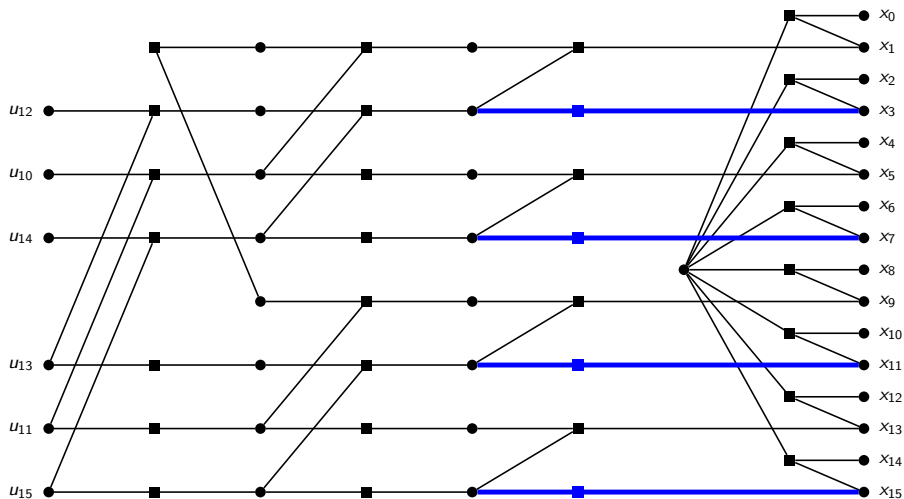


# Step 3: Iteratively reduce Degree-2 check nodes

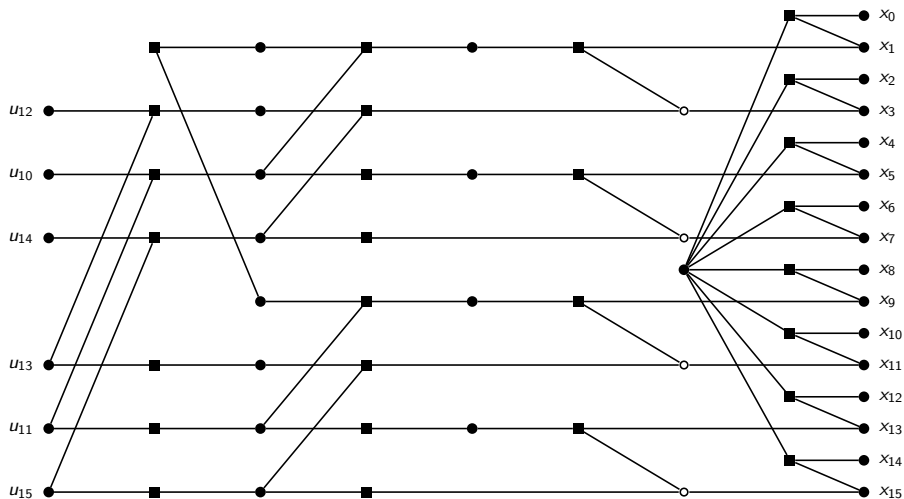




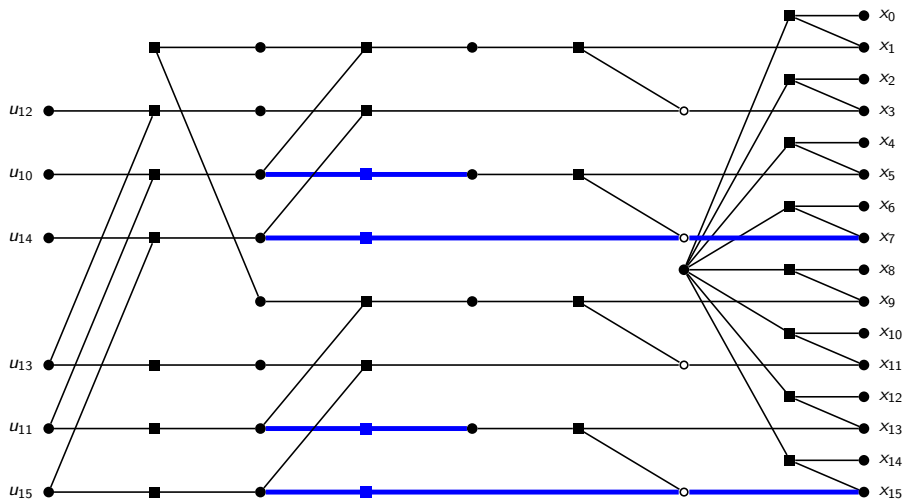
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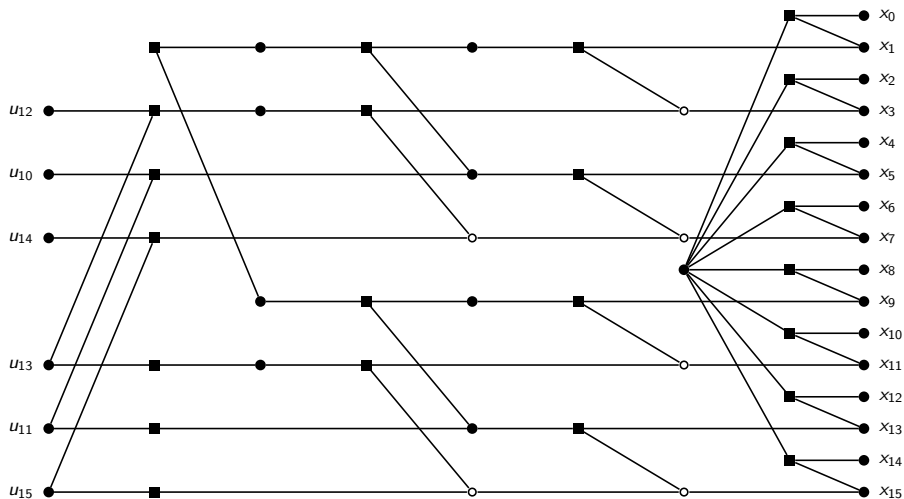
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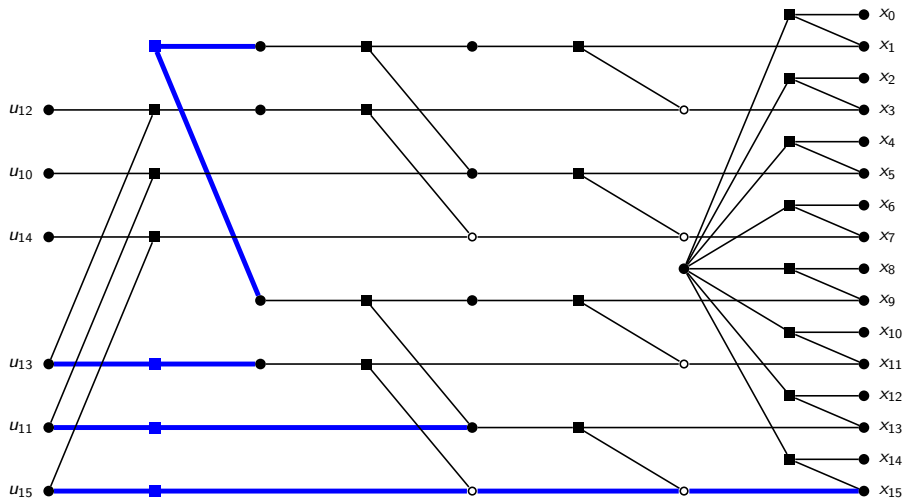
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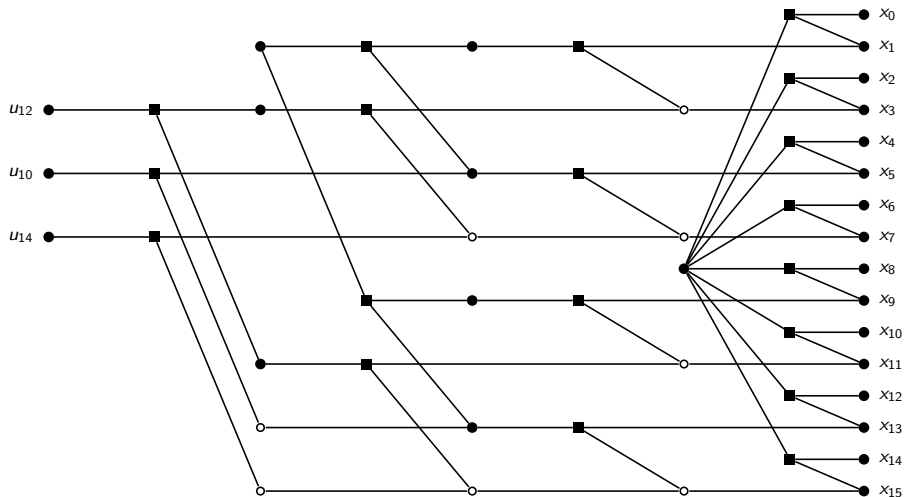
# Step 3: Iteratively reduce Degree-2 check nodes



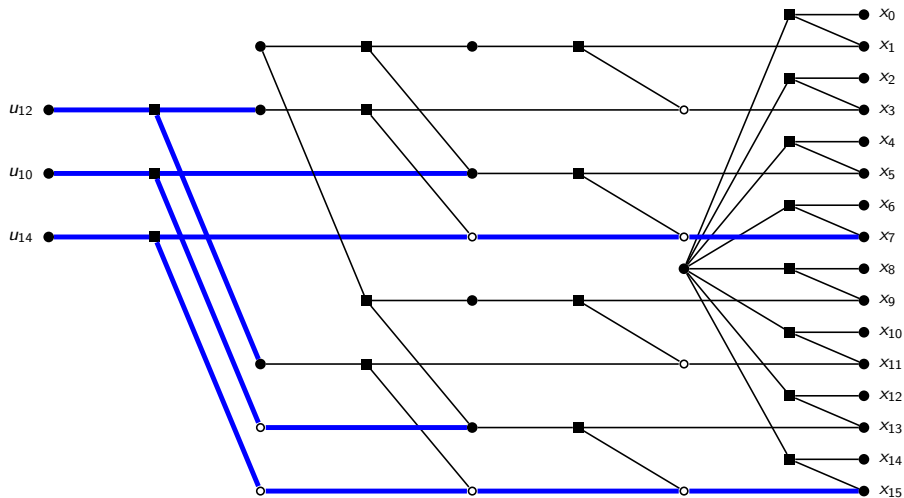
# Step 3: Iteratively reduce Degree-2 check nodes



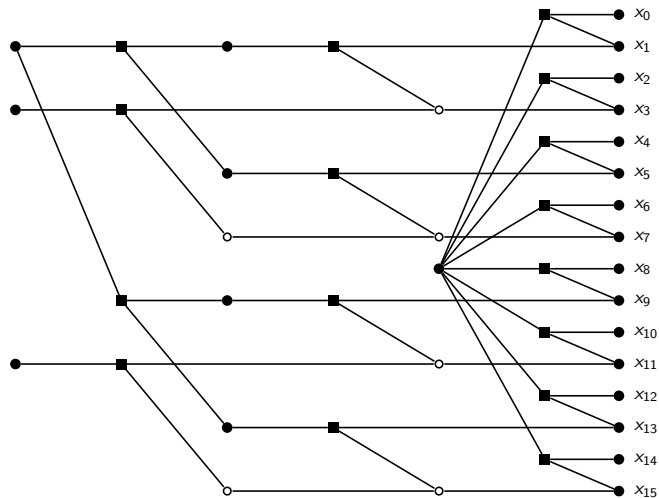
# Step 3: Iteratively reduce Degree-2 check nodes



# Step 4: Iteratively reduce Degree-1 variable nodes

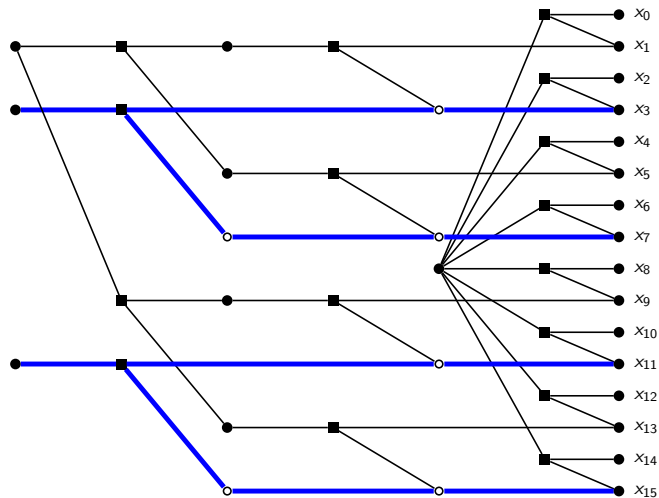


# Step 4: Iteratively reduce Degree-1 variable nodes

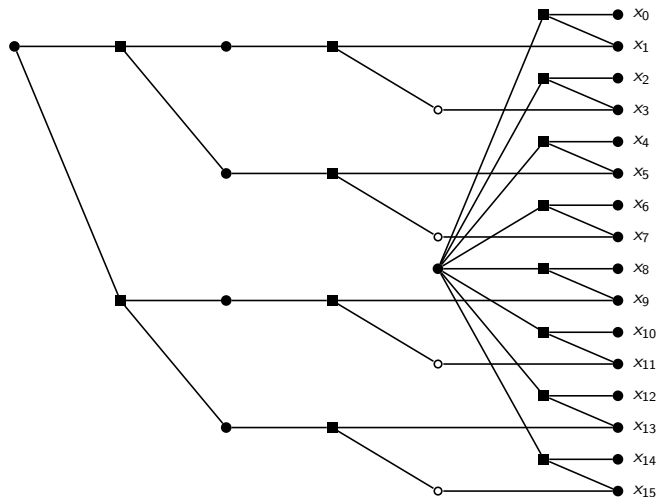




# Step 4: Iteratively reduce Degree-1 variable nodes



# Reduced Factor Graph for a (16, 8) Polar Code



# Results for Polar Code Reduced Factor Graph (RFG)

## Lemma

A polar code reduced factor graph (RFG)  $\mathbf{H}_{\mathcal{R}}$  consists of only degree-3 check nodes.

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A polar code reduced factor graph (RFG)  $\mathbf{H}_{\mathcal{R}}$  consists of only degree-3 check nodes.

## Theorem

Let  $\mathcal{R}$  be the fundamental polytope of the reduced factor graph  $\mathbf{H}_{\mathcal{R}}$

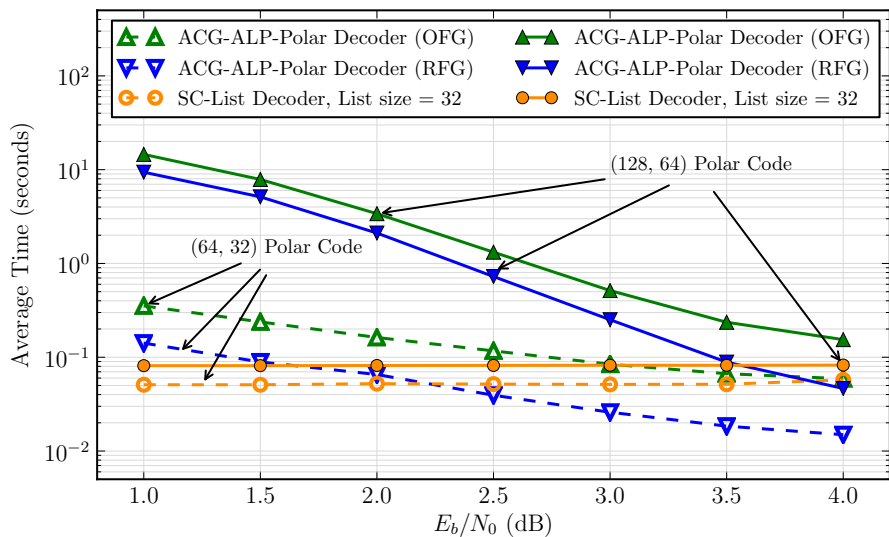
$$\mathcal{R} \subset [0, 1]^d, \text{ where dimension } d = f(N, r)$$

Let  $\mathcal{P}$  be the polytope obtained from the original sparse factor graph and frozen bit information of the polar code.

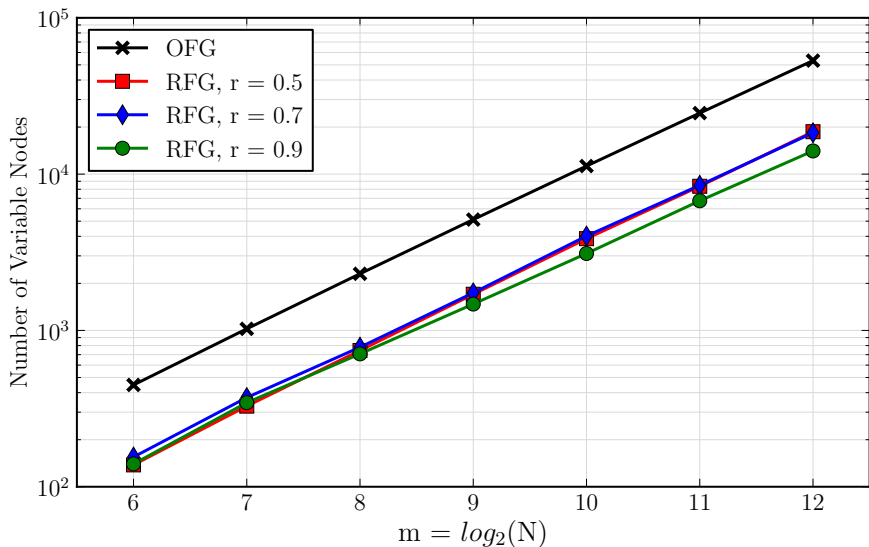
Let  $\tilde{\mathcal{P}}$  be the projection of  $\mathcal{P}$  on to the  $d$  variables in  $\mathbf{H}_{\mathcal{R}}$ . Then

$$\mathcal{R} = \tilde{\mathcal{P}}$$

# Decoding time complexity improvement using RFG



# Reduced representation complexity using RFG



# Conclusion

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# Conclusion

- A modified ACG-ALP decoder for polar codes which provides close to ML performance and is suitable for short blocklength polar codes.
- A polar code sparse factor graph reduction algorithm which provides a reduced complexity representation for the initial LP polytope used in the modified ACG-ALP decoder.
- The reduced factor graph also decreases the decoding time complexity of the ACG-ALP decoder without degrading its error rate performance.

# Acknowledgement

- Prof. Paul H. Siegel
- Aman Bhatia
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Thank You!