

CURRICULUM VITAE



HALLDÓR A. BJARNASON

ART DIRECTOR / VISUAL DESIGNER / ILLUSTRATOR



Nickname: Dori



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PROFESSIONAL EXPERIENCE

- 2015 - present
KING (GAME DEVELOPER - STOCKHOLM, SWEDEN)
Senior Game/Lead Artist - Artist on a broad range of exploring new IP games, franchises and game systems for mobile. Focus on production ready art, animations and concepts for games with user interface and UX design as a secondary discipline. Mentoring of developing artists. Held in-house talks and seminars for developing artists skills and capabilities on working with layouts, game engines and best practices.
- 2014 - 2015
STARDOLL (GAME DEVELOPER/COMMUNITY SITE -STOCKHOLM, SWEDEN)
Art Director - Day to day management and mentoring of a team of UI designers. Responsible for the artistic direction and the art quality of new features for the existing website community as well as exploring art direction and user experience to penetrate the mobile market. Big focus on user experience design and technical art direction, working closely with product development. Also worked on forming cohesive styleguides for the main IP and art direction for related products.
- 2006 - 2013
GOGOGIC (GAME DEVELOPER - REYKJAVIK, ICELAND)
Art Director - Lead Artist - Day to day management and mentoring of a small team of artists, designers and illustrators. Responsible for the artistic direction, art quality, marketing and identity for published titles. Art production, icon design, UI design, animation & illustration from concept to delivery on a handfull of iOS titles and online games.
- 2004 - 2006
NÝHERJI (IT SERVICE PROVIDER - REYKJAVIK, ICELAND)
Graphic Designer - In-house graphic designer at one of the leading IT companies in Iceland. Responsible for corporate identity and brand management for all marketing campaigns. Print Design, Magazine/Newspaper Ads, Web Design, Motion Design, Logos, Icons, Online Ads & Flash Websites were among a few of the day to day roles.
- 1999 - 2003
EITT N (ADVERTISING AGENCY - REYKJAVIK, ICELAND)
Graphic Designer - Senior Designer and Illustrator working on various ad campaigns for some of the leading brands in Iceland.
- 1997-present
VARIOUS CLIENTS (WORLDWIDE)
Freelance Designer/Illustrator - Work for hire for a wide range of clients. Projects include mobile application designs, small multimedia campaigns, icon design, book illustration, web design, logos, posters, corporate identities, cartooning, motion graphics, packaging design, game artwork & concept art. Proficient in all aspects of graphic design and illustration, multi-disciplined from concept to delivery on all platforms.

EDUCATION

- 1996-2000
ICELAND ACADEMY OF THE ARTS
Bachelor of Arts Degree in Fine Arts
- 1992-1996
FJÖLBRAUTASKÓLINN BREIÐHOLTI (BREIÐHOLT COLLEGE)
Diploma - Applied Arts Major

SKILLS

- **SOFTWARE**
Adobe Illustrator • Adobe Photoshop • Adobe After Effects • Adobe Flash • Adobe InDesign • Adobe Fireworks • Sketch.app • Luxology Modo or other 3D modelling software.
- **PRACTICAL**
Illustration • Icon Design • Logo Design • Corporate Identity & Branding • Website Design • UI(UX) Design • Motion Design • Packaging Design • Multimedia Design • Concept Art • Character Design • Video Editing & Post Production

REFERENCES:

Supplied upon request