

RHYTHM CHAIRS

LEVEL 6/8

SIMPLE VERSUS COMPOUND

TEAM GAME SETUP

COLLABORATIVE GAME SETUP

GAME DIRECTIONS & RULES

START GAME

BONUS ROUND

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Google Slides & PPT Versions

Students learn about rhythms with a **physically active game**

- ✓ Clickable menu
- ✓ Interactive audio
- ✓ Game rules
- ✓ Collaborative Game
- ✓ Team Game
- ✓ Bonus Round

Each chair represents one beat

GAME DIRECTIONS

Each chair is one beat in compound meter.

How many people should sit in a chair to make one sound on the beat?



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GOOD WORK!

One person sits in a chair to show one sound on a beat.



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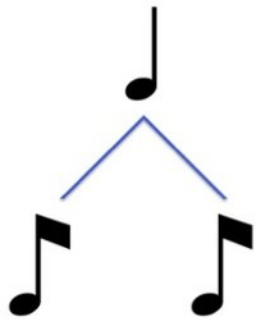


Have volunteers **demonstrate**
each rhythm as you go over
the game directions.

A brief explanation of simple versus compound meter

SIMPLE V. COMPOUND

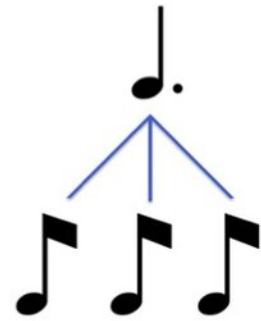
In simple meters, the beat is divided



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SIMPLE V. COMPOUND

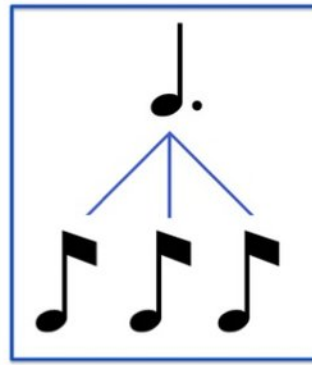
In compound meters, the beat is divided



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SIMPLE V. COMPOUND

It might also be helpful to think of it in the following ways:



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SIMPLE V. COMPOUND

We will be using a compound meter to p

6
8

BEAT ONE



BEAT TWO



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SIMPLE V. COMPOUND

How would you divide the beat in these

Would you divide it in two or three

4
4

3
4

6
8

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GOOD WORK!

two
4
4

simple

two
3
4

simple

three
6
8

compound

two
2
4

simple

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Have students **work with**
manipulatives, such as bingo
chips, while you discuss
simple versus compound.

Students can play in teams or play collaboratively as a whole class

TEAM GAME SETUP

1. Break into two teams
2. Each team gets two chairs
3. Put the chairs in a row

TEAM ONE



TEAM TWO



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COLLABORATIVE GAME SETUP

1. The whole class is a team
2. Your team gets 2 chairs
3. Put the chairs in a row

CLASS TEAM



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This is awesome. I like how I can use the slides to teach the concept as well as play the game. I will be using this often.

— Barbara E.



Play collaboratively and keep score to **create a competition among grade levels** using a sports-themed bracket system.

Rules are broken down into small, easy steps
that students can follow

GAME RULE ONE

Your team must put the correct
number of people in the chairs.



GAME RULE TWO

The people who aren't sitting in the
chairs must speak the rhythm.



GAME RULE THREE

Your team earns one point for the
correct number of people in the chairs.



GAME RULE FOUR

Your team earns another point for
speaking the rhythm correctly.



GAME RULE FIVE

You can only listen to the audio to check your
answer after your team has spoken the rhythm

That means
two points for



Your team will **lose one point** if you listen to the
rhythm before your team speaks it.

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If you have students who
aren't able to play the game,
ask them to be the referee
and keep score.

Interactive audio makes it easy for students
(and subs) to check their answers!



My kids loved playing this game! We have always used 'beat seats' to learn rhythm. I don't know why I didn't think to do them in 6/8.

– Technology Tidbits



Ask the referee or other
volunteer to **click the audio icon**
and check their answer.

The bonus round is a perfect challenge

BONUS ROUND

Add four more chairs to your set-up.
Now you must speak an eight-beat rhythm pattern!



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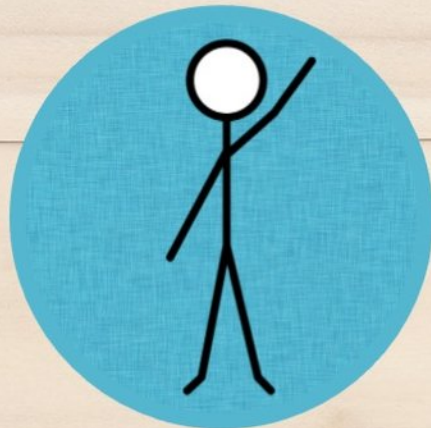
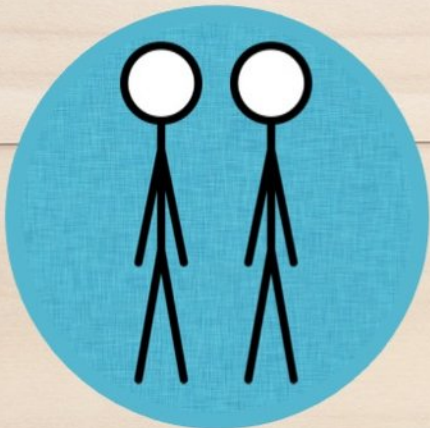
Students simply set up another two chairs



Change it up by asking your
students to **clap the rhythm**
or **play it on a rhythm**
instrument.

No chairs in your classroom? No problem!

Any place marker will work, as long as the students get to be the rhythms and join in the fun!



Thank you. Got my kiddos up and moving while practicing at the same time.

– To Teach a Child Music



You can use this game with
sit spots, carpet squares,
hula hoops, or even
taped-off squares!



This resource was a great visual learning tool to help students understand the difference between the length of various notes and rests. They were highly engaged and LOVED the game!!

– Sherry F.



Save money by
grabbing the **BUNDLE**