game**trayz***





PACKING GUIDANCE

The Game Trayz for Bantam West are designed to store and protect all components of the base game, as well as the Metal Coins and Dethelm Marshals Badge (upgraded 1P Token) add-ons. This guide demonstrates one method of how to pack and use the trays. This guide contains the Game Designer's personal packing method, so feel free to get creative with your own!



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Note for all Combat Cards (black)

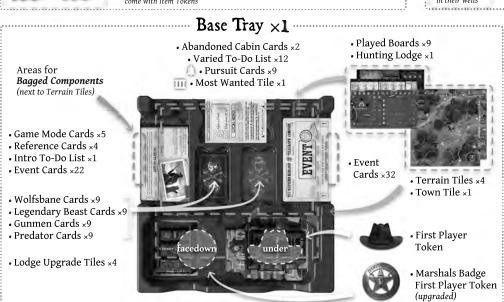
Step 1: Separate and organize all displaying matching Icons in bottom right.

Step 2: Separate and organize all displaying matching small colored names at the very top.

(Icons take precedence over Names)

Character Tray ×4 • Mini ×1 Snap Base ×1 • Dice ×1 · Cabin Pieces ×3 • Skill Cubes ×9 • Skill Cubes ×2 • Cabin Door Tiles ×3 • Limiter Cubes ×2 Checkmarks ×10 • Grit Tokens ×4 Levi Hannah • Endeavor Cards ×4 • Character Cards ×1 • Item Tokens* ×3 Character combat Cargo Catalogue ×1 only Levi & Hannah Cards ×9 • Cabin Cards ×3 come with Item Tokens





Bagged Components

(Packed in the Base Tray)

- Enemy NPC Tokens ×16
- Legendary Beast Tokens ×4
- Chest Tokens ×5
- Corpse Tokens ×4
- Knowledge Tokens ×17
- Abandoned Cabin Pieces ×2
- Metal Coins Add-on



Any further suggestions, questions, or issues?

Contact us at earthbranch@visitbantam.com







Fifth — Rulebooks, Welcome Sheets, Post Cards, Map, etc.

Fourth − Store Tray, Character Trays

Third — Resource Tray, Bagged Components

Second − Base Tray

First — Box Bottom

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