Installation instructions

In addition to the standard version with JSGME, a version without JSGME is also listed.

After downloading the modification, extract the ZIP file. In the following example, this is done in the Downloads directory on the PC.

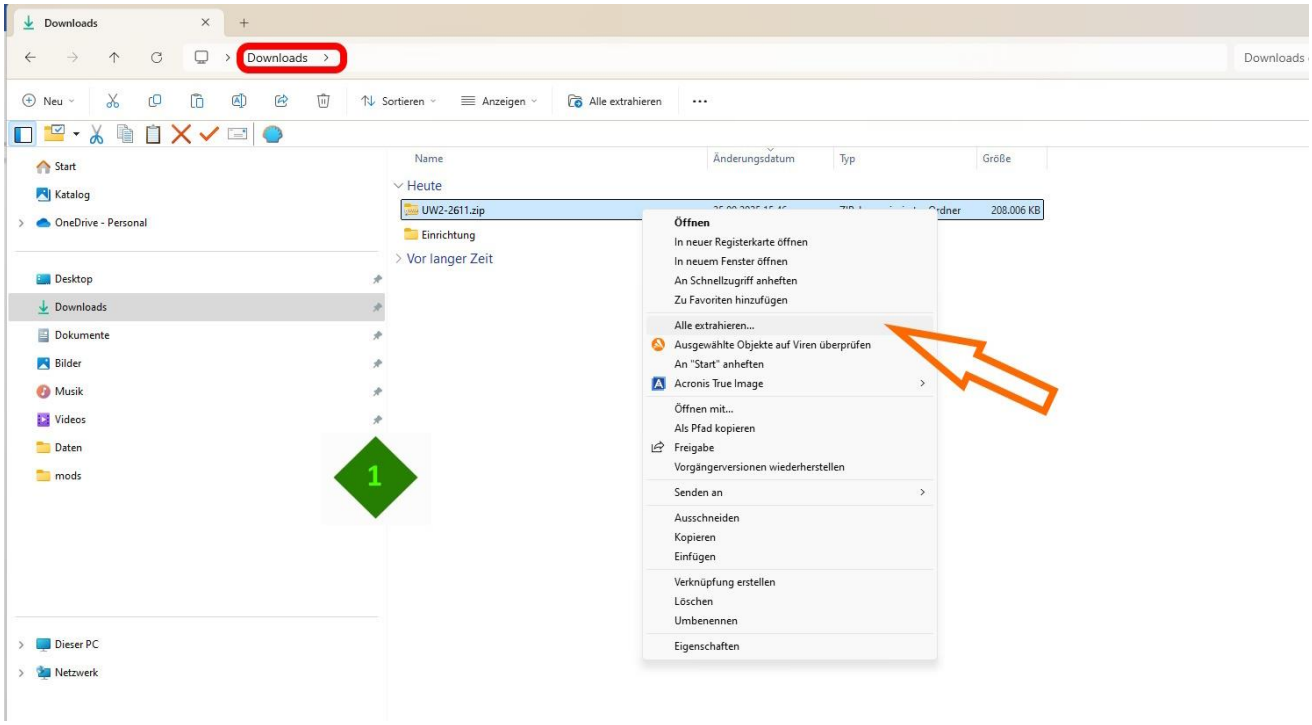
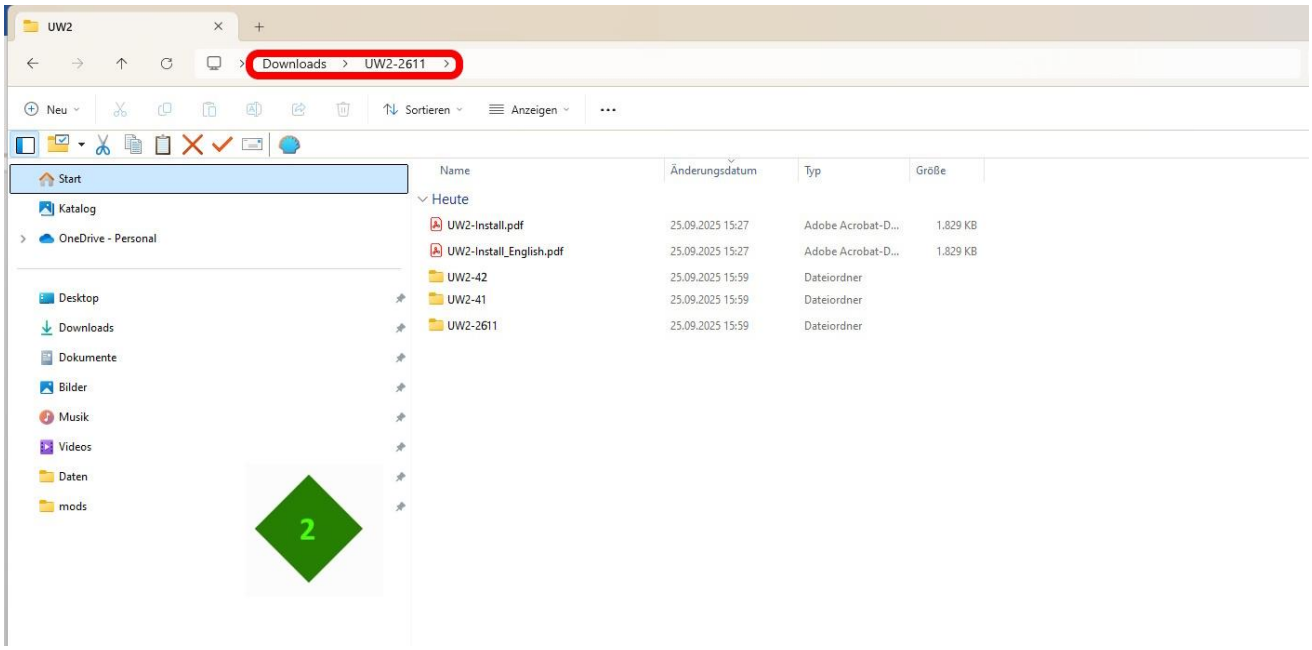


Image 1: The ZIP file is saved in the download folder on your computer. It can now be unzipped here (click on the ZIP file + right-click -> then select ‘Extract All’). A folder called ‘UW2-2611’ will be created.

Image 2: If you go to the ‘UW2-2611’ directory, you will find two PDF files with installation instructions (in English and German). You should have already reached this point by now to come across this text.



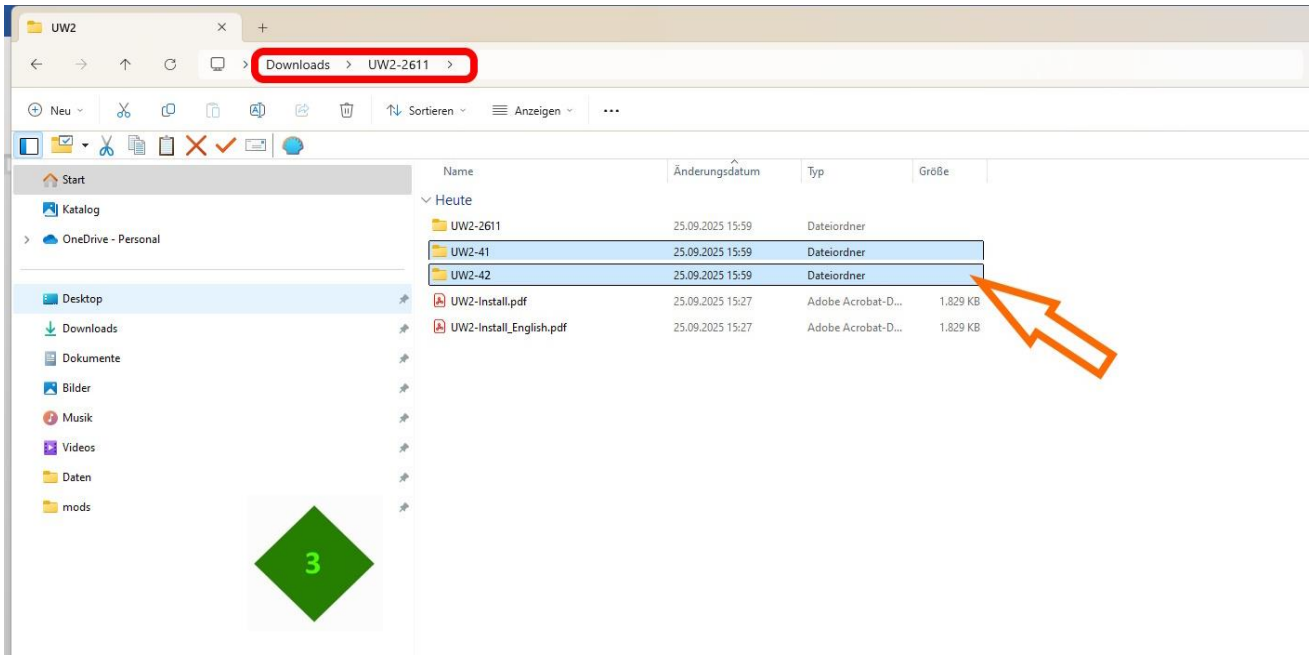
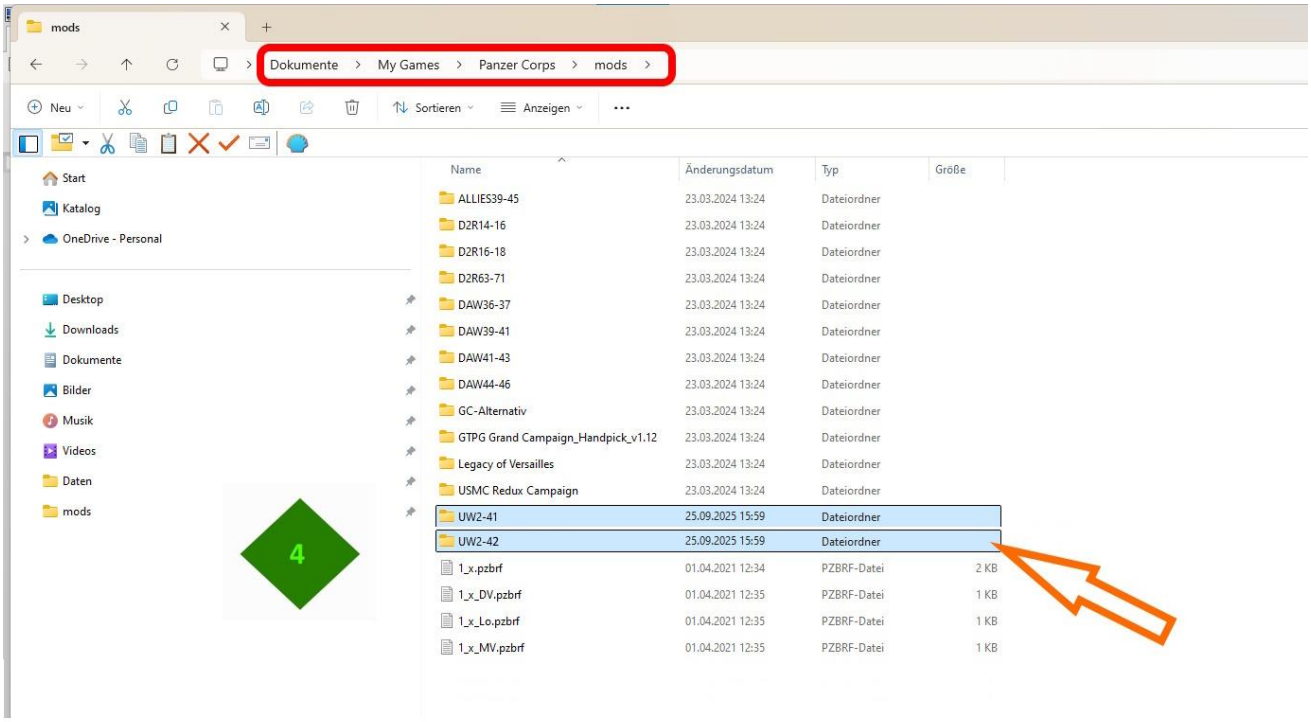


Image 3: Now it is time to position the campaign parts (UW2-41, 1942, and so on) correctly. Please select this folder and copy it using ‘Ctrl+C’.

Image 4: This folder must now be transferred to the directory ‘My Documents/My Games/Panzer Corps/mods’. If the ‘mods’ folder does not yet exist in this location, it must be created first. If parts from previous downloads of earlier versions of the mod are already present, they must be overwritten.

These campaign folders must n o t be placed anywhere else.



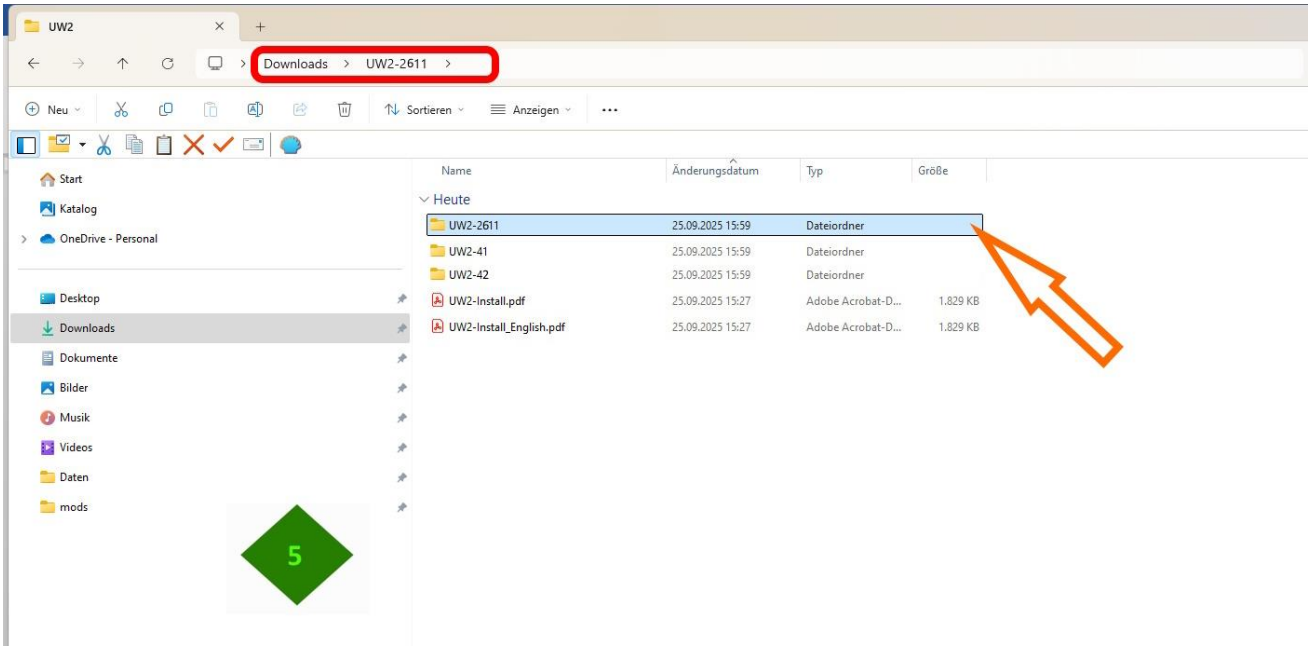
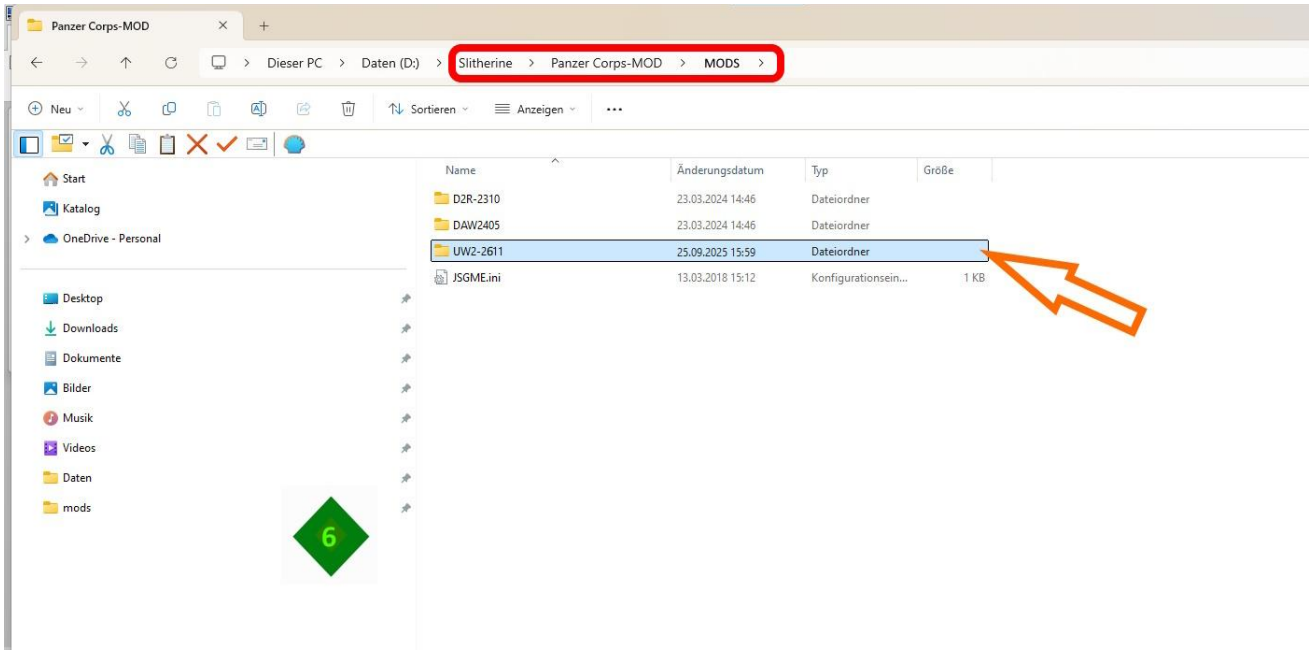


Image 5: Return to the ‘Downloads/UW2-2611’ directory. Click on the ‘UW2-2611’ folder. This folder contains the actual modifications to the programme – copy them using ‘Ctrl+C’.

Image 6: Under ‘Slitherine/Panzer Corps/MODS’, paste the copied directory using ‘Ctrl+V’. (In my case, the Panzer Corps directory is called ‘Panzer Corps-Mod’, but please don't let that confuse you. This point may vary slightly. The important thing is to use the directory where Panzer Corps.exe is located and the ‘MODS’ folder there).



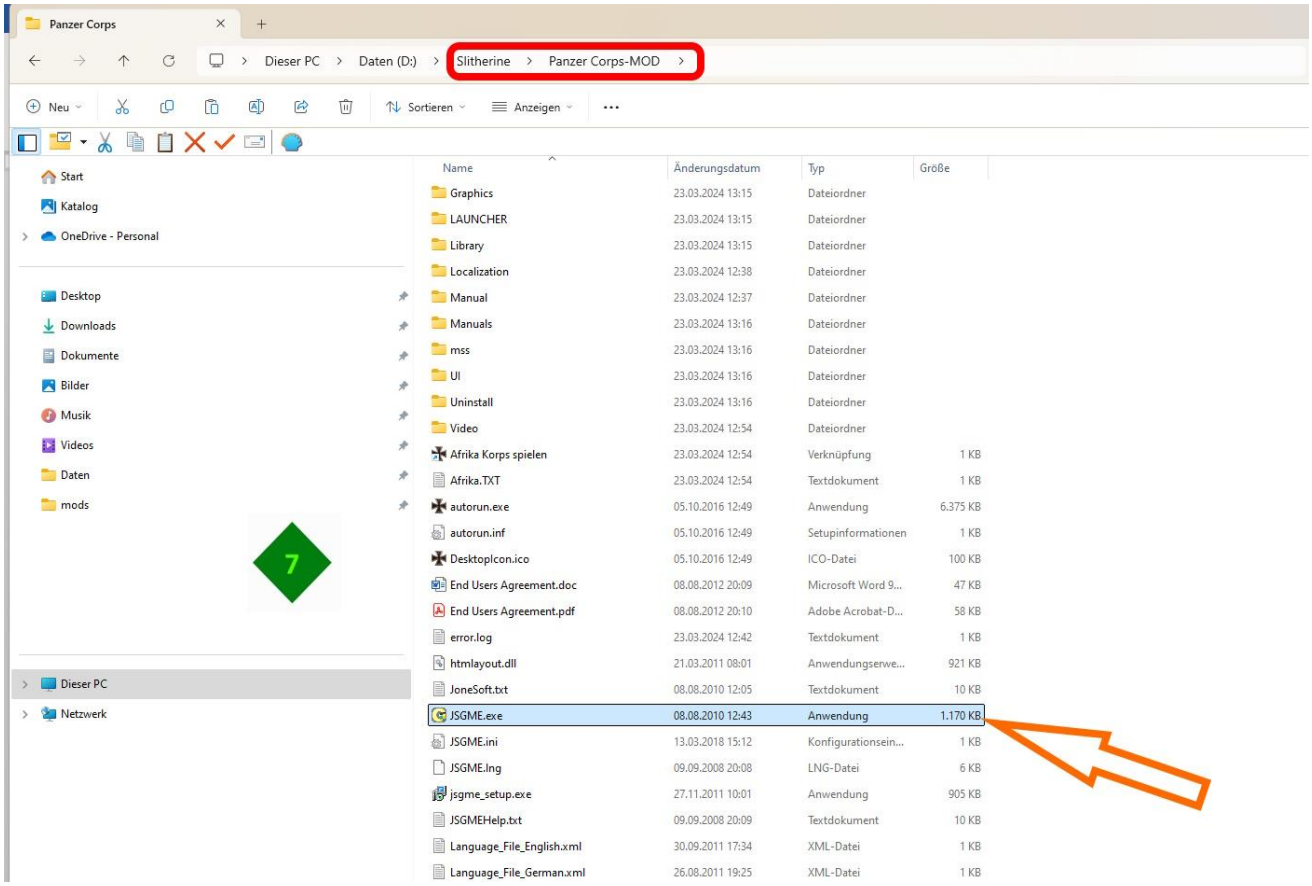


Image 7: JSGME should also be located under ‘Slitherine/Panzer Corps’ if it has been installed on your computer. Please open it now -> Start JSGME.exe.

Image 8: Under ‘Available Mods’ in the small JSGME window, you should now also find “UW2”. Click on this position, then click on the ‘Right Angle’ button. JSGME will then replace the corresponding files. UW2 will disappear from the ‘Available Mods’ list and appear in the ‘Activated Mods’ list. All data is now correctly positioned.

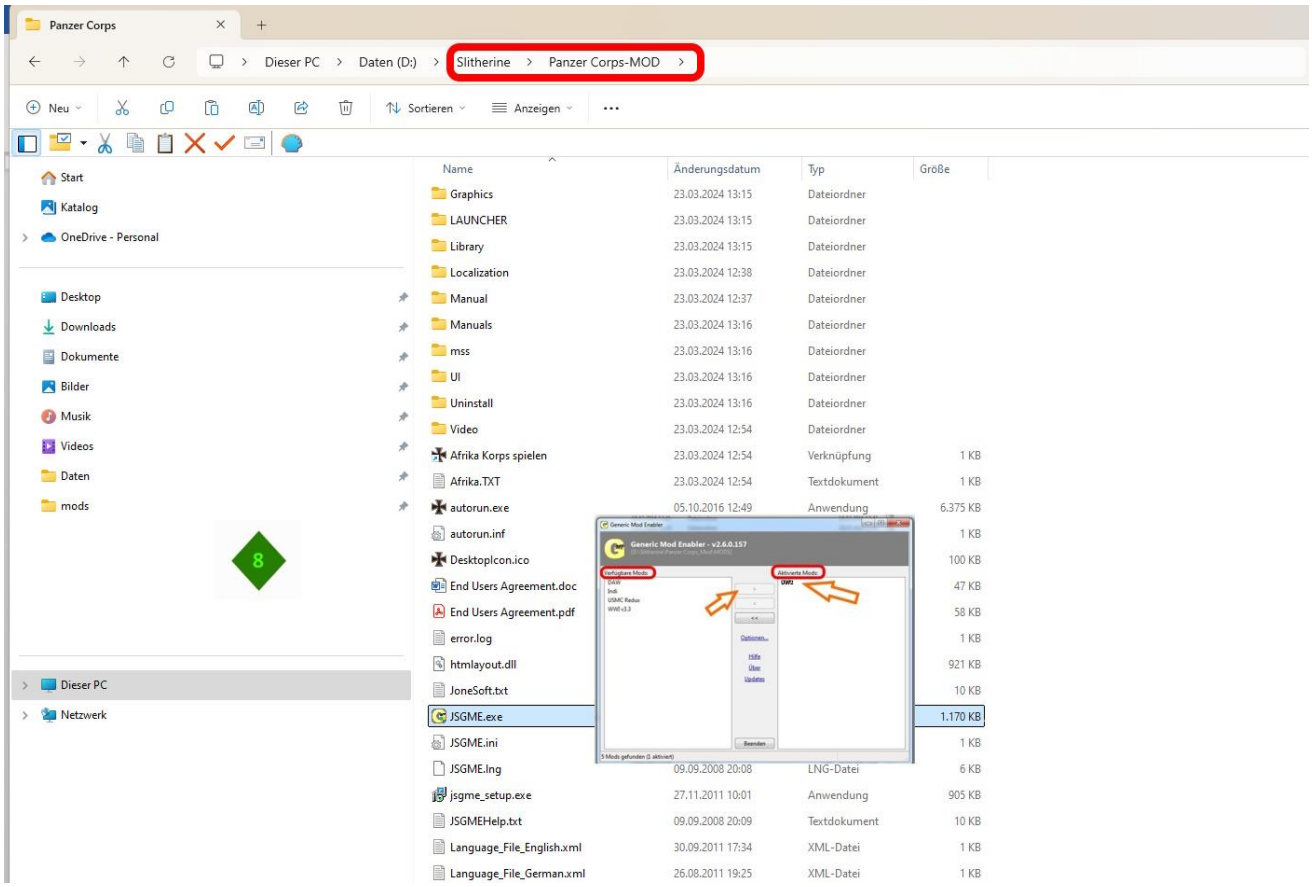




Image 9: Now please start Panzer Corps. The UW2 start screen should appear. Here, please select ‘New Game’.

Image 10: Please click on the folder icon on the right for further campaigns.



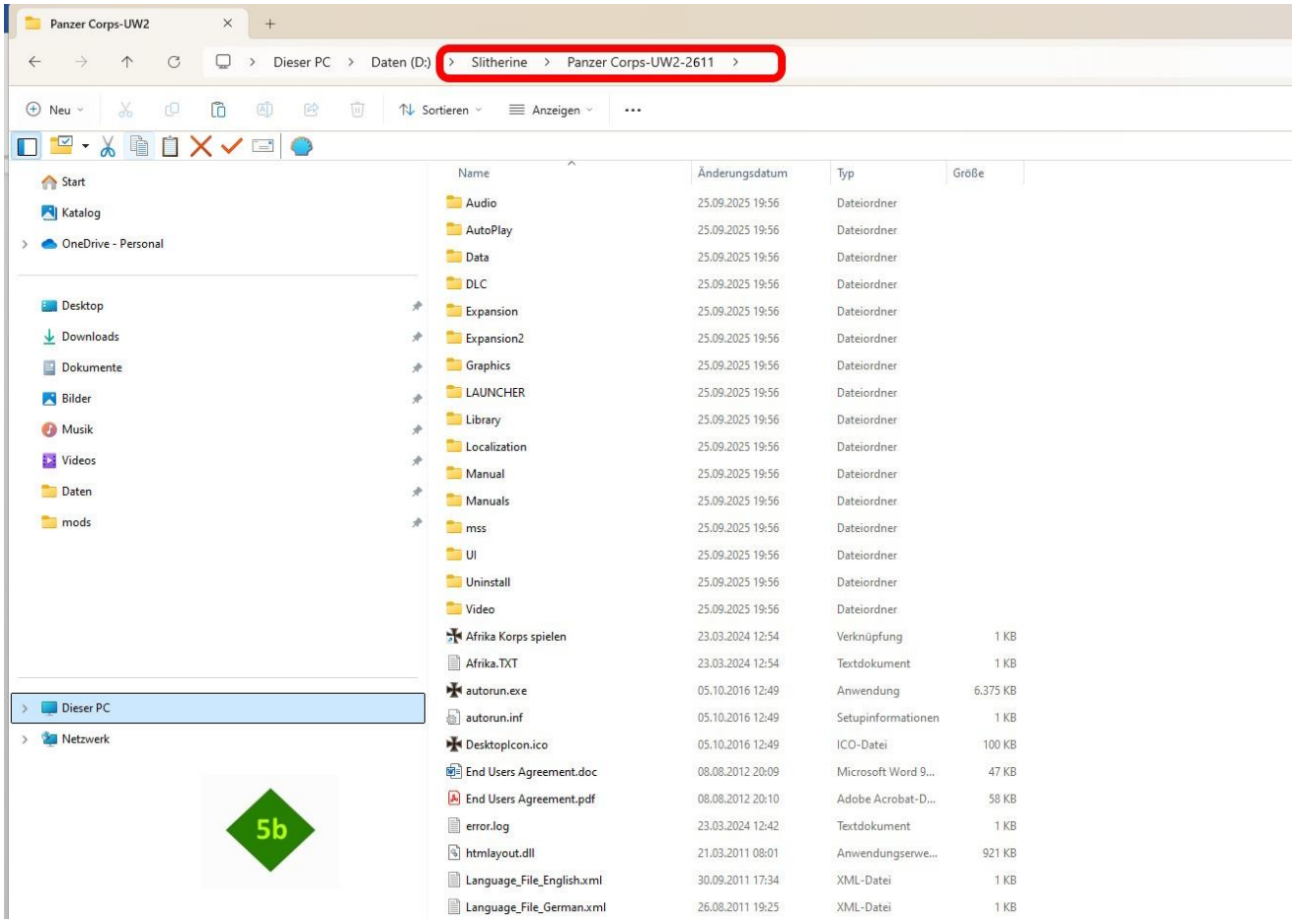


Image 11: User-made campaigns are listed at the bottom of the list. The UW2 campaign is also listed here. Please select it once. After pressing ‘Play’, you can start the campaign.

Variant without JSGME:

If you wish to install without JSGME, please refer to the following three figures 5b-7b (instead of 5-8). It is therefore possible to dispense with JSGME without any problems.

Image 5b: Please create an additional Panzer Corps directory under the ‘Slitherine’ folder. It is best to use an otherwise unchanged Panzer Corps directory and create a complete copy under a different name. I have named mine ‘Panzer Corps-UW2-2611’. This takes up approximately 1.5 GB of additional space on your computer, which is the disadvantage compared to the JSGME version.



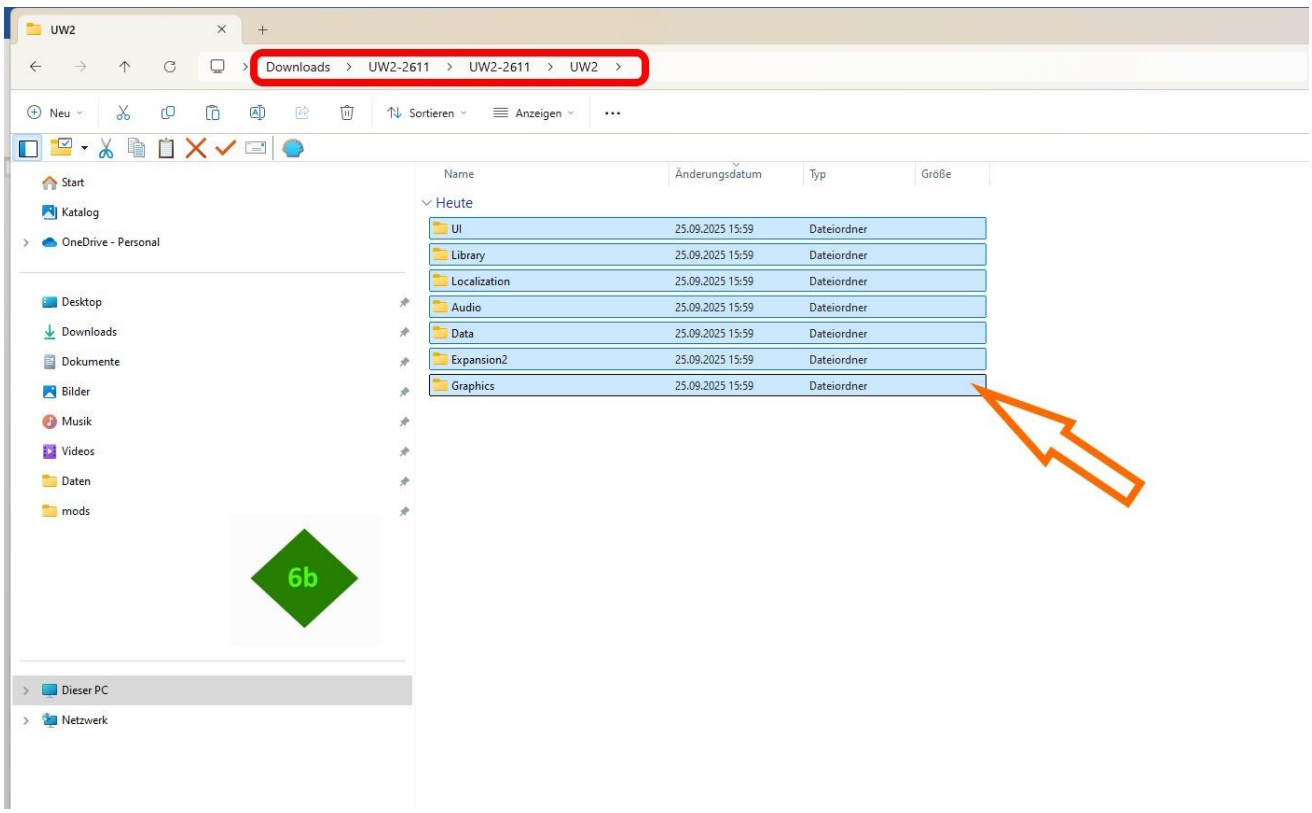
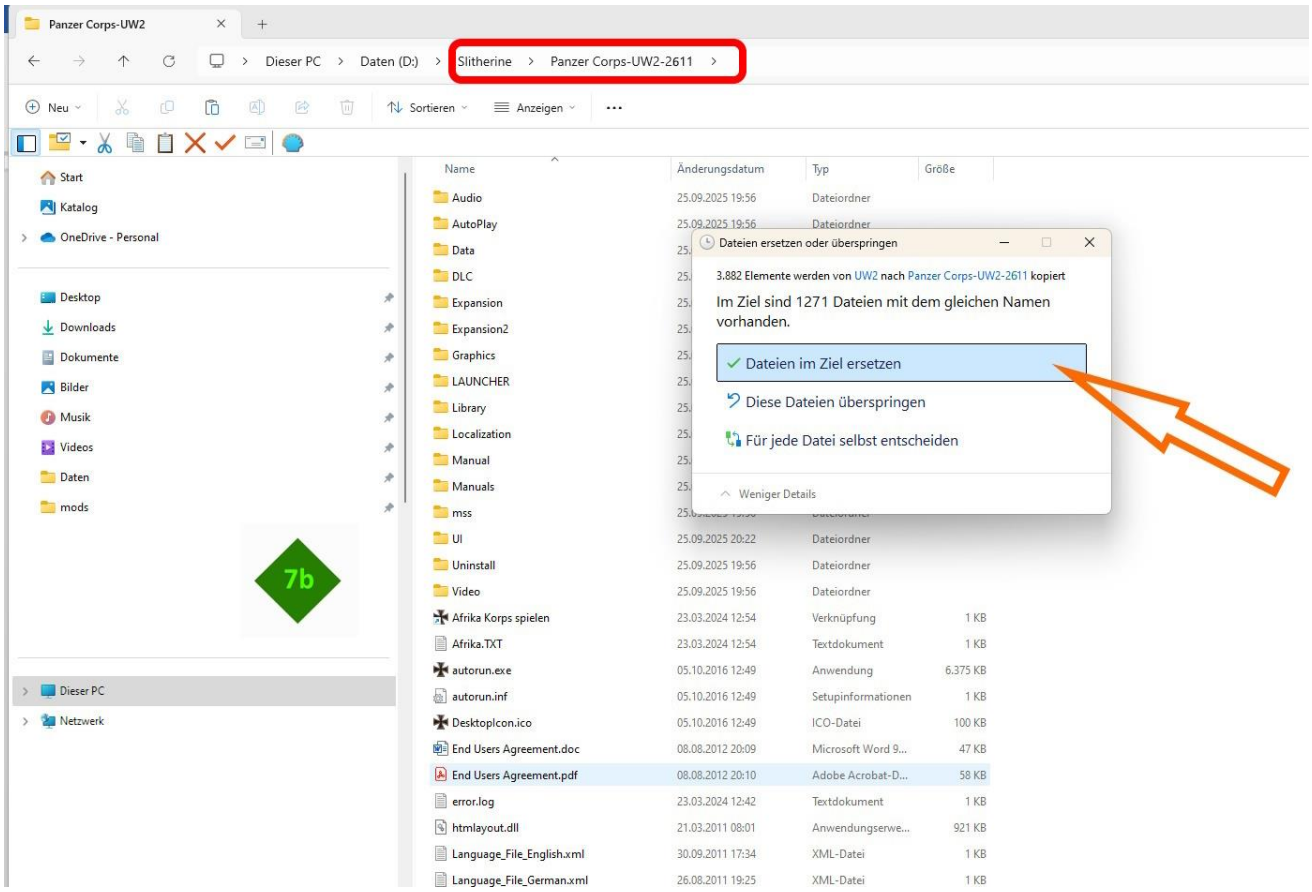


Figure 6b: Select all 7 folders in the download directory and copy them using ‘Ctrl+C’.

Image 7b: Navigate to the folder ‘Slitherine/Panzer Corps-UW2-2611’ (replace ‘Panzer Corps-UW2-2611’ if a different folder name was chosen for the Panzer Corps copy). Insert the 7 folders with the mod data here using ‘Ctrl+V’. You will be asked whether you want to replace the existing data. Please confirm this.



The UW2 files are placed over the original data in this Panzer Corps copy folder. You can then continue with steps 9-11 (see above).

The entire installation, including the download, can be completed within an hour. It is by no means an overly difficult task. Anyone can do it relatively easily. You just have to make sure that you position everything correctly, so please don't rush through the individual steps.

In any case, make sure <u>not</u> to activate the campaign parts (UW2-41, 1942 and so on) with the JSGME.

If you still encounter problems, feel free to send me a message at Slitherine.

Sonja89 November 2026