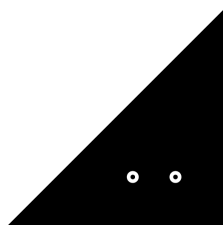# cloud

ambient cloud reverb

SoundGhost

Thank you for downloading **'cloud'.** We hope you enjoy using this plugin and that it inspires new ideas.

Introduction

'cloud' is a live audio effect that applies an expansive reverberation effect to the incoming signal. A sequel to our 'space' plugin, 'cloud' is designed for more ambient uses than reproducing a traditional reverb space. Place cloud onto any signal and listen to it wash into an ocean of luminous echoes and reflections.

Installation

Once you've downloaded the file, extract the ZIP and run the installer.

By default, the plugin is installed into:

Mac AU: /Library/Audio/Plug-Ins/Component
Mac VST3: /Library/Audio/Plug-Ins/VST3
Win VST3: C:\Program Files\Common Files\VST3

Once installed, open your preferred DAW. 'cloud' is a VST3 and AU plugin, so you'll need to ensure your DAW is set-up correctly to find and load the plugin. The above directories are where most DAWs expect these files to be - otherwise some hosts can't find a plugin on

the machine. E.g. this is the case for FL Studio or Cubase with VST3 files.

On Mac, 'cloud' installs both VST3 and AU formats of the plugin by default. If you want to install only one of these, please select the format by clicking "Customise" in the Installation Type tab.

If you use any other folder for your plugins on Windows, please select it by clicking "Browse" in the Destination Location Panel during the installation.

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Using 'cloud'
'cloud' is an audio effect, so to get started, load into onto a track in an fx slot - whether it be an audio track, instrument track, master track - anything that plays audio.

Mix
This controls the reverb mix level, from dry to wet. At 100%, the dry/incoming signal is no longer audible and vice versa.

Blur
Spreads and diffuses the reflections to create a smoother tone. At lower values, the reflections are more spread out, resulting in more clarity.

Flutter
Adds a gentle pitch shifting algorithm to the reflections, inspired by Flutter in tape machines.

Damping
Absorption/filtering of reflective frequencies. At lower values, less incoming frequencies are filtered, resulting in a brighter reverb. At higher values, more frequencies are filtered, resulting in a darker sound.

Decay
Sets the decay length of the reverb tail. Although cloud is designed with a huge reverb size/tail (it can last minutes) - decay can help tame the length if needed, even resulting in a very short reverb tail.

Version and UI Size
To check your plugin version or change the UI size, click the header/ logo at the top of the plugin to open the version panel.

Uninstalling
If you wish to uninstall the plugin and/or the demo version of the plugin, on Mac you need to delete the files from the following locations:

Mac AU: /Library/Audio/Plug-Ins/Component
Mac VST3: /Library/Audio/Plug-Ins/VST3
Win VST3: C:\Program Files\Common Files\VST3

We hope you enjoy the plugin. If you have any questions or need support, send us a message at: hello@soundghost.net

www.soundghost.net