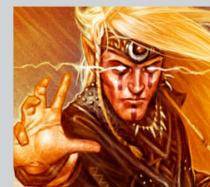


Daniel Crawley

Player Name

Zem

Character Name



Racial Features

Elven Weapon Proficiency

Proficient with longbow and shortbow.

Fey Origin

Your origin is fey, not natural

Group Awareness

Non-elf allies within 5 get +1 to Perception.

Sense Threat

You can roll a Perception check for your initiative checks; allies with lower initiatives within 10 squares gain +2 racial bonus to their initiatives

Wild Step

Ignore difficult terrain when shifting (even when shifting multiple squares).

Class/Other Features

Channel Divinity

Invoke a channel divinity class feature or other power; encounter.

Healer's Lore

Add + [Wis mod] to hit points healed by your cleric powers with the healing keyword, if they involve healing surge expenditure.

Ritual Casting

Gain Ritual Caster as a bonus feat.

In addition, you possess a ritual book, and it contains two 1st-level rituals of your choice that you have mastered.

Scholar Starting Feature

Gain one additional language; gain Use Vulnerability power

Scholar Level 5 Feature

Gain training in one new skill and one new language

Feats

Alertness

Cannot be surprised, +2 to Perception

Ritual Caster

Master and perform rituals

Weapon Expertise (Mace)

Gain bonus to attack rolls with maces.

Combat Medic

Stabilize the dying as minor action, +2 to Heal checks

Healer's Implement

Add holy symbol enhancement bonus to healing powers