

Guideline for solving the Runes.

1. Subconscious work. Sleeping on the Runes is essential. The Runes create a 'tree structure' in the mind. Eloquence in Runes is like playing a 'pipe organ'.
2. The Rune poem has many images. Some are decoys. No images shown are the right solution. The solution is in the twigs, and sometimes in the twig of the twig.
3. There is no verification on individual solution in individual verses. Sometimes there are small hints. Verification is bringing the dots together. It is a highly coded rebus.
4. All Rune words can be found in contemporary Icelandic or archaic Old Norse. Except the word 'Grail'.
5. The British scholar Alan Wilson has rediscovered the original definition of the word 'Grail'. It is an important 'manuscript'. (I.e. a star map; the 'scroll in the sky').
6. Some Rune words have dual meaning, and that is obvious to a native Icelander, whereas an English speaker is at loss.
7. The Grail Runes have no verses of their own. Some of their images can be found by looking into verses of similar shaped runes.
8. The Rune poem contains two deliberate errors in sequential placement in the row. Walafrid Strabo shows the correct sequence.
9. The seasons of the year is an underlying and reoccurring theme, that gives hint in verifying succession and sequence in the row.
10. The Rune system is an overall lifespan cycle, that contains repetition of lesser cycles of 'year' and 'day and night'.
11. All Runes are like 'stepping stones', equally important and necessary to 'cross the river' logically.
12. The Rune system explain Patristic Exegesis, as (1) phonetic letters, (2) metaphorical sequence, (3) allegorical cycle of year and (4) eloquent virtuosity in logically expressing connections between ideas.
13. The Rune system defines original pyramid, and original masonry. It is an analogue computer.
14. The Rune system, in it's present shape, was made into an alphabet by the Culdees in fifth century Britain. Futhark succeeded Coelbren of the Druids. (Because there is no other logical explanation. Occam's razor.)
15. The Rune system explains the Bible, and is therefore an existential threat to the Church of Rome, and it's derivatives. (The Grail runes are explained in Matthew, chap. 2, v. 9)
16. The Rune system is the 'Stone' metaphor in the prophecy of Daniel, that is predicted to bring total downfall to the image of an empire. It is written. (Daniel, chap. 2, v. 34)
17. Runes explain kingship logically, and by doing so, they remove the mythical foundation, that the oligarch structure is built upon.
18. The Rune system is based on logic, defined by logic, and it defines logic. (John, chap. 1, v. 1)
19. God, when defined as an analogue computer, must necessarily be Logos, when expressed as the logical cycle of year, Yahweh, in the Rune system. (Because coming and going of annual seasons is fundamentally logical.)
20. It logical to assume, that the study of the Runes was the "20 years Druid study", based on poetic verses. The Druidry craftsmanship is therefore the training in twigs of logic in tree of lifespan.
21. Runes are operators in a machine. A spaceship. "Death Star" is Omega & Alpha. That is the capstone, the 33rd operator.