

# Riemannian gossip algorithms for decentralized matrix completion

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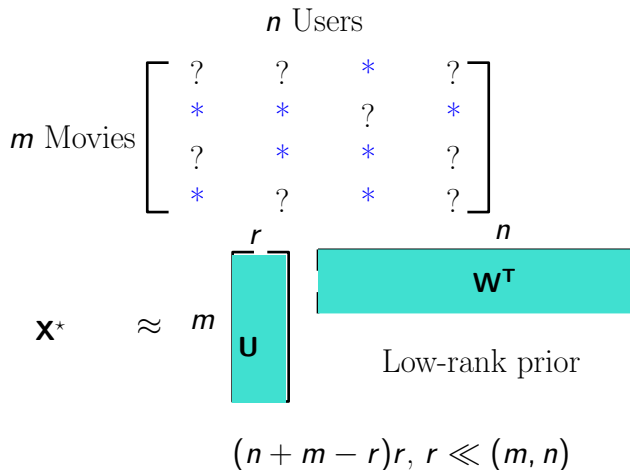
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IEICE meeting 2016



# The matrix completion problem



$\mathbf{U}$  and  $\mathbf{W}$  factor matrices.  
[\[Netflix Challenge, 2006\]](#)

# Our interest is to look at the decentralized scenario

$$\begin{array}{c}
 n_1 \text{ Users} \\
 \begin{bmatrix}
 ? & ? \\
 * & * \\
 ? & * \\
 * & ?
 \end{bmatrix} \\
 m \text{ Movies}
 \end{array}
 \quad
 \begin{array}{c}
 n_2 \text{ Users} \\
 \begin{bmatrix}
 * & ? \\
 ? & * \\
 * & ? \\
 * & ?
 \end{bmatrix}
 \end{array}
 \approx
 \mathbf{U}[\mathbf{W}_1^T \quad \mathbf{W}_2^T]$$

$\mathbf{X}_1^*$ 
 $\mathbf{X}_2^*$

- An agent  $i$  has access to its own data matrix  $\mathbf{X}_i^*$ .
- The matrix  $\mathbf{U}$  is common across all the agents.

# Contributions

We develop a **nonlinear gossip** algorithm with **minimal communication** between agents.

The optimization formulation is based on a **weighted** combination of **matrix completion** and **consensus** terms.

We develop a **parallel** variant of the proposed gossip algorithm.

Paper and codes available online

at

[www.bamdevmishra.com](http://www.bamdevmishra.com).

# Outline

- Problem formulation on the Riemannian Grassmann manifold.
- Proposed gossip algorithms.
- Numerical comparisons on synthetic and Netflix data.

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# Batch problem formulation

$$\min_{\mathbf{U} \in \text{St}(r, m)} \min_{\mathbf{W} \in \mathbb{R}^{n \times r}} \|\mathcal{P}_\Omega(\mathbf{U}\mathbf{W}^T) - \mathcal{P}_\Omega(\mathbf{X}^*)\|_F^2.$$

$\mathbf{W} \in \mathbb{R}^{n \times r}$  and

$\mathbf{U} \in \text{St}(r, m)$ , the set of  $m \times r$  matrices with **orthonormal** columns.

$\mathcal{P}_\Omega$  is the sampling operator, a convenient way to denote known entries.



# Eliminate $\mathbf{W}$

$$\min_{\mathbf{U} \in \text{St}(r,m)} \min_{\mathbf{W} \in \mathbb{R}^{n \times r}} \|\mathcal{P}_\Omega(\mathbf{U}\mathbf{W}^T) - \mathcal{P}_\Omega(\mathbf{X}^*)\|_F^2$$

$$\equiv$$

$\min_{\mathbf{U} \in \text{St}(r,m)} f(\mathbf{U}, \mathbf{W}_\mathbf{U})$ , a Grassmann optimization problem.

- Solve blue problem in closed form to obtain  $\mathbf{W}_\mathbf{U}$ .
- Final optimization problem is on Grassmann manifold, i.e., variable is 'column space' of  $\mathbf{U}$ .

[Boumal and Absil, LAA, 2015]

# Decentralized problem formulation

$$\mathbf{X}^* = [\mathbf{X}_1^*, \mathbf{X}_2^*, \dots, \mathbf{X}_N^*].$$

$$\begin{aligned} \sum_i \min_{\mathbf{U} \in \text{St}(r,m), \mathbf{W}_i \in \mathbb{R}^{n_i \times r}} \frac{1}{2} \|\mathcal{P}_{\Omega_i}(\mathbf{U}\mathbf{W}_i^T) - \mathcal{P}_{\Omega_i}(\mathbf{X}_i^*)\|_F^2 \\ = \min_{\mathbf{U} \in \text{St}(r,m)} \frac{1}{2} \sum_i \|\mathcal{P}_{\Omega_i}(\mathbf{U}\mathbf{W}_{i\mathbf{U}}^T) - \mathcal{P}_{\Omega_i}(\mathbf{X}_i^*)\|_F^2, \end{aligned}$$

where  $\mathbf{W}_{i\mathbf{U}}$  is computed by agent  $i$  independently.

Although the problem is distributed, we still need to learn a common  $\mathbf{U}$ .

# We add a consensus term to our optimization formulation

**Key idea:** introduce multiple copies of  $\mathbf{U}$  among  $N$  agents, but allow them to reach consensus.

$$\min_{\mathbf{U}_1, \dots, \mathbf{U}_N \in \text{St}(r, m)} \frac{1}{2} \sum_i \underbrace{\|\mathcal{P}_{\Omega_i}(\mathbf{U}_i \mathbf{W}_{i\mathbf{U}_i}^T) - \mathcal{P}_{\Omega_i}(\mathbf{X}_i^*)\|_F^2}_{\text{completion task handled by agent } i} + \frac{\rho}{2} \underbrace{(d(\mathbf{U}_1, \mathbf{U}_2)^2 + d(\mathbf{U}_2, \mathbf{U}_3)^2 + \dots + d(\mathbf{U}_{N-1}, \mathbf{U}_N)^2)}_{\text{consensus among agents}}.$$

$d$  is the Riemannian distance on the Grassmann manifold.

A large  $\rho$  trades-off completion with consensus.

Minimizing only **consensus**  $\Rightarrow \mathbf{U}_1 = \mathbf{U}_2 = \dots = \mathbf{U}_{N-1} = \mathbf{U}_N$ .

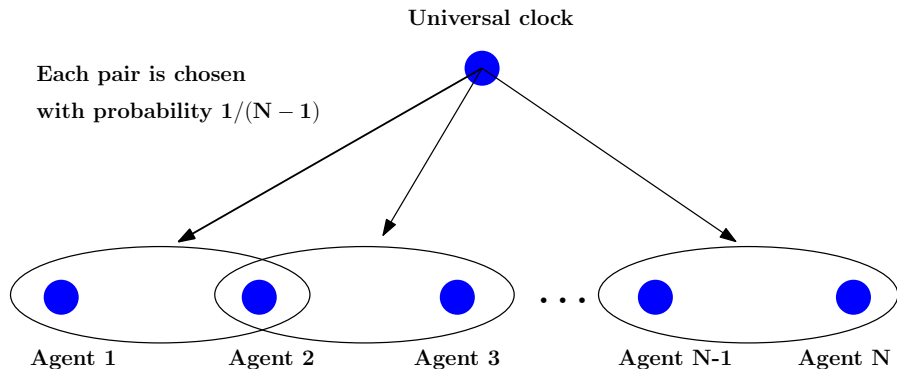
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# Riemannian online gossip on Grassmann

- 1 Agents  $i$  and  $i + 1$  are neighbors for all  $i \leq N - 1$ . (ordering of agents)
- 2 At each time slot, say  $t$ , we pick an agent  $i \leq N - 1$  randomly with uniform probability. (SGD updates)
  - Equivalently, we also pick agent  $i + 1$  (the neighbor of agent  $i$ ).
  - Agents  $i$  and  $i + 1$  update  $\mathbf{U}_i$  and  $\mathbf{U}_{i+1}$ , respectively, by taking a *gradient descent step* with stepsize  $\gamma_t$  on Grassmann manifold.
  - $\sum \gamma_t^2 < \infty$  and  $\sum \gamma_t = +\infty$ .

# A graphical illustration



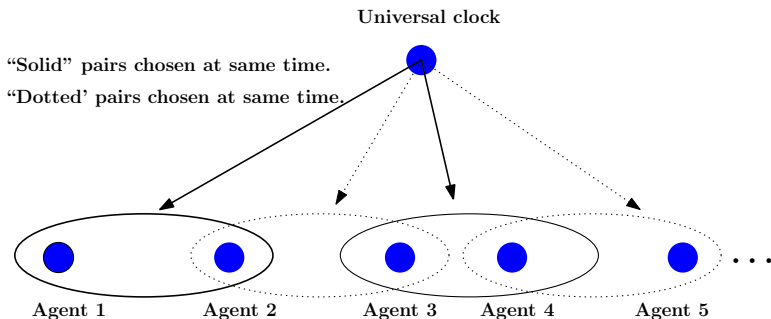
# Convergence of Riemannian online gossip

Asymptotic convergence follows standard SGD analysis on manifold.

The proposed algorithm is readily implementable, e.g., with the toolbox **Manopt**.

[Bonnabel, IEEE TAC, 2013; Absil, Mahoney, and Sepulchre, Princeton Press, 2008; Boumal et al., JMLR, 2014]

# Parallelizing Riemannian gossip with particular sampling



“Dotted” and “solid” groups are chosen with probability  $1/2$ .

Convergence guarantees remain the same.

$(N - 1)/2$  times faster.

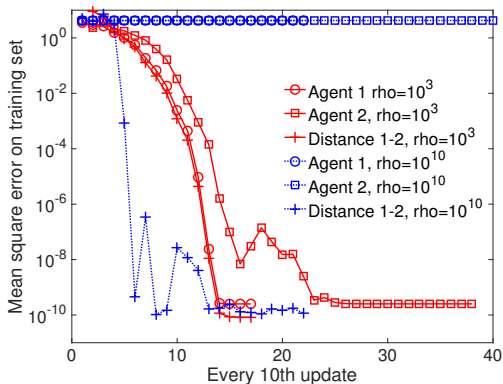


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Effect of  $\rho$ 

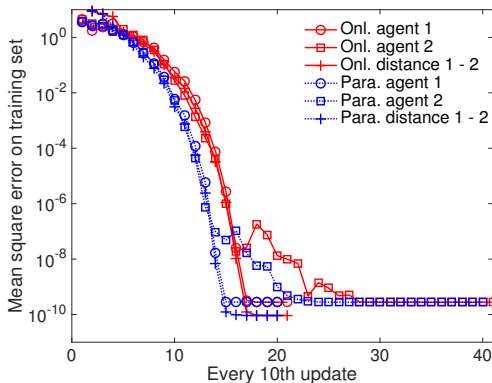
10 000  $\times$  100 000 matrix with  $N = 6$ .



A very large  $\rho$  minimizes only achieves consensus among agents.  
 A tuned  $\rho$  achieves both completion and consensus.

# Performance of online and parallel variants

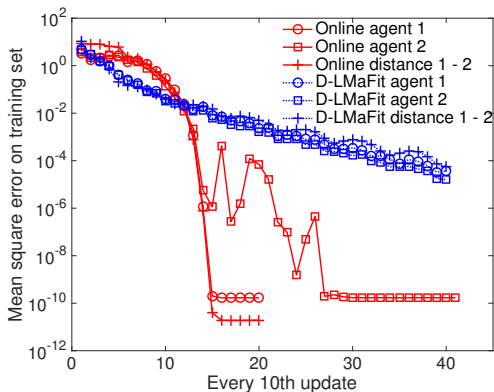
$10\,000 \times 100\,000$  matrix with  $N = 6$  and  $\rho = 10^3$ .



There is no loss of performance in parallelizing the updates.

# Comparison with D-LMaFit

$500 \times 12000$  and  $N = 6$ .



D-LMaFit code is not scalable to large data.

# Netflix data: different number of agents

Rank = 10

$N = \{2, 5, 10, 15, 20\}$  agents

10 random 80/20 - train/test - 80/20 million split

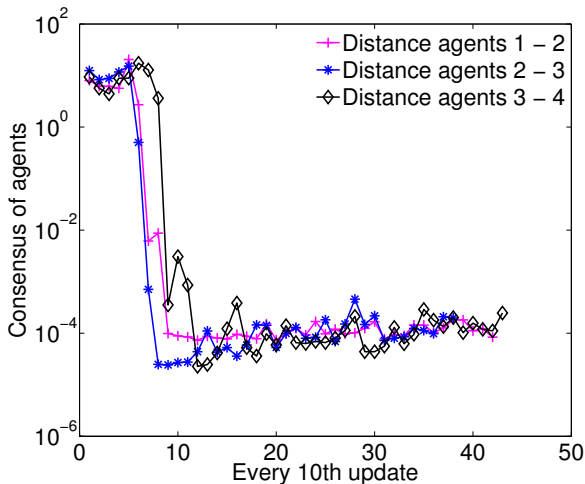
Online gossip:

	$N = 2$	$N = 5$	$N = 10$	$N = 15$	$N = 20$
Test RMSE	0.877	0.885	0.891	0.894	0.900

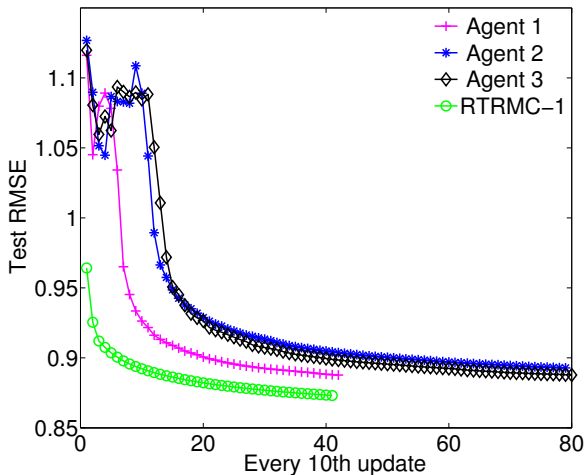
Batch gradient descent algorithm **RTRMC** benchmark: 0.873.

[[Boumal and Absil, LAA, 2015](#)]

# Netflix data: consensus of agents



# Netflix data: test RMSE with updates



# Summary and future work

- We proposed a **Riemannian gossip** approach to the decentralized matrix completion problem.
- We minimize weighted sum of **completion** and **consensus** terms on Grassmann manifold.
- Numerical comparisons show good performance of the proposed algorithms, e.g., on **Netflix** dataset.
- Currently, we intend to explore **asynchronous** updating of agents on Grassmann manifold.



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