R.S.F. Character Record Sheet

Name:  *Sarah*

Alignment:  *lawful neutral*

Weight:  *150lb*  Height:  *5’10”*

Hair:  *purple and light blue* Eyes:  *silver*

Skin:  *white*  Gender:  *female*

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| --- |
| Race: Eumi |
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| --- | --- | --- | --- | --- | --- |
| Ability | No | To | Ability | No | To |
| Strength | *4* | *9* | Persuasion | *4* | *4* |
| Defense | *1* | *6* | Intelligence | *7* | *7* |
| Agility | *9* | *13* | Perception | *9* | *14* |
| Dexterity | *4* | *4* | Magic | *10* | *15* |

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| --- | --- | --- | --- | --- |
|  | Head | Body | Other (instead of Legs) | Feet |
| Armor/Clothes | *Ultra lenses* | *Canal armor* | *Wings* | *Grapple boots* |
| Defense bonus | *0* | *+3* | *0* | *+2* |
| Other bonus | *Perception +2* | *Magic +3* | *Agility +2* | *Agility +2* |
| Description | *A zooming* *lense.* | *Helps canalizing magic.* | *Enables flight.* | *Boots that can attach to any material.* |

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| --- | --- | --- | --- |
|  | Left arm/hand | Right arm/hand | Other |
| Accessory | *Space cannon* | *Mecha arm* | *Backsentry* |
| Ability bonus | *Strenght +2* | *Strenght +3* | *Perception +3* |
| Description | *A cannon that has many MANY uses.* | *Enhancement that makes her stronger, STRONGER.* | *A Backpack sentry that auto-targets heat.* |

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| --- | --- | --- | --- |
| Quick Attack | Ability bonus | Damage | Critical |
| *Mini Sentry* | *Perception +1* | *1 per hit* | *2 per hit* |
| Range | Type | Description |
| *large* | *ranged* | *The backsentry identifies a target and shoots at it.* |

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| --- | --- | --- | --- |
| Strong Attack | Ability bonus | Damage | Critical |
| *Megaton Punch* | *Strenght +2* |  |  |
| Range | Type | Description |
| *small* | *melee* | *A strong but somehow imprecise punch. I mean STRONG.* |

|  |  |  |  |
| --- | --- | --- | --- |
| Super Attack | Ability bonus | Damage | Critical |
| *Space Burst* | *Magic +2* | *∞* | *-*  |
| Range | Type | Description |
| *medium* | *magic* | *Eradicates target* |

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| --- | --- | --- | --- |
| Combo Attack 1 | Combo Type | Damage | Critical |
| *Fast Shots* | *Magic/range* | *2 per hit* | *3 per hit* |
| Range | Type | Description |
| *large* | *Quick* | *The user tries his best to output as much damage as possible.* |
| Combo Attack 2 | Combo Type | Damage | Critical |
| *Blind punch* | *Magic/melee* | *8* | *10* |
| Range | Type | Description |
| *small* | *strong* | *The user blinds the target and punches right where it hurts.* |