

Creating your class

How to start

Creating your class

- Sign into the teacher's admin panel: <https://teachers.funexpected.cloud/#/signin>.
- Add your students then click "Save class".



Parent's email is an optional field. We will offer parents free 30-days unlimited access (instead of the usual 7 days).

This helps us keep the Teacher's Edition of Funexpected Math free for educators.

The screenshot shows a web interface for adding students to a class. At the top right is a blue 'Done' button. Below it is the 'Add student' form with three input fields: 'Student Name*', 'Birth date*' (with a calendar icon and a help icon), and 'Parent's Email' (with a help icon). A large blue 'Add student' button is centered below the form. Below the form is a table titled 'Your class' with a red 'Unsaved changes' warning icon. The table has four columns: '#', 'Student Name', 'Birth date', and 'Parent's Email'. It contains four rows of student data. Each row has a trash can icon and a pencil icon to its right.

#	Student Name	Birth date	Parent's Email		
1	Harry	June 2019	harry@gmail.com		
2	Caroline	August 2019	lalalalla@gmail.com		
3	Kat	May 2018	voronkova211@gmail.com		
4	Martha V	April 2019	maia_ss@gmail.com		

Using login QR codes

- Congratulations, you have now created your own class!
- To log into each Student account or your Teacher account, tap the QR code located opposite a user name.
- You must scan the QR code directly from the admin panel whenever you need to change the app user.

The screenshot shows the FUNEXPECTED teachers app interface. At the top left is the logo 'FUNEXPECTED teachers'. The user 'Victoria T' is logged in, as shown in the top right. The main content area is titled 'Classes / Pre-K' and shows a 'Pre-K' class with '4 Students'. There are buttons for 'Add students', 'Teacher Login Guide', and 'Student Login Guide'. A table lists the teacher and students with their respective details and QR codes for login.

Teacher		Teacher's email	
#	Name		
1	Victoria T	kate+dl122@funexpected.org	

Students		Birth Month/Year	Parent's Email	
#	Student Name			
1	Student 1	May 2017		
2	Student 2	May 2017		
3	Student 3	May 2017		

A modal window titled 'Login QR-code' is overlaid on the interface, showing a QR code for 'Harry, June 2017'. A hand icon is pointing to the QR code in the modal.

Any questions? Just email us at support@funexpected.org
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Preparing devices for the first lesson

- Download the Funexpected Math app on all student devices.
- Log into your Teacher or Students' accounts using the QR code from the Teacher's admin panel.
- Scan the login QR code from the Teacher's admin panel using your device's camera.

1



Download on
the App Store



Get it on
Google Play

2

Login QR-code



Harry, June 2017

3

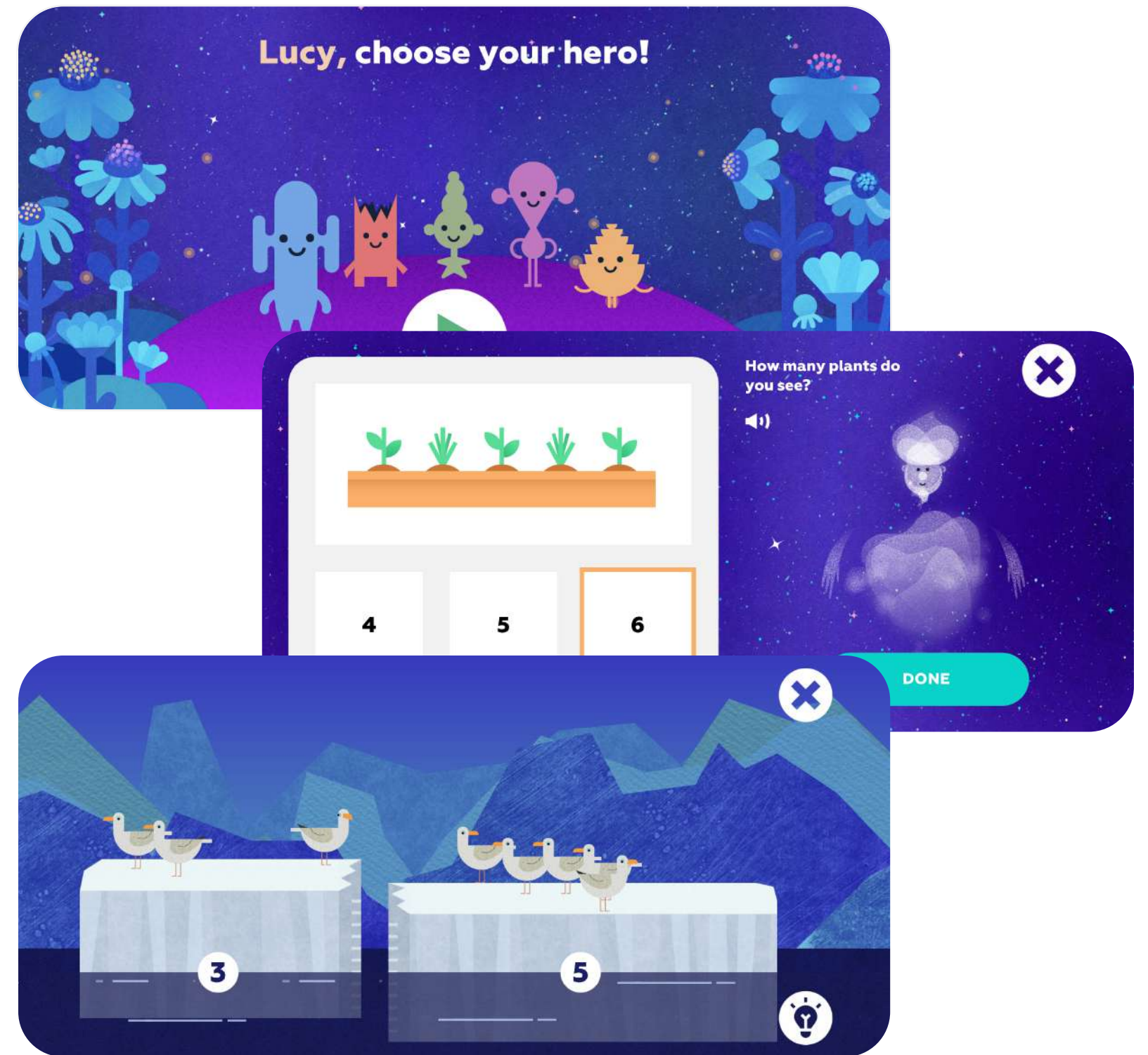


How to start the first lesson

- Scan the login QR code from the Teacher's admin panel using your device's camera.
- If there is a Star Mission available, students will be automatically redirected to it after seeing the Welcome screen.

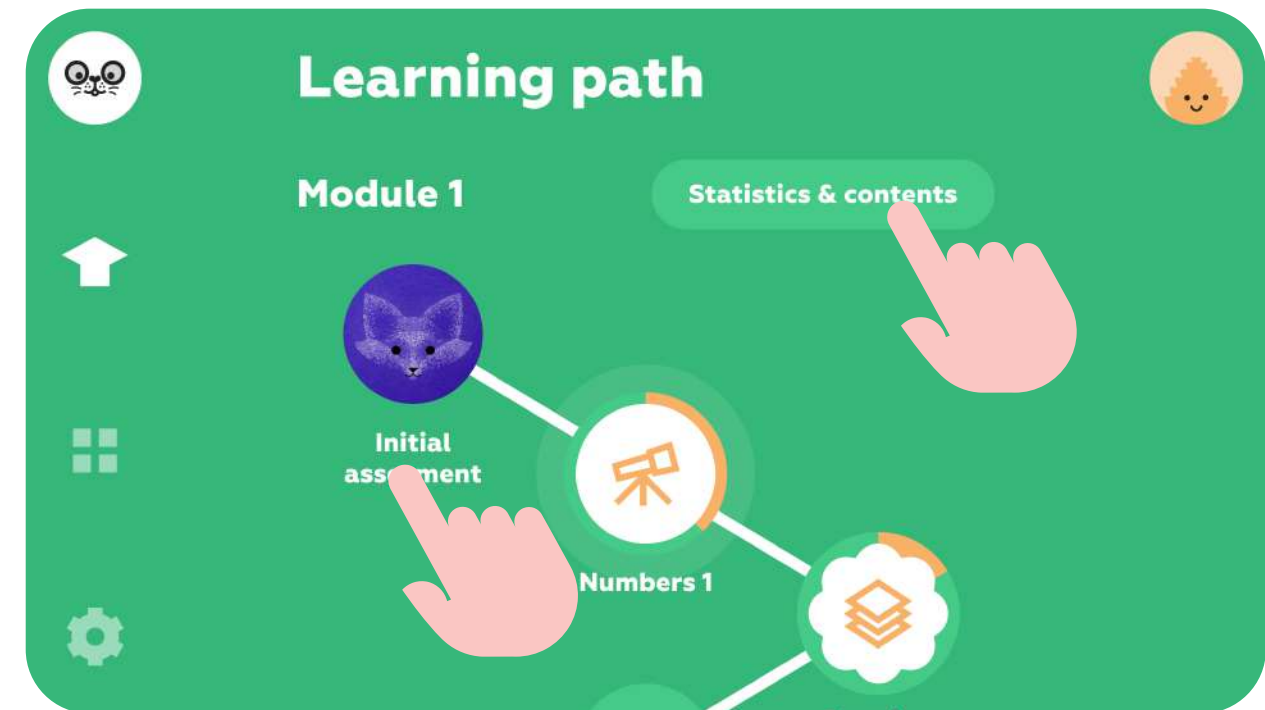
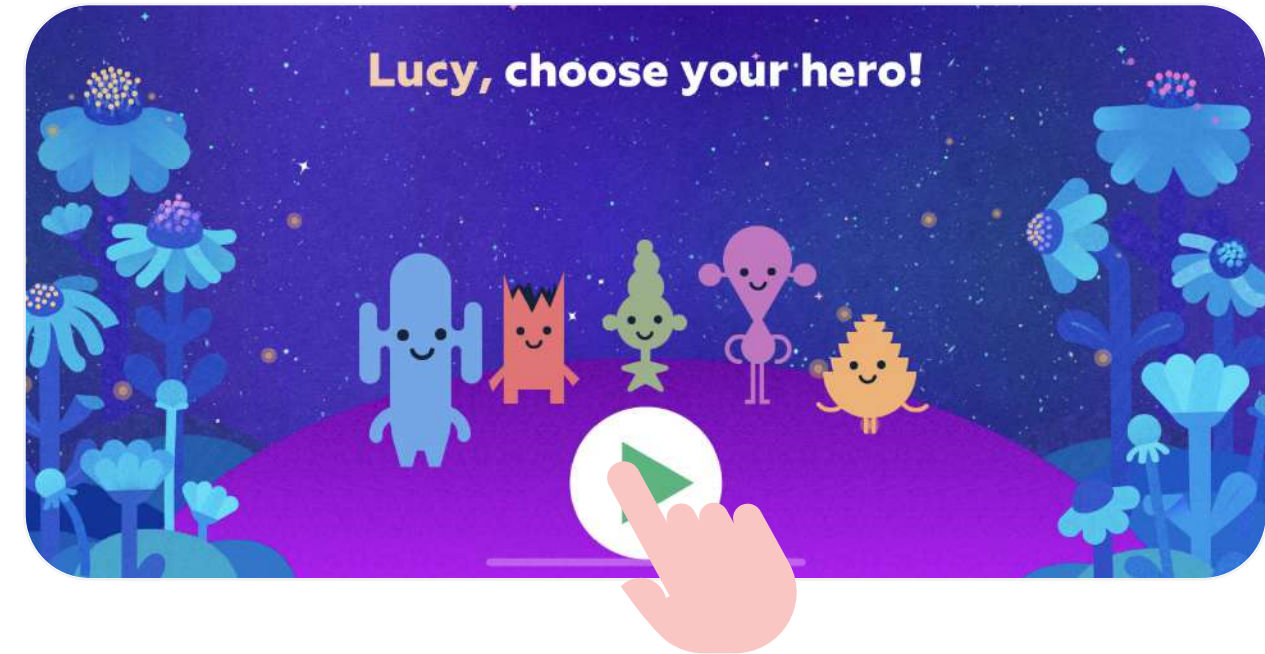


The Star Missions is a yearly program led by a magical tutor with 4 modules and 12 blocks per module. Each block consists of math manipulative games, interactive skills training and oral tasks.



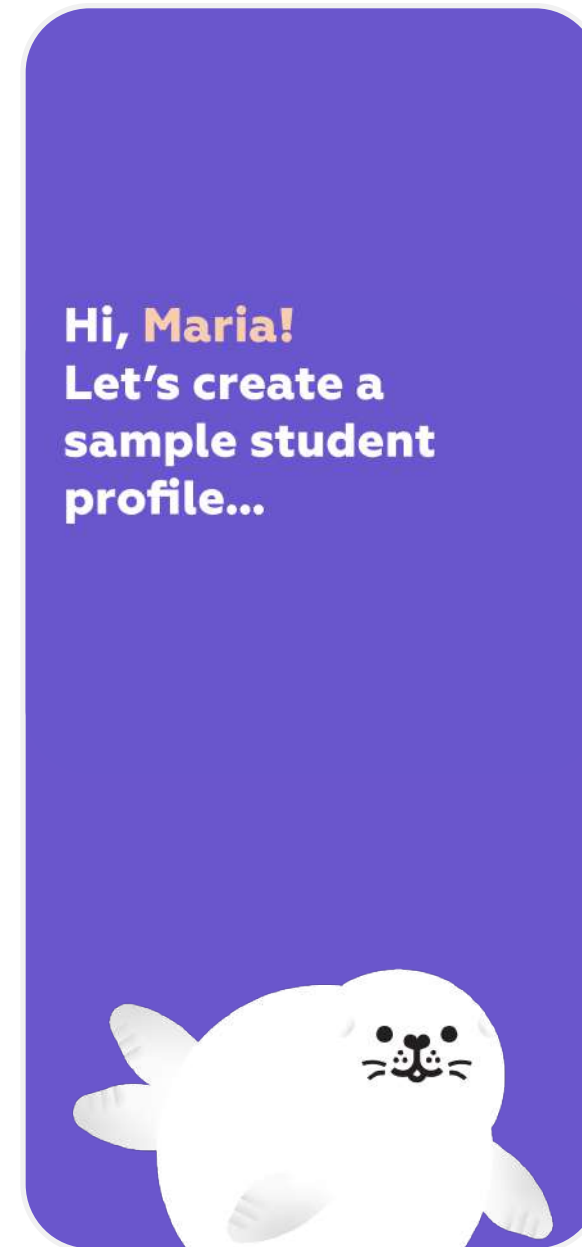
Student's account features

- As a student, you can start playing Funexpected Math automatically - just login using a student Apple ID and choose your hero!
- Once a Learning Path mission is completed, the next mission will open
- To check a user's statistics, tap the "Statistics & contents" button.



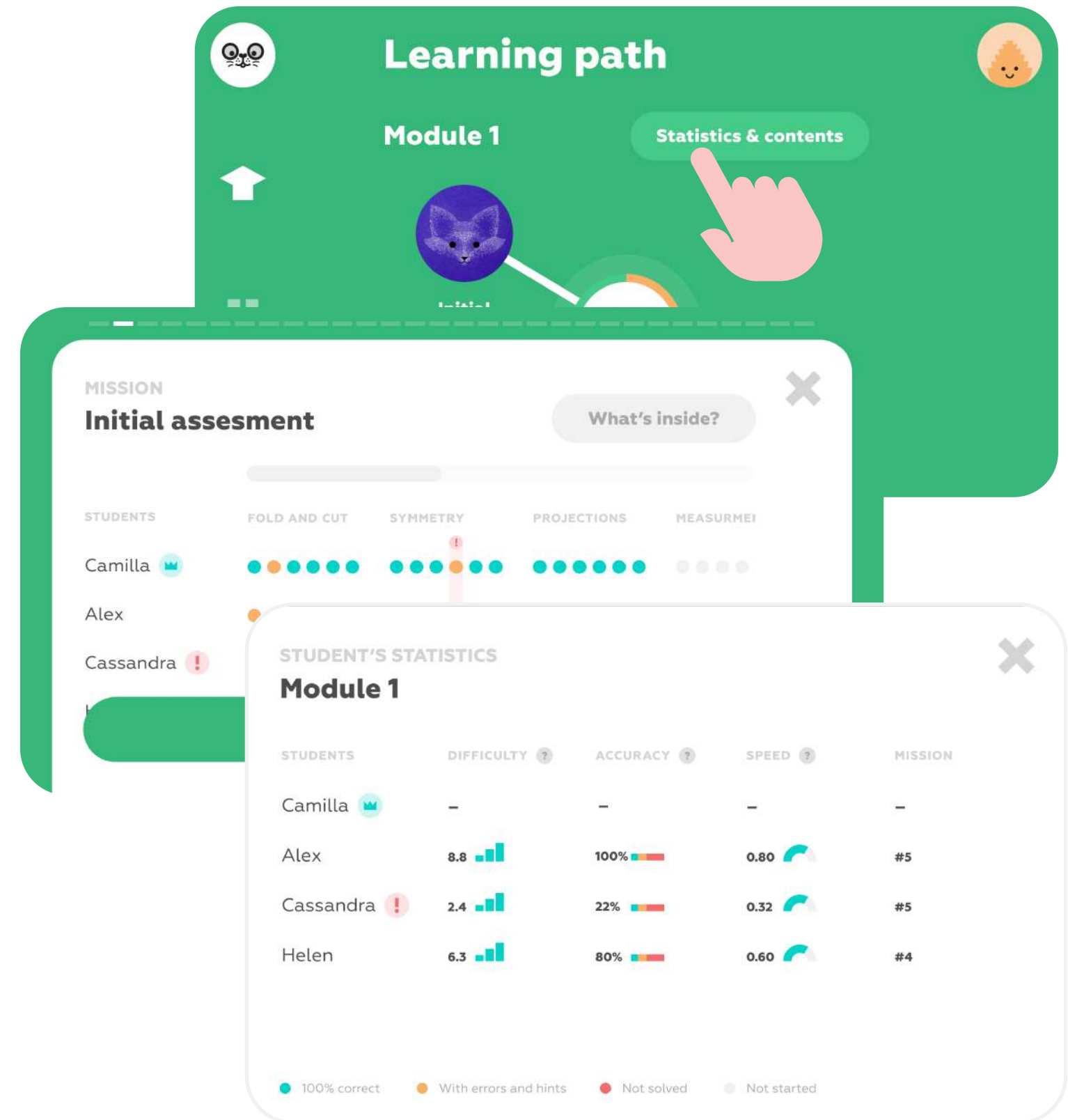
Teacher's account features

- As a teacher, you can create a sample student profile. The app will invite you to do this when you first launch using your Teacher's account
- All tasks will be available (no need to take the course sequentially) - so you can study the content before starting your lessons
- The progress of the sample student profile will not affect the class statistics



Teacher's account features: Whole Class Statistics and Reports

- To check your students' progress, tap the "Statistics & contents" button.
- Discover detailed class reports highlighting each student's strengths and areas for improvement.
- Check out comparative statistics on completed missions (grouped by module) by tapping the "Overall module progress" button.



Teacher's account features: Child's Statistics

- Detailed statistics feature a visual display of each student's progress, difficulty level, speed and accuracy.
- Tap "What's inside?" for a detailed curriculum on each mission.
- Personal statistics for any student will always be available in the Student account.

The image shows two overlapping screenshots of a digital interface. The top screenshot, titled 'PRACTICE SETS Initial assessment', displays a table of themes with columns for 'THEMES', 'DIFFICULTY', 'SPEED', and 'ACCURACY'. A hand icon points to a 'What's inside?' button. The bottom screenshot, titled 'UNITS Initial assessment', features a purple cat avatar, a mission description, and a list of two units with their respective activity counts and durations.

THEMES	DIFFICULTY	SPEED	ACCURACY
Counting, geometry, logic	5/6	0.34	100%
Quantity & addition	3/12	0.56	~80%
Mental rotation 1	2/3	0.26	~60%
Overlapping shapes	5/17	2.56	~40%
Geometry, numbers, algorithms	5/17	1.50	~50%

UNITS Initial assessment

20 ACTIVITIES 5 THEMES 30 MIN

Solve varied problems to adjust the individual learning path.

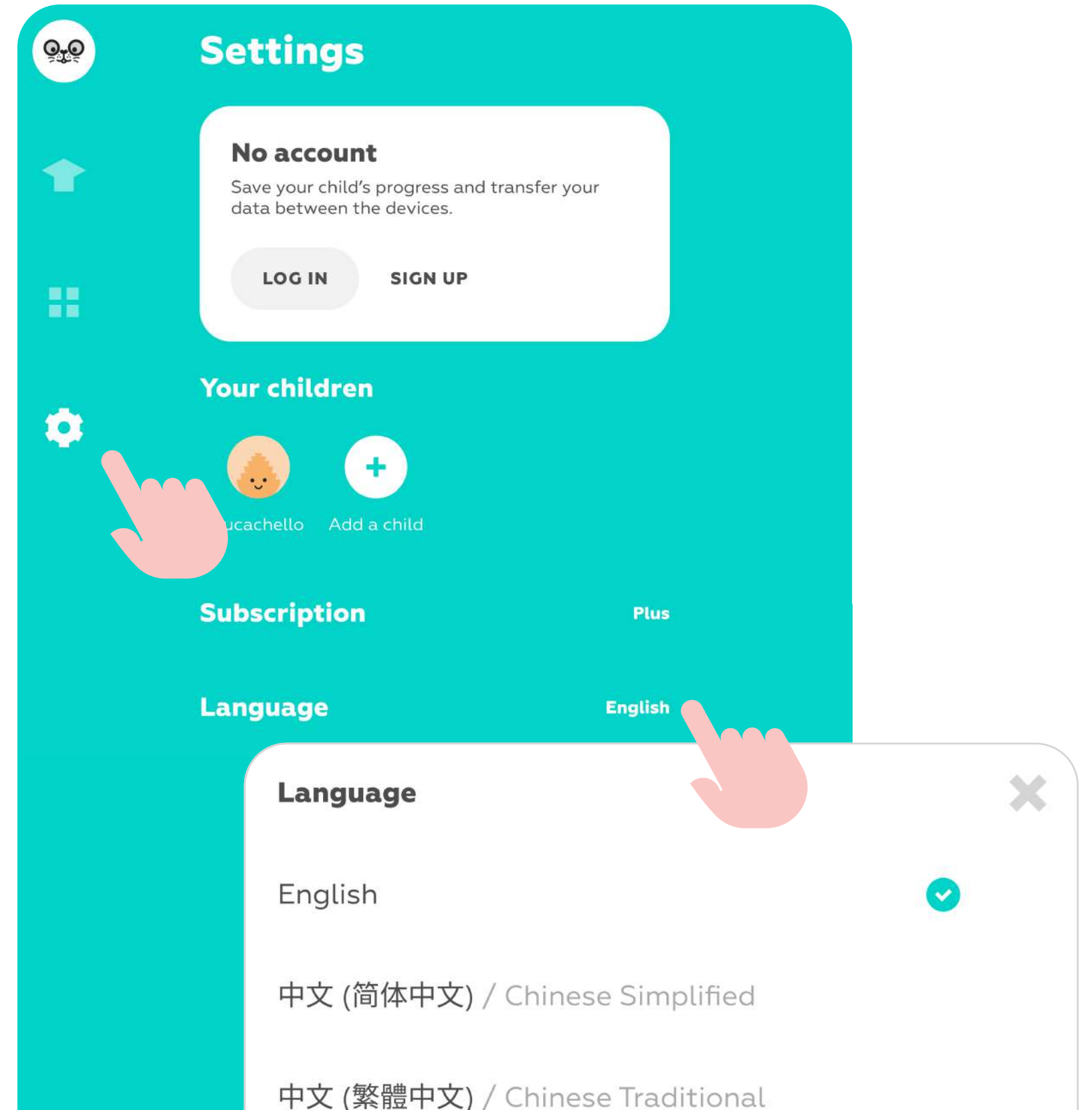
ABOUT THE MISSION

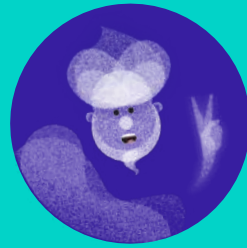
In this lesson, we assess the initial level of knowledge on various topics and select suitable tasks for the program.

- 1 Counting, geometry, logic
ORAL QUESTIONS 5 ACTIVITIES 6 MINUTES
- 2 Quantities & addition
MATH GAMES 5 ACTIVITIES 6 MINUTES

Got ELL students?

- No problem! Just create another teacher account and add ELL students to it: <https://funexpectedapps.com/teachers>
- Funexpected Math has been adapted for 17 languages! The language will be the same for the entire teacher account.
- Set your teacher account to your preferred language in your Account settings.





CHILD'S STATISTICS

Camilla 7 years

INTERACTIVE TASKS **43** ↑32 SKILL PRACTICE **24** ↑12 ORAL QUESTIONS **73** ↑16

Last week's progress

CURRENT DIFFICULTY LEVEL

9.2 **2.8**



Learn more about navigation within the app, and other features on our Educator Resources page!

[Go to Educator Resources](#)

