

Introduction

This document describes the tool Custom Icon Bit, which is a post linker for Metrowerks CodeWarrior.

Using Custom Icon Bit

By default, the Mac OS Finder displays the same file icon for every file with a given file type and creator. However, if there are icon resources ('icl8', 'icl4', etc.) present in a file with resource ID -16455 AND the custom icon bit is set for the file, the Finder displays that icon as the file's icon.

When you set the post linker of a project to Custom Icon Bit, it simply sets the Finder custom icon bit for the project's output file. This post linker is used by most of the sample shaders to provide a custom icon. These shaders also contain icon -16455 resources.

To install Custom Icon Bit, drag it into the Linkers folder inside the CodeWarrior Plugins folder, which is in the same folder with the Metrowerks CodeWarrior IDE.