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Rotoscopes

Rotoscopes can now be environment (spherical) maps. You can use this feature to set the map up how you want it, then, if you want, copy and paste it into:

World > Raytrace > Reflections

World > Raytrace > Refractions

Global Illumination window > Sky Maps

It brings back the convenience of having a sky-hemesphere without the sky-hemesphere's drawbacks (they are slow and cause GI artifacts).

Ian