

RAFAEL CONDE designer

I'm a Designer with a Computer Science background with a deep and passionate interest in clean, straight-to-the-point design.

Experience

Design Lead, Netlify, 2016—Present

Independent, 2015—Present

SketchCasts, 2014—Present

Frames, iOS app, 2015

Layout , Podcast, 2015—Present

Break This Safe, 🍏 watch game, 2016—Present

Product Designer, Imaginary Cloud, 2014—2015

Designer & Front-End Developer, Think Orange, 2013—2014

Publications

Offscreen Magazine #8, “A Day in the Life”

net Magazine #265, “Sketch Plugins” (Article)

net Magazine #258, “How to Mockup a Website with Sketch” (Article/Tutorial)

Skills

UI Design and prototyping

Audio and video editing

Swift and front-end web development

Education

Computer Science, FCUP, 2009—2012

Life, 1991—Present