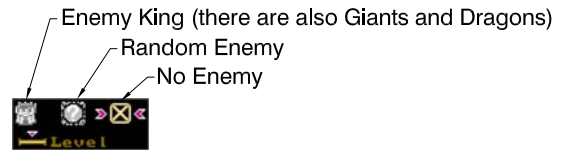


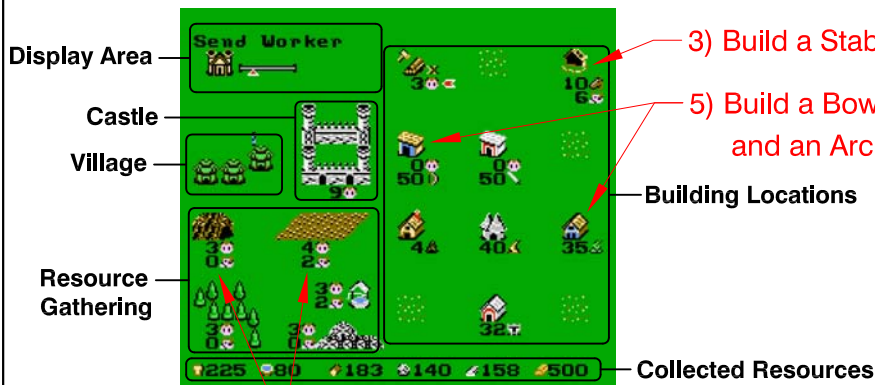
# Quick Start Guide - 1

- 1) On the Title Screen, choose **Create Battle**.  
Then select up to 3 Enemies to battle  
Move the Level to the Left for an Easier Battle



## Start by building your kingdom

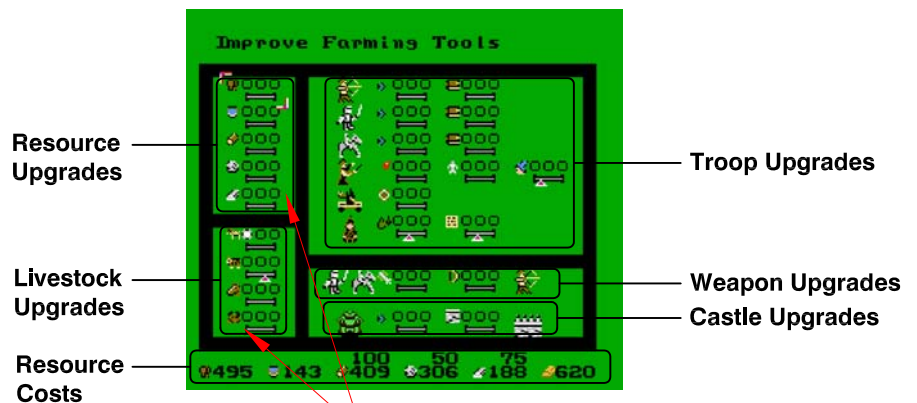
### Kingdom View



- 2) Start collecting resources  
(select each of the 5 resources and assign 3-4 workers to gather them)

- 6) Select the Bow Workshop and add more workers, then start training archers at the Archer Guild (A button)

### Upgrade View



- 7) Build a Scout Hall, upgrade Horse Breeding, and then produce Scouts  
Hint - if you need more Gold, trade at the Village (in Kingdom View)
  - 8) Continue with Resource collection (you can now add Oxen to the resources). Also, keep sending workers to the resources, continue upgrading, and training Archers
- 4) Press Select to enter Upgrade view then upgrade Ox Breeding and upgrade some resource collection

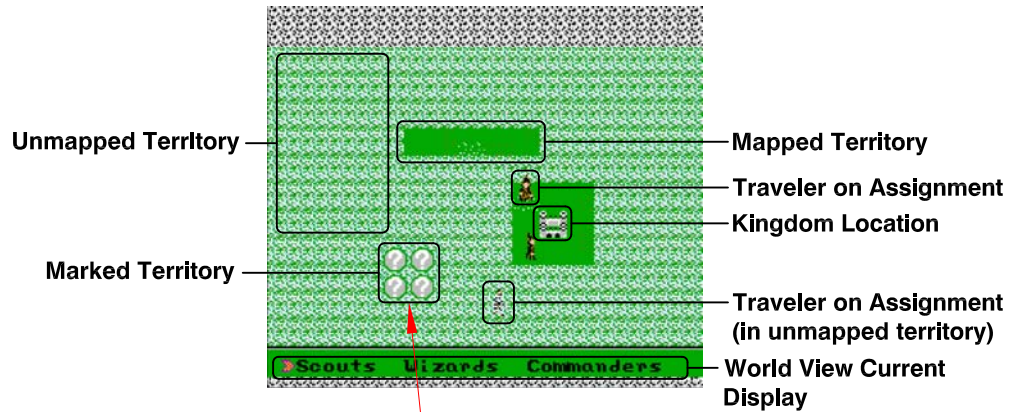
# Quick Start Guide - 2

## Let's Find the Enemy and Attack

9) Select the Castle, choose Assign Scout, then choose Map Territory



### World View



10) When an enemy is found select the Castle, then choose Assign Battle Mission (make sure to leave enough troops at home to defend against incoming attacks)

9 continued) In World View, select areas that you want to uncover. You can watch the scout's mission unfold in World View (Press B Button in Kingdom View)

## How To Battle

\*If an enemy attacks, and no troops are available to defend the kingdom, the game will be over.

1) Place troops in the Troop Queue area, then move the cursor to "Start" and press A

### Battle View



Battle View will start when an enemy comes to attack, or when your commander reaches an enemy

2) During the battle, continue placing troops in the Troop Queue area. You can target specific enemies with the A Button