

Vincent Boisard

Last Updated on 13th June 2016

Software Engineer - Backend

CONTACT

boisard.v@gmail.com
http://elhu.me
+336.42.87.92.36
64 rue Dutot, 75015 Paris, France

GitHub:// elhu
LinkedIn:// vincentboisard
Twitter:// @elhu

SKILLS

Used to working in an Agile environment

LANGUAGES

Used in a professional capacity:
Ruby • Rails • Javascript •
C • Shell • CSS
Familiar:
C++ • Java • Python • PHP

OPS

Capistrano • Chef • Nagios • Munin •
ELK stack

DATABASES

PostgreSQL • MariaDB • MongoDB •
Redis • Elasticsearch

MISC.

English: fluent
French: native speaker

EDUCATION

EPITECH

Master in Computer Science
2012 | Paris, France

UKC AT CANTERBURY

Msc. in Computing and
Entrepreneurship
2011 | Canterbury, UK
Graduated with Merit (2:1)

EPITECH

Bachelor in Computer Science
2010 | Paris, France

EXPERIENCE

DIMELO | Software Engineer, Backend specialist

Sep 2012 - Present | Paris, France
Digital customer care platform

- Full-stack developer - Wrote and reviewed code for end-to-end features
- Lead infrastructure engineer - Technology choices, deployment, monitoring and alerting management
- Instrumentation of business and infrastructure metrics on 150M+ hits/month applications
- Lead several projects (intelligent categorization engine, API for mobile device messaging, etc...)
- Accountable for application uptime, performance and security
- Accountable for planning, delivery and management of external teams
- *Sinatra, Ruby, JRuby, Rails, Capistrano, Javascript, MySQL, MongoDB*

PLIZY | Software Engineering Intern

March 2012 – Sep 2012 | Paris, France
Mobile app for video aggregation and recommendation

- Connect and gather data from multiple sources to build a social video recommendation platform
- Fast-paced startup environment, offices in Paris and San Francisco
- Interfacing with an intelligent recommendation backend
- Leveraging Amazon Mechanical Turk to improve quality of crawled data
- Development of a new backoffice, including moderation/review engine
- *Sinatra, Ruby, AWS, Chef, Event Machine*

CHUGULU GAMES | Software Engineering Intern

September 2011 – March 2012 | Paris, France
Advergaming through social networks and apps

- Web-application and API development for mobile and Facebook games
- *Rails, Ruby, CSS3, Capistrano, Facebook API*

VIAREZO | Software Engineer (freelance)

Jan 2011 – Sep 2011 | Canterbury, UK
Bringing together seller and buyers of small and medium businesses

- Full-stack web development
- *Rails, Ruby, CSS3, Heroku*

PERSONAL PROJECTS

PEASTASH | gem

Gem for easy ELK stack instrumentation
Ruby gem to integrate easily any ruby app with the ELK stack. Automatically gather metrics from Rails/rack applications, easily extensible to instrument any type of Ruby application.

- *Rails, Ruby, Rack, ELK stack*

UPTIME FUNK | Web-app | In progress

Monitor uptime of Paris public transport system
Web-app that gathers status of the various transport, computing their availability over time.

- *Rails, Ruby, CSS3 (flexbox), Sidekiq*