Michal Stencel

Visual Designer
Low-Code Developer

www.stencel.pro
michal@stencel.pro

Skills

Web Design
Design Systems
UI/UX Design
Low-Code Tools
Brand Design
Ecommerce Automation
Print Design

Software

Figma
Adobe Illustrator
Adobe Photoshop
Adobe After Effects
Procreate

Stack

Framer
Wordpress
Woocommerce
Baselinker
HTML
CSS

Language

Polish - native
English - B2
German - A1

About

I am a digital designer with 10+ years of experience and a passion for web design, e-commerce, branding, and illustrations.

I am comfortable working with low-code tools, UI/UX, and animations, and always pay great attention to details. I love designing new brands or making design resources and tools.

Brands I've worked with

CD Projekt Red • VML • Ekstraklasa Live Park • Gessler Deli • We!Re Fantasy • Mateusz Grzesiak • Vision AG • Molecule AG • 3DGence

Work Experience

2015 - Now	Freelance Designer
2013 - 2015	Graphic Designer at Glasso Group Inc.
2012 - 2013	Intern at Scenario Architectural Studio

Side Projects

2021	Fundacja Dobry Naped
2021	Fumo Studio Ceramiki
2015	Pracownia Wizytowek
2015	Pracownia Znaku

Education

2007 - 2012	Master of Landscape Architecture at Wroclaw University of Environmental and Life Sciences
2010 - 2012	Sound Assistant at Regionalny Osrodek Edukacji
2010 - 2011	Bachelor of Landscape Architecture at Canakkale Onsekiz Mart University

Courses

2019	Motion Beast Course at Motion Design School
2019	Practical Project Management at The Futur